## Geophysical Corner

## **Understanding the Fresnel Zone**

(Editor's note: The Geophysical Corner is a feature that will regularly appear in the EXPLORER. This column is produced by M. Ray Thomasson of the AAPG Geophysical Integration Committee. This new feature will discuss some of the fundamentals of geophysical technologies, integration of the technologies with geology and address the impact of geophysical technology and technology and exploration.)

## Bv R.E. SHERIFF

"Limit of seismic resolution" usually makes us wonder, how thin a bed can we see? Yet seismic data is subject to a horizontal as well as a vertical dimension of resolution

The horizontal dimension of seismic resolution is described by the "Fresnel Zone."

Huygen's principle states that each part of a wavefront is the source of a new wave. If you've watched waves in a lake pass by a solid seawall jutting into the lake, you know that the waves fill in the water behind the seawall. Seismic waves behave in a similar manner when being reflected from a subsurface reflector with an anomaly on it.

The area where the waves interfere with each other constructively is our area of concern, called the "First Fresnel Zone." The anomaly will be seen throughout this region, and this has caused dry holes to be drilled on anomalies that were off to the side of

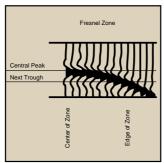


Figure1 – Within a Fresnel Zone reflection contributions arrive coherently and thus reinforce. Outside peaks and troughs tend to cancel each other and thus make little net contribution.

The reflected waves will interfere

constructively where their travel paths

differ by less than a half wavelength

(see Figure 1), and the portion of the

reflecting surface involved in these

reflections is called the First Fresnel

Beyond this First Fresnel Zone

destructive and constructive. Fresnel

region interference will be alternatively

showed that the destructive contribution

of some of these zones beyond the First

the seismic line

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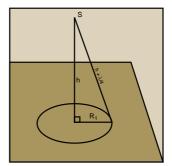


Figure 2 – The Pythagorean theorem allows one to calculate the radius of the Fresnel Zone

Fresnel Zone will be offset by the constructive contribution of other zones – and thus the reaction of the reflector responsible for a reflection will be only that of the First Fresnel Zone

In other words, a reflection that we think of as coming back to the surface from a point is actually being reflected from an area with the dimension of the First Fresnel Zone. The adjective "first" is often dropped.

The dimensions of the Fresnel Zone can be calculated easily by simple

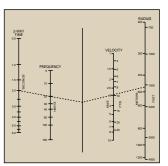


Figure 3 – Nomogram for determining Fresnel Zone radius. A straight line connecting the two-way time and frequency intersects the central line at the same point as a line connecting the average velocity and the Fresnel Zone radius. For example, a 20-Hz reflection at 2.0 seconds and velocity of 3.0 km/s has a Fresnel Zone radius of 470 m

geometry. This is shown in Figure 2 for a plane reflector in the constant velocity case, allowing for two-way travel time.

Note that the Fresnel Zone radius depends on wavelength (itself a function of frequency and velocity). For

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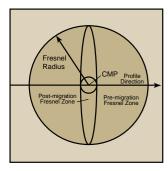


Figure 4 – Three-dimensional migration collapses the Fresnel Zone to a small circle, but 2-D migration collapses it in only one direction.

seismic frequencies and the depths of interest to oil finders, the resulting dimensions are quite large (Figure 3).

The effect of migration can be thought of as lowering geophones through the earth until they are coincident with a reflector, at which time the Fresnel Zone will have shrunk to a small circle. If the data and migration are two-dimensional, then the Fresnel Zone will have only shrunk in one dimension and will still extend its full width perpendicular to the line (Figure 4).

Much of the improvement of 3-D over 2-D is because of this difference.

Figure 2 can be turned upside down to show the portion of the surface affected by the reflectivity at a print on the reflector (Figure 5). If we wish to preserve amplitudes so that we can interpret amplitude variations as

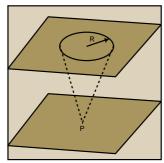


Figure 5 – A given point on a reflector affects a surface region by an area equal to the Fresnel Zone. In migration the entire Fresnel Zone must therefore be summed over to obtain the correct amplitude.

changes in acoustic impedance, porosity, hydrocarbon accumulations, lithology, porosity-thickness, etc., we must integrate over all of the affected surface in the migration process in order to get the correct relative value.

Thus, if we are to compute porositythickness correctly from a 3-D seismic survey, the survey must extend for the full Fresnel-zone radius beyond the field

Because of data coming out of the plane on the 2-D profiles shown in the model (Figure 6), the algal mound is seen on all profiles that are within a 1,000-foot window. A profile only 800 feet away looks identical to one over the center of the feature. Hence, any survey must extend beyond the area over which one intends to interpret amplitude changes by a fringe distance required by the migration process.

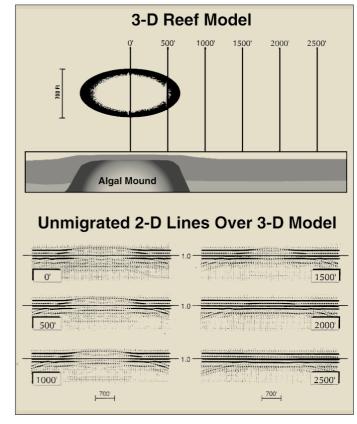


Figure 6 – Model demonstrating out-of-the-plane imaging and Fresnel Zone effects on data over a hypothetical reef with the specified offsets. The false image in this example is clearly seen 1,500 feet away (after Jackson and Hilterman, 1979).