

Fractured Bedrock Hydrogeologic Characterization Using Digital Rock Physics*

Eric Goldfarb¹, Logan Shmidt¹, Ken Ikeda¹, Omar Alamoudi¹, Daniella Rempe¹, and Nicola Tisato¹

Search and Discovery Article #42398 (2019)**

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Abstract

Bedrock groundwater systems in mountains are critical water resources, yet they are poorly understood. In part, this is due to sparse data on complex flowpaths. Mountainous environments are typically characterized by fractured and variably weathered bedrock with complex pore networks. The extent to which flow is partitioned between fractures in the bedrock, and rock matrix remains challenging to assess quantitatively. In this study, we use novel quantitative micro Computed Tomography (CT) to characterize the density, porosity, pore structure, and permeability of fractured argillaceous bedrock core from a forested montane hydrologic monitoring site.

By CT scanning a rock core, digital representations of the sample can be captured, and used to create digital rock physics models. One advantage of rock physics models is the ability to work with intact scanned cores. Most lab equipment for porosity and permeability testing cannot handle rocks larger than a few centimeters. By working with larger rock physics models, we are more likely to capture a representative elementary volume (REV) to be used in our analysis.

Density models can be created by scanning alongside objects of known density. Using these objects for calibration, CT attenuation can be converted to density at each voxel (3D pixel). A porosity model can be created by using an inverse relationship to density for each voxel. Effective medium theory is then used to create a velocity model of the rock. We used a finite difference method simulation to solve the wave equation at each node through the model of the fractured sample and computed wave-speeds. Fluid flow can also be simulated through the CT based models. Fluid flow modeling can quantify water flux partitioning between fractures and the rock matrix.

We compare the digital rock physics models to laboratory measurements of density, velocity, porosity, and pore structure. Pore information has been evaluated with helium pycnometry, mercury intrusion porosimetry, and laboratory nuclear magnetic resonance. Fluid flow simulations, porosity, and velocity data are compared to field scale measurements at our intensive monitoring site to improve understanding of fluid pathways at the hillslope and catchment scale.

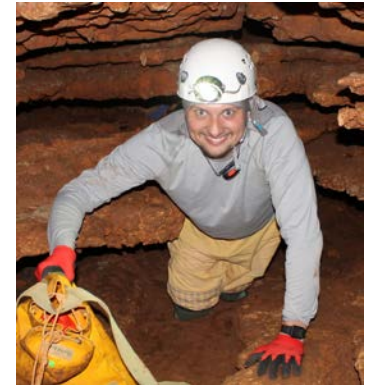
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- <https://wateruseitwisely.com/> Website accessed July 2019.


Fractured Bedrock Hydrogeologic Characterization Using Digital Rock Physics



Eric Goldfarb, Logan Schmidt, Ken Ikeda, Omar Alamoudi, Daniella Rempe, Nicola Tisato


The University of Texas at Austin



- 
- A satellite map of the western United States, showing the Pacific Ocean to the west and the Rocky Mountains to the east. A semi-transparent grey text box is overlaid on the map, containing a bulleted list. The map shows state boundaries and labels for various states including Washington, Oregon, California, Nevada, Idaho, Utah, Arizona, New Mexico, Texas, North Dakota, South Dakota, Nebraska, Kansas, Oklahoma, Minnesota, and Iowa. Specific geographical features like the Strait of Georgia, Strait of Juan de Fuca, Cascade Range, Sierra Nevada Mountains, Klamath Mountains, Black Rock Desert, Great Salt Lake Desert, Wasatch Range, Grand Canyon, and Mogollon Rim are also labeled. A yellow pin labeled 'Site Location' is placed on the California coast.
- For day to day consumption of water:
 - 37% of the U.S. population relies on groundwater
 - 50 million Americans rely on the Colorado River basin
 - No realistic maps of porosity or permeability of the USA

Source: Google Earth

Maupin, M. A., Kenny, J. F., Hutson, S. S., Lovelace, J. K., Barber, N. L., & Linsev, K. S. (2014). US Geological Survey.

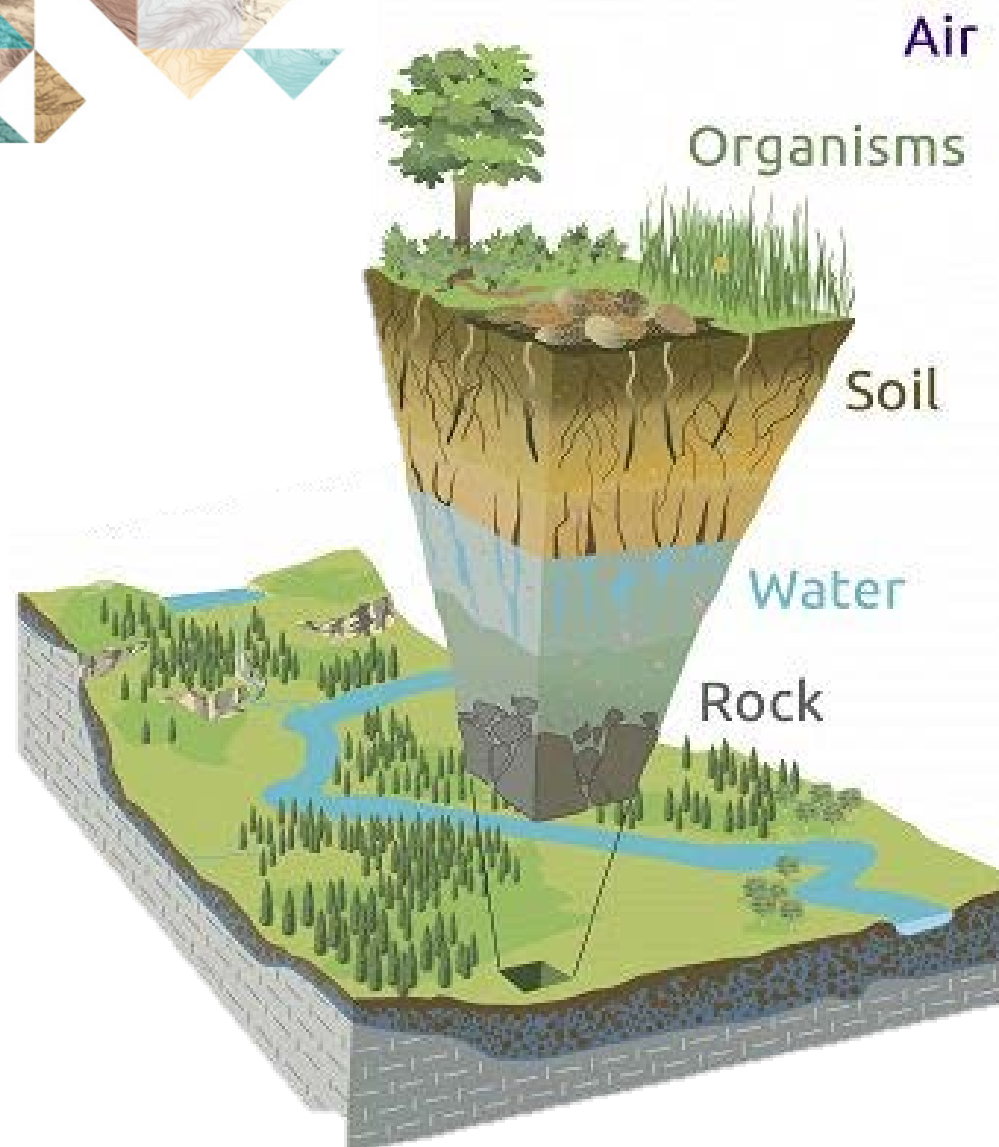
- 
- For day to day consumption of water:
 - 37% of the U.S. population relies on groundwater
 - 50 million Americans rely on the Colorado River basin
 - No realistic maps of porosity or permeability of the USA

Problem:

How do we quantify the groundwater resources for a mountainous environment?

Source: Google Earth

Maupin, M. A., Kenny, J. F., Hutson, S. S., Lovelace, J. K., Barber, N. L., & Linsev, K. S. (2014). US Geological Survey.



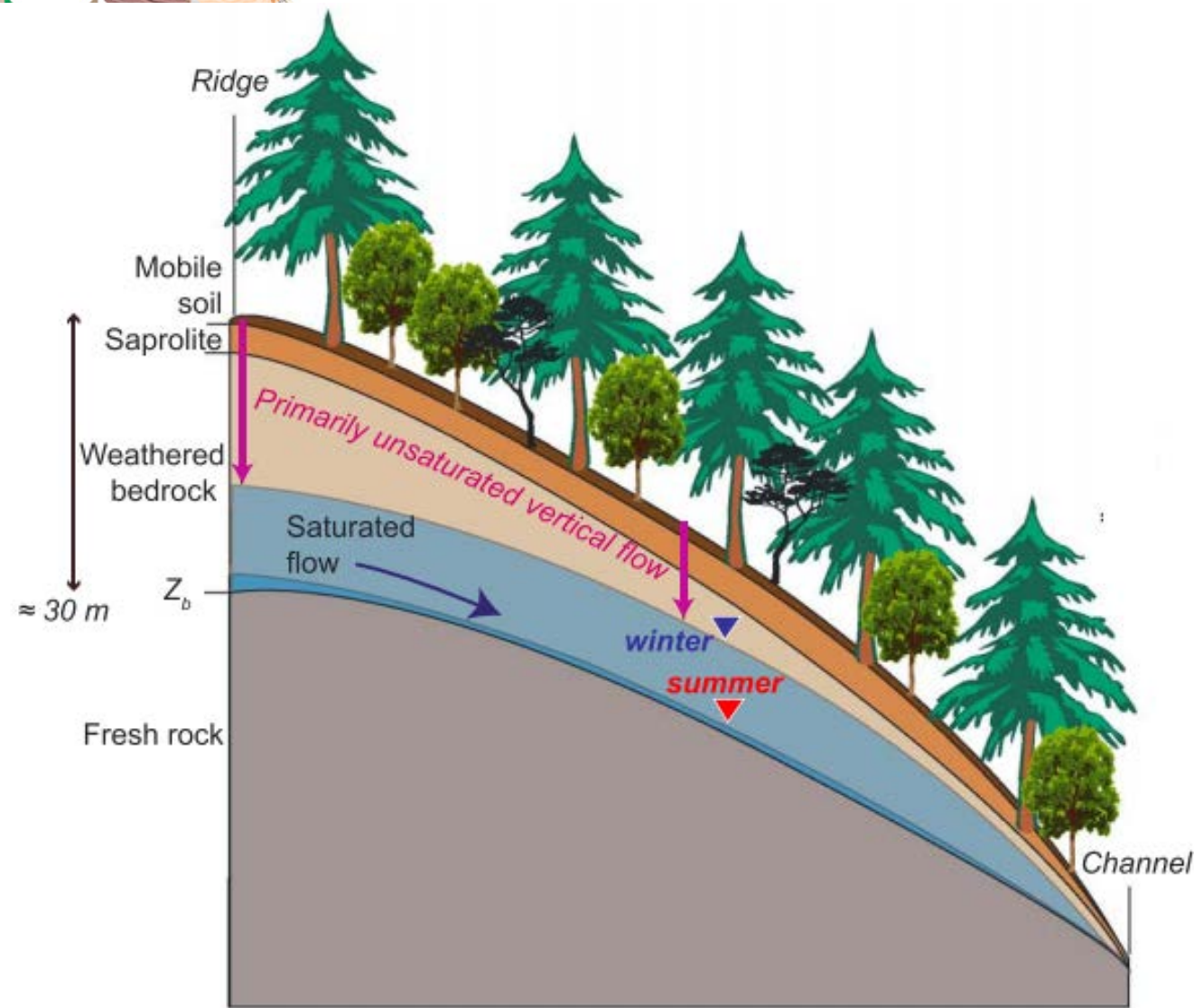
A 1D model of regions contained in the “critical zone”





Goal: Characterise and quantify flow paths

- Where are unit boundaries?
- How porous is each unit?
- How permeable is each unit?

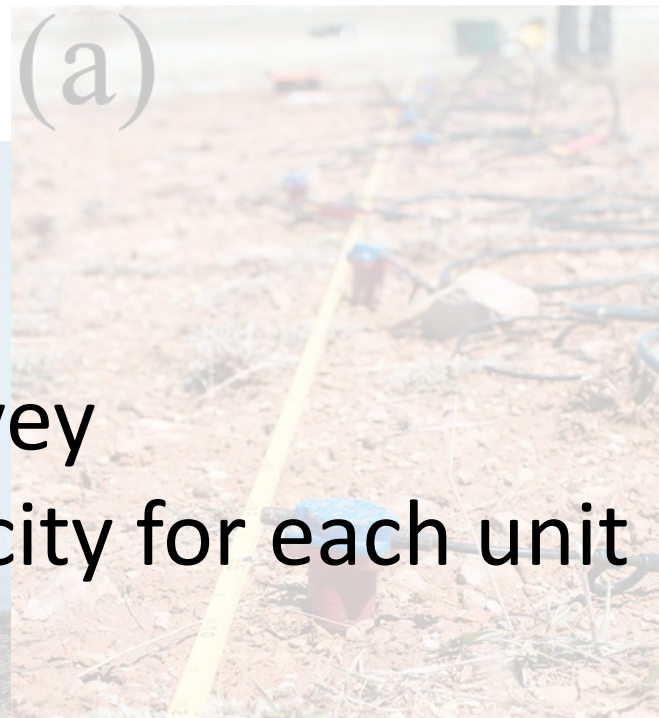


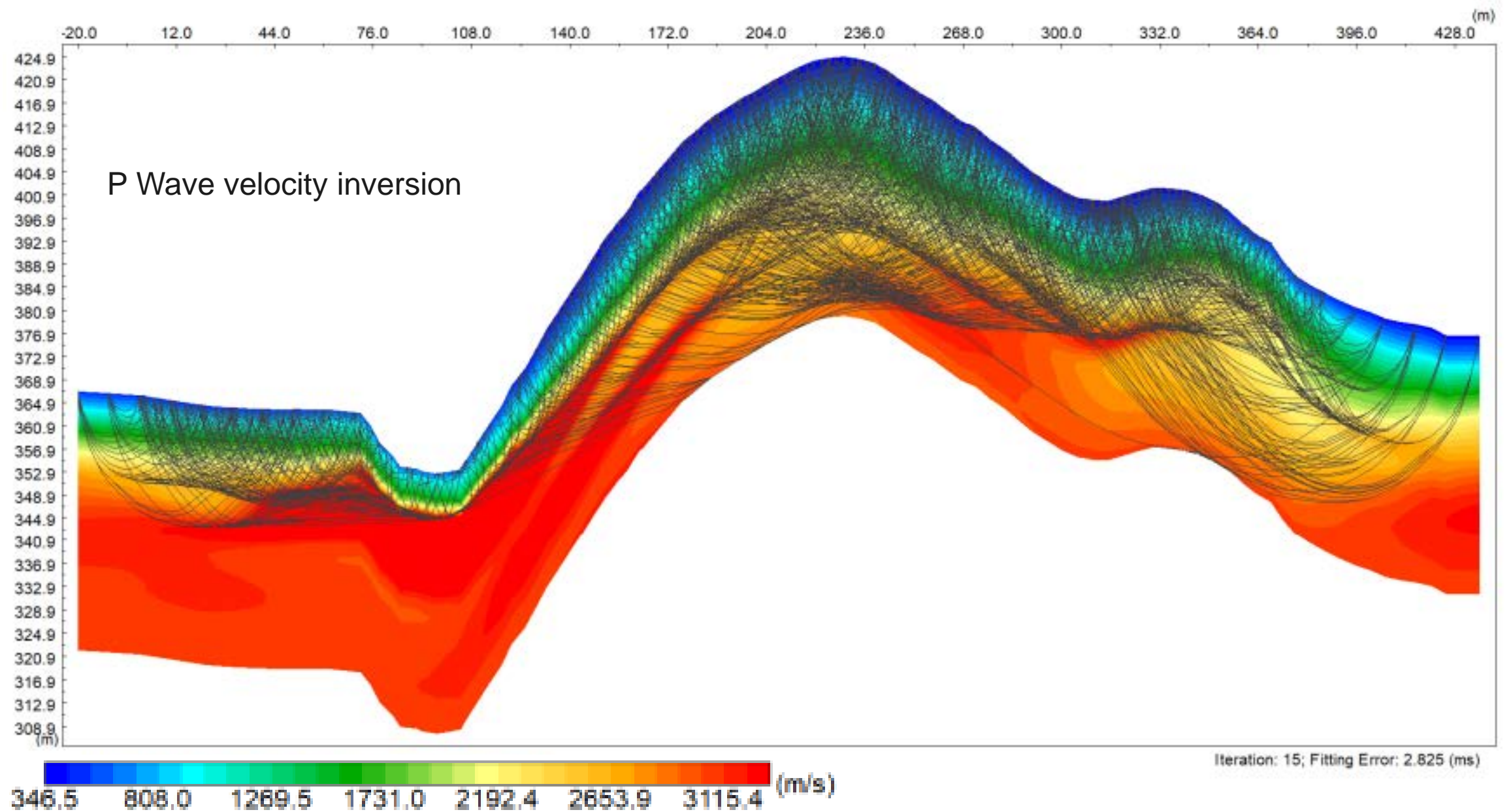
Surface topography does not necessarily tell us much about flow paths

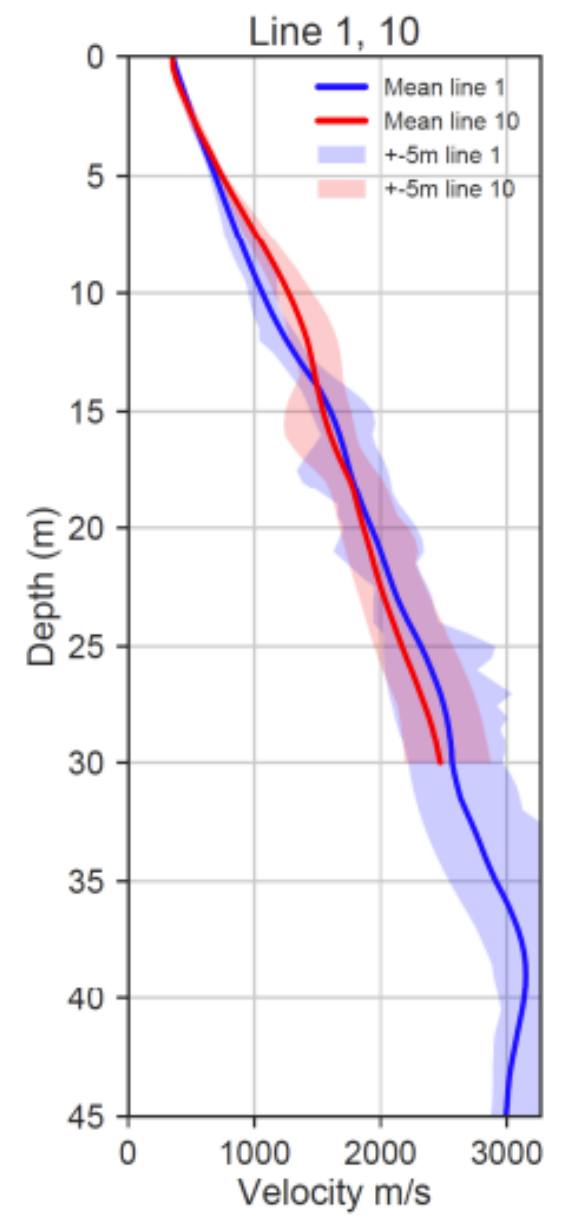
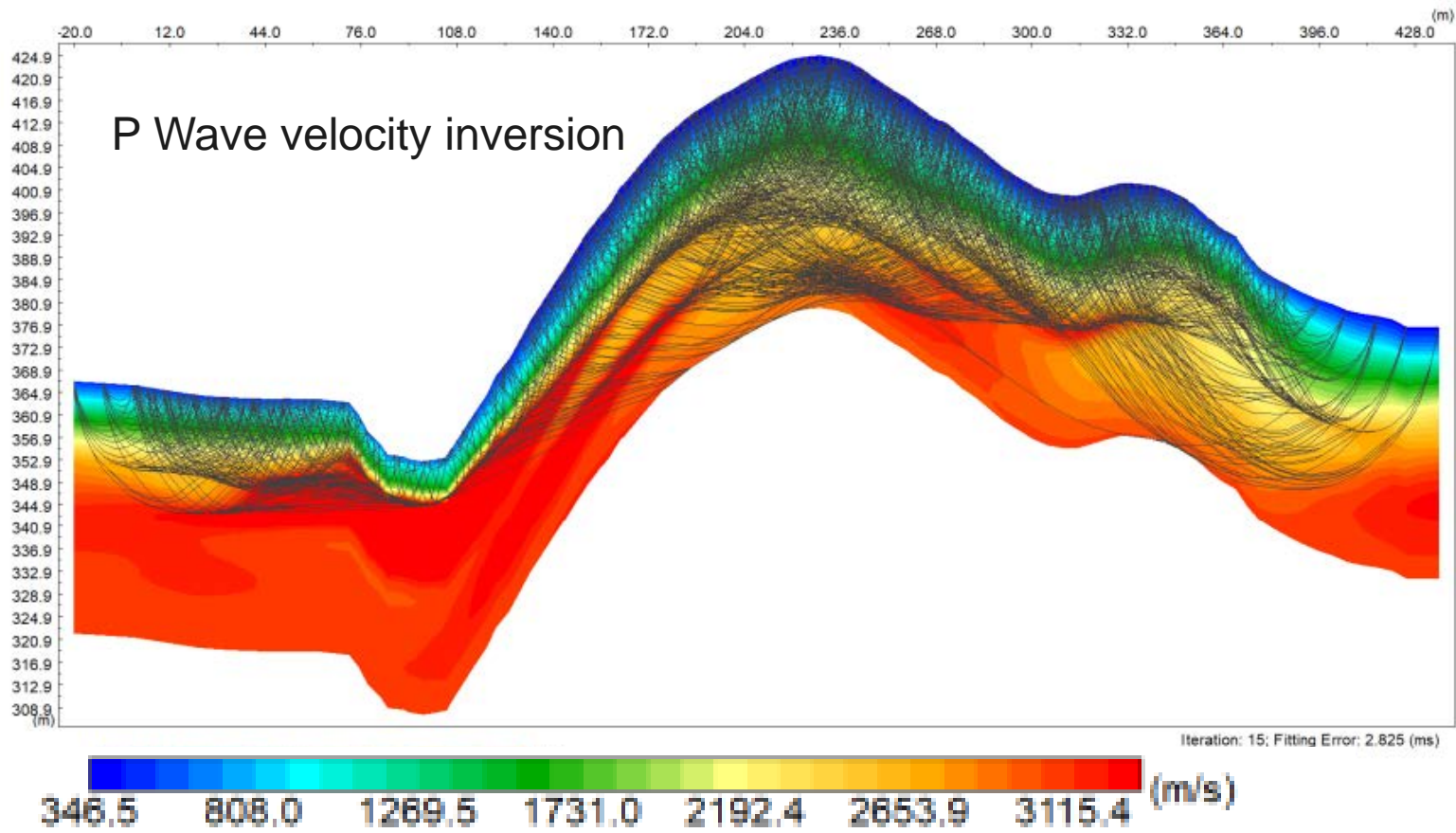


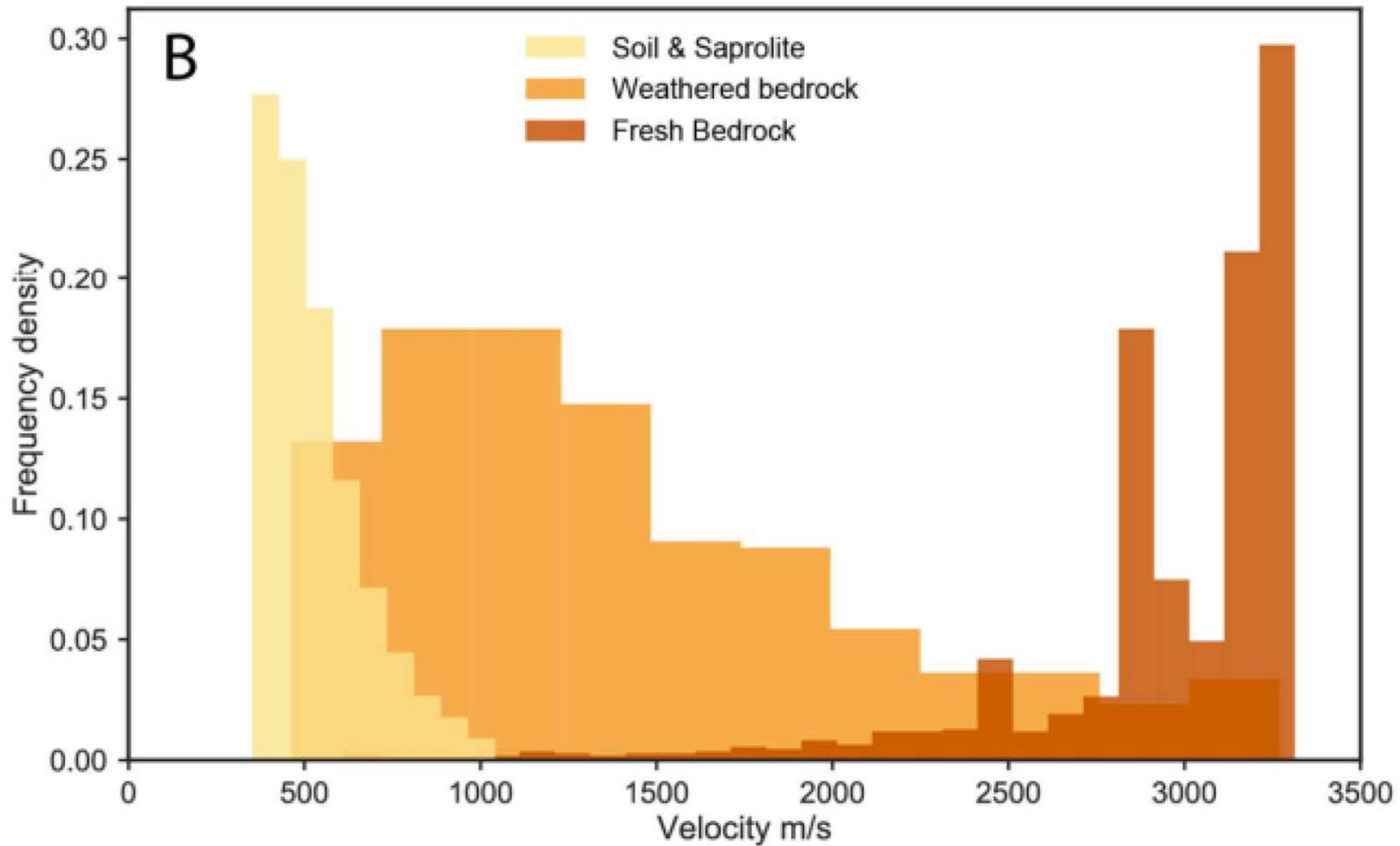
Tools:

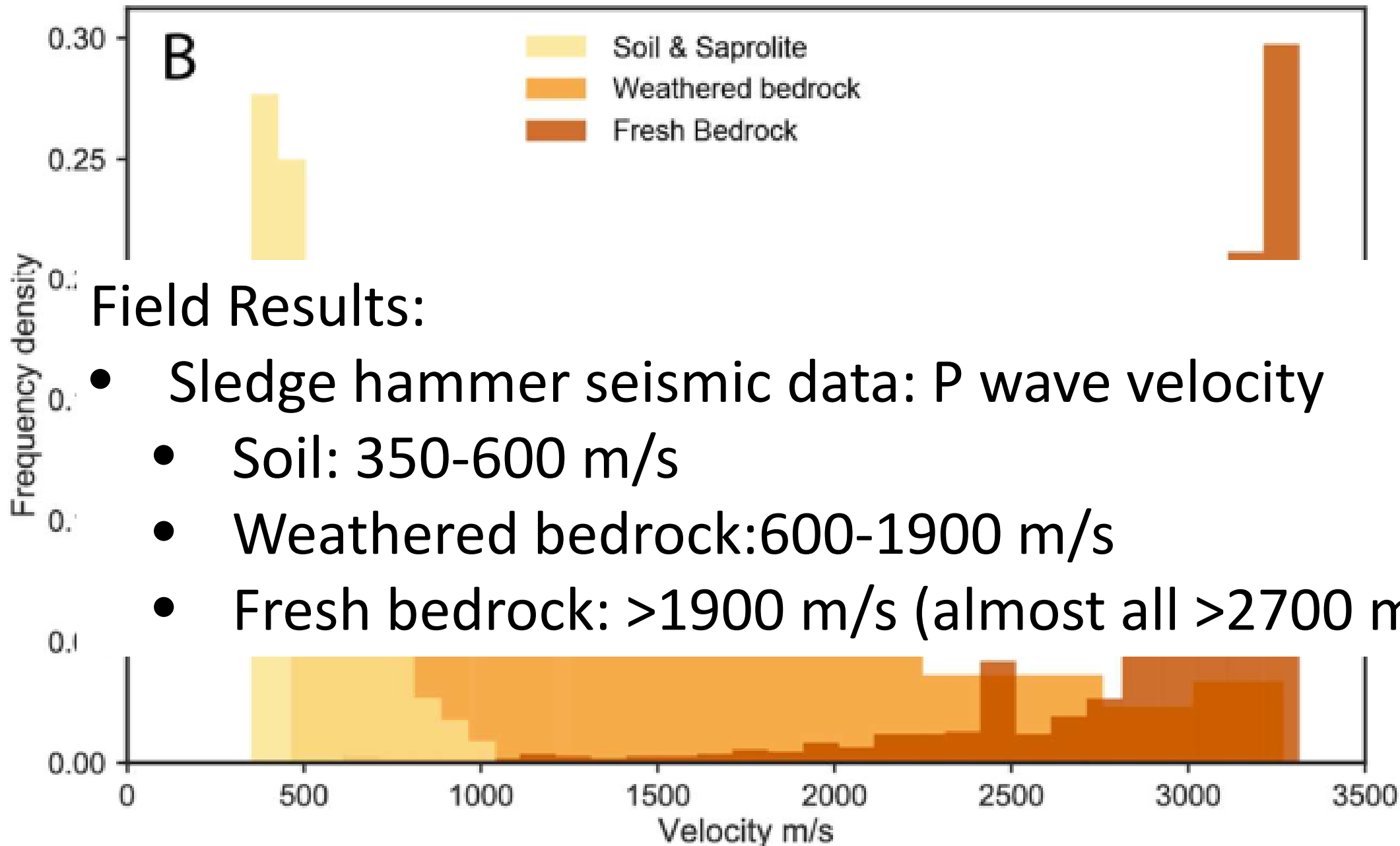
- Boreholes
- Sample collection
- Sledge hammer seismic survey
- Characterise seismic velocity for each unit

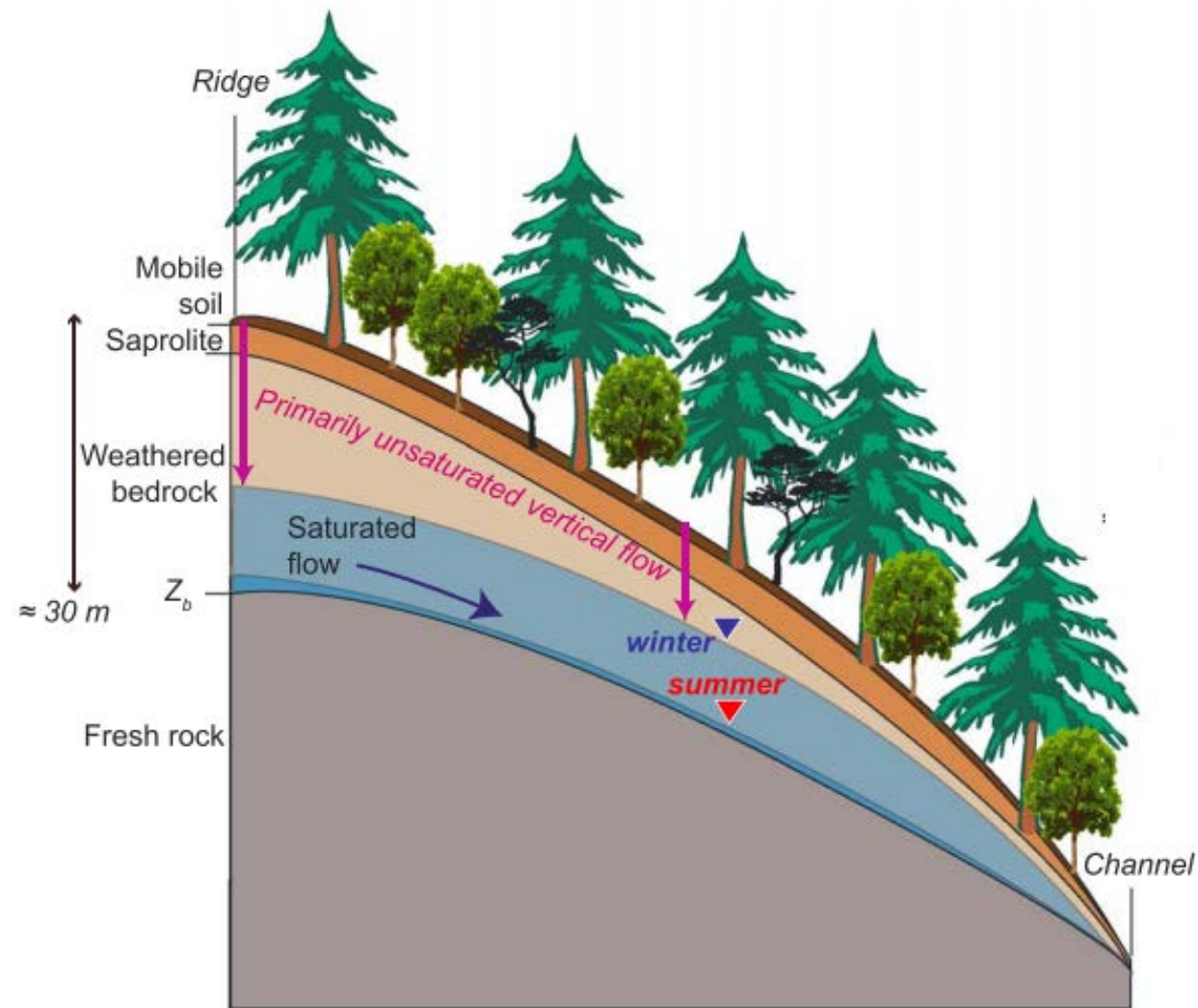
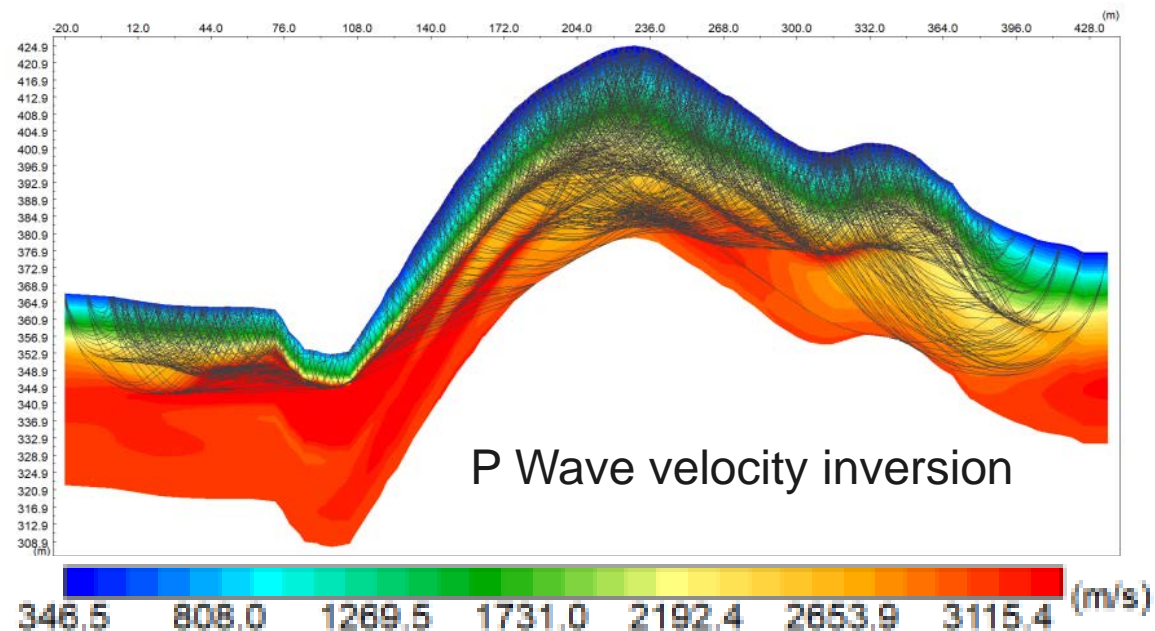










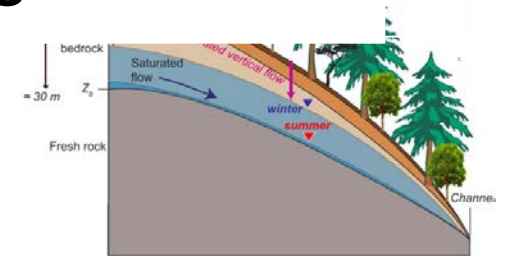
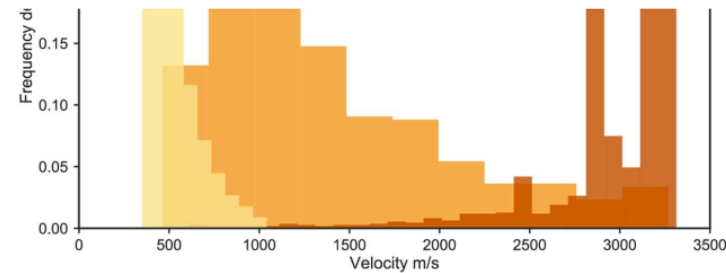
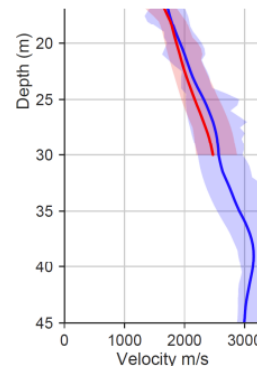
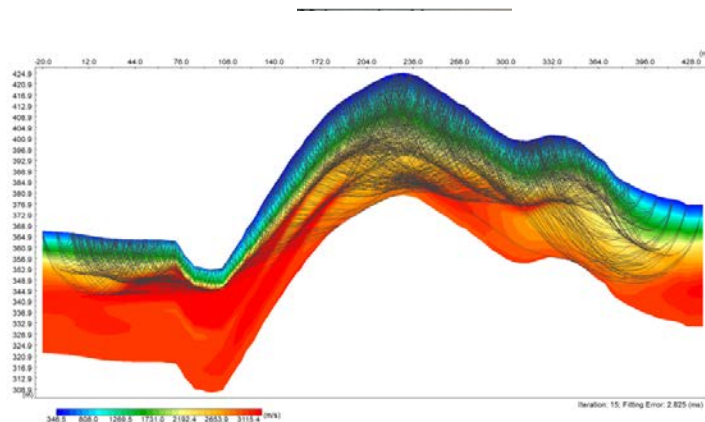


Hahm, W. J., Rempe, D. M., Dralle, D. N., Dawson, T. E., Lovill, S. M., Bryk, A. B., & Dietrich, W. E. 2019. *Water Resources Research*.

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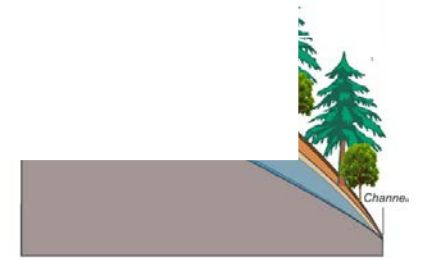
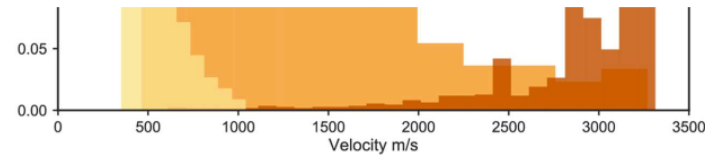
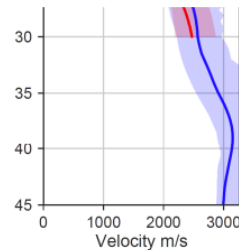
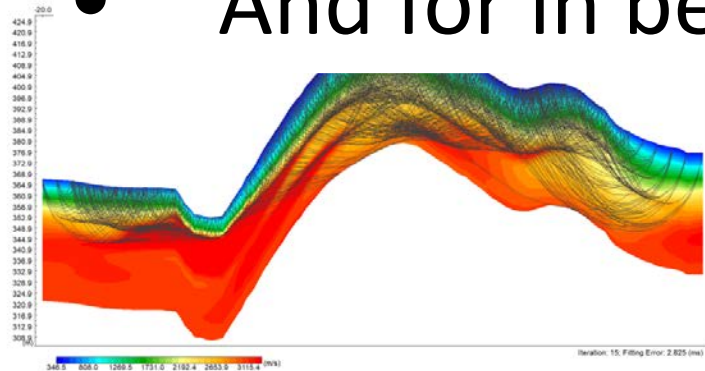
What happens if we don't have a data rich environment? (i.e. most environments?)

- P velocity $> 5 \text{ km/s}$ is probably not porous at all
- P velocity $< 500 \text{ m/s}$ is probably very porous



What happens if we don't have a data rich environment? (i.e. most environments?)

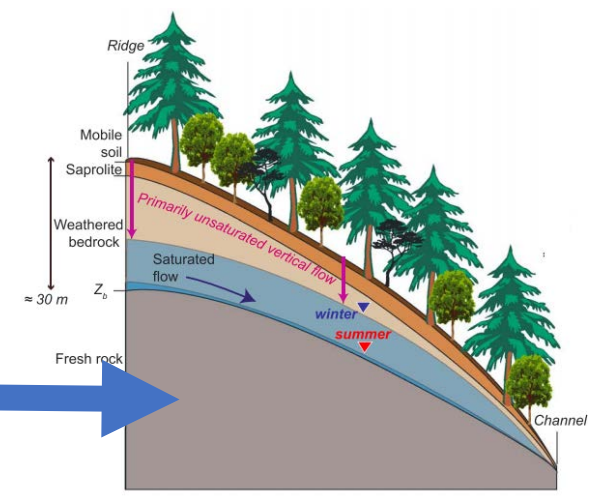
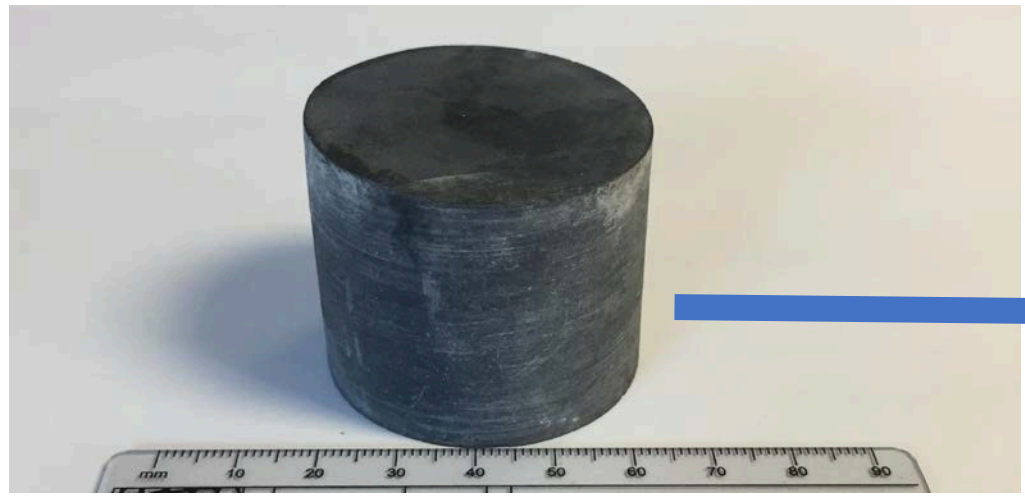
- P velocity > 5 km/s is probably not porous at all
- P velocity < 500 m/s is probably very porous
- And for in between....?



Ground truth:



A piece of unweathered shale bedrock.

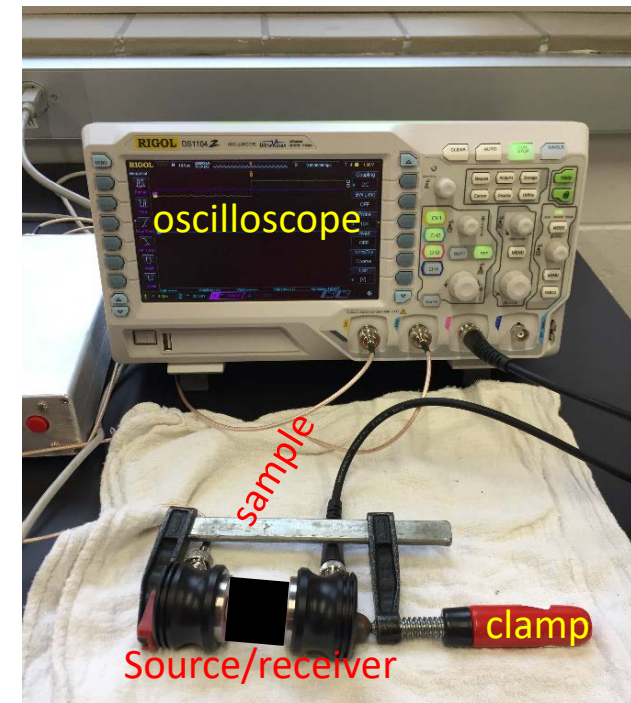


Ground truth: Laboratory testing

Density: 2 653 kg/m³

Porosity: 1.01%

Ultrasonic Velocity: $V_p = 3\,800\text{ m/s}$



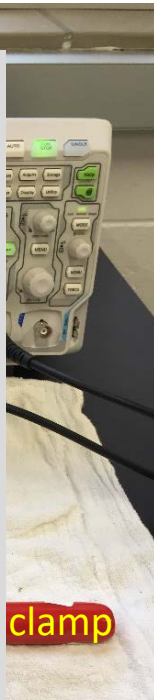
	Quartz	Illite	Plagioclase	Chlorite	Carbonate	Kaolinite	Smectite	other
Percentage%	25.1	14.7	24.4	20.3	1.3	1.9	10.0	~2

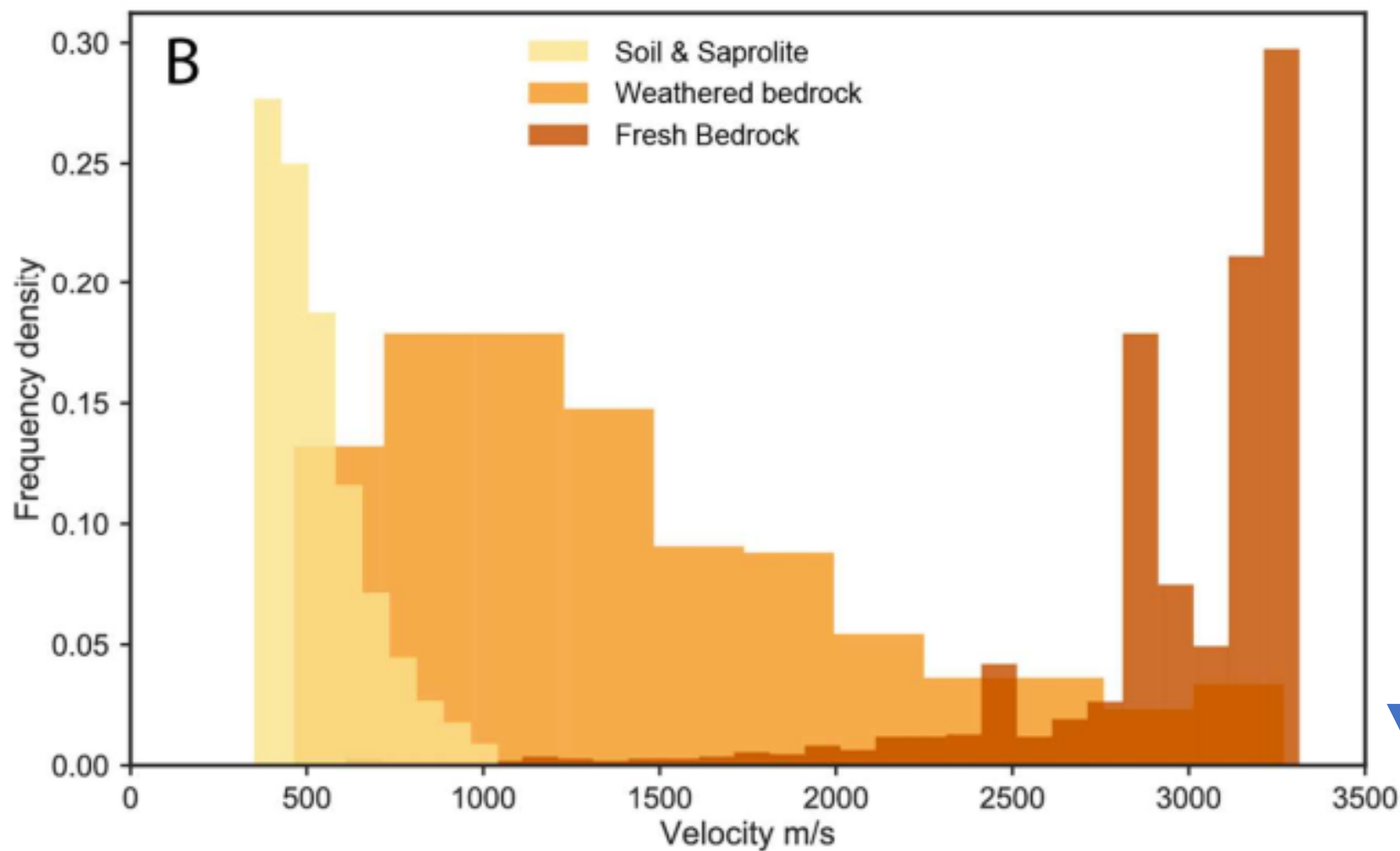
Preparing this rock was challenging. Every time we sawed it wet it would crumble.

It had to be cut with a saw dry, and slow. It created a lot of dust.

To grind the sample, it had to be done with kerosene as water would cause the clay to swell and the sample would crumble.

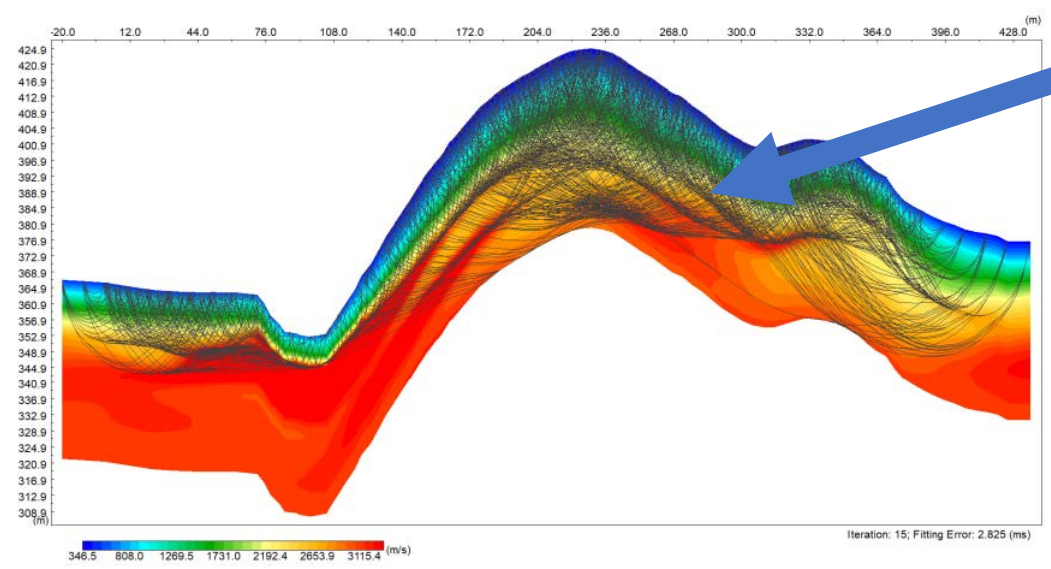
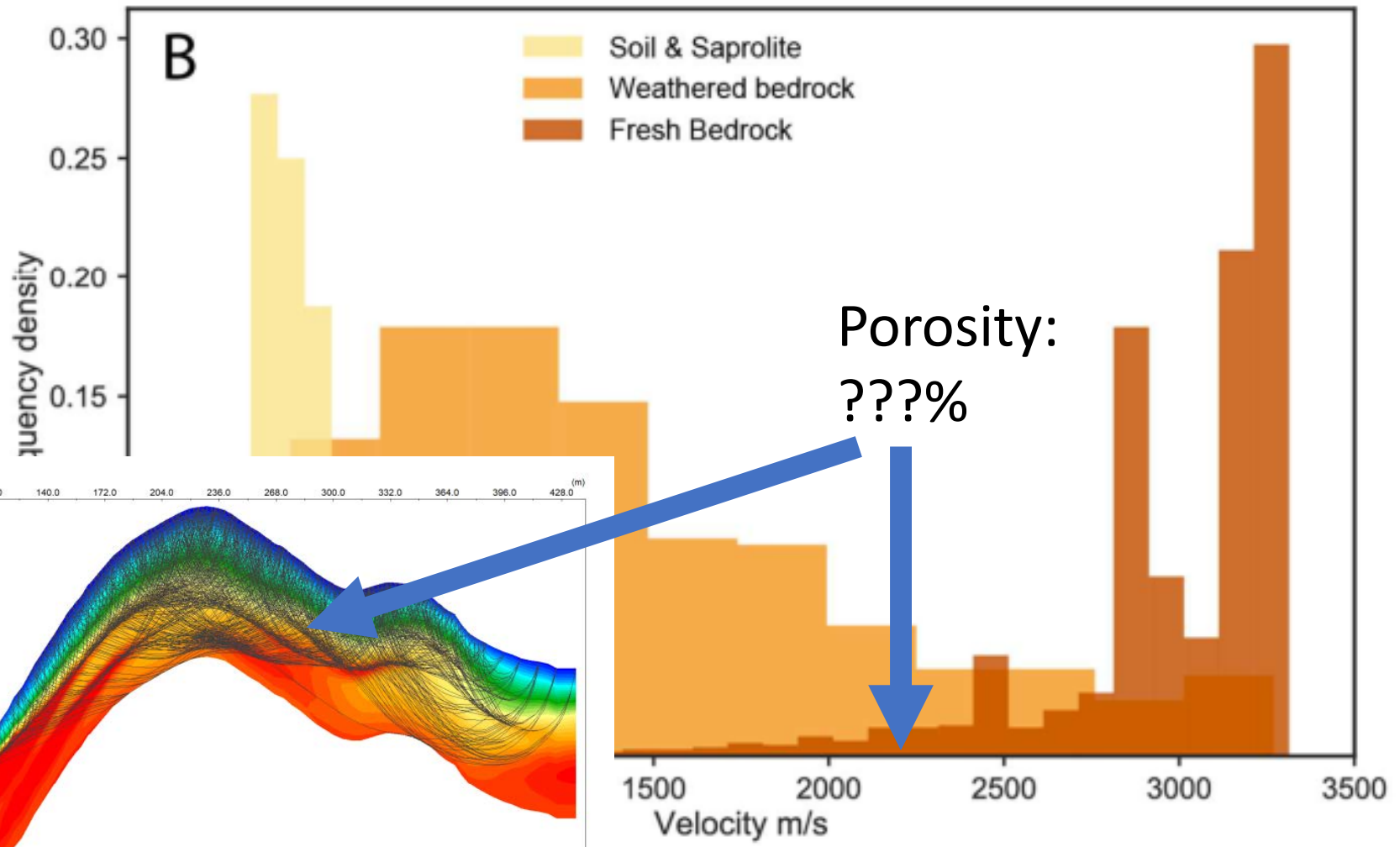
Total laboratory time for prep and testing: ~4 hours



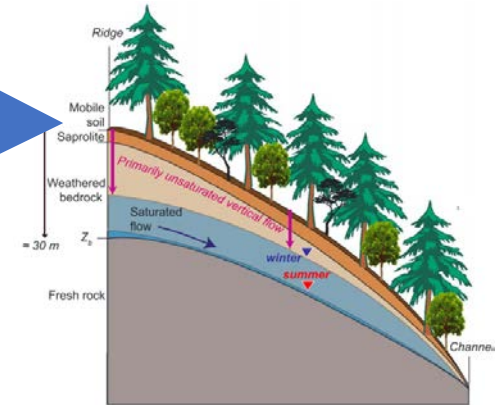
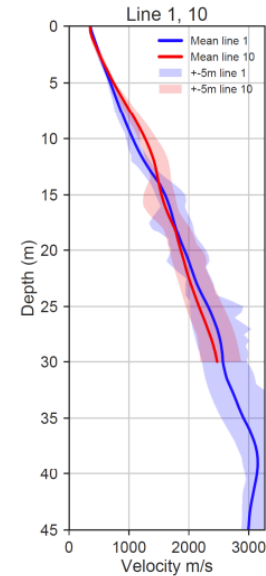


Porosity:
1.01%

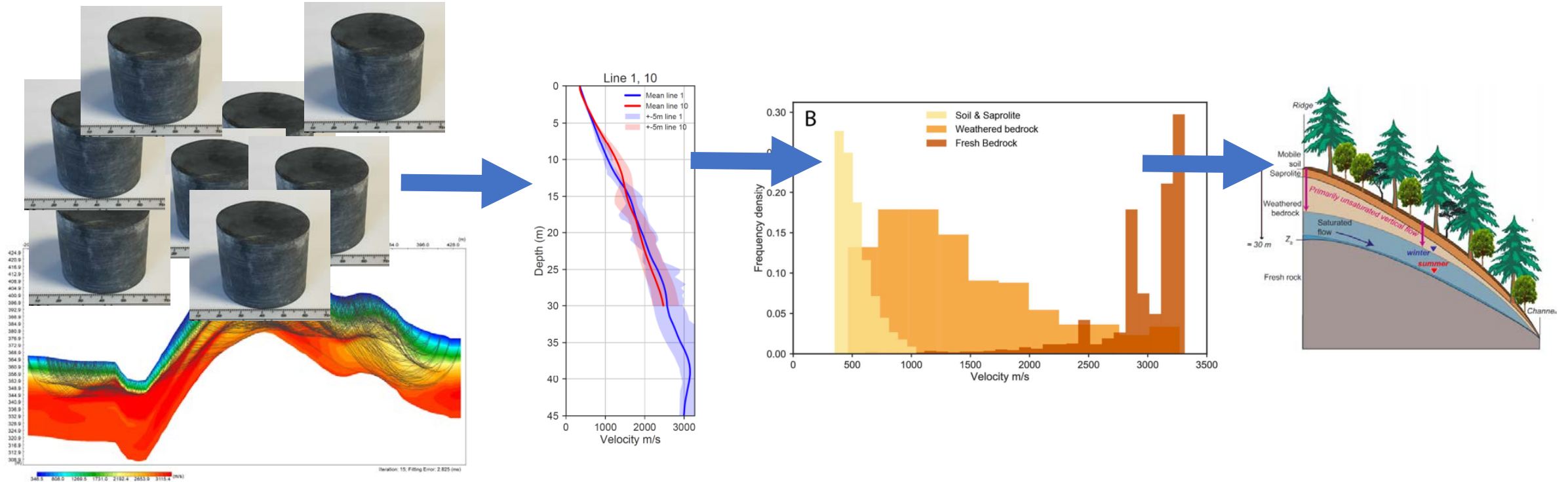




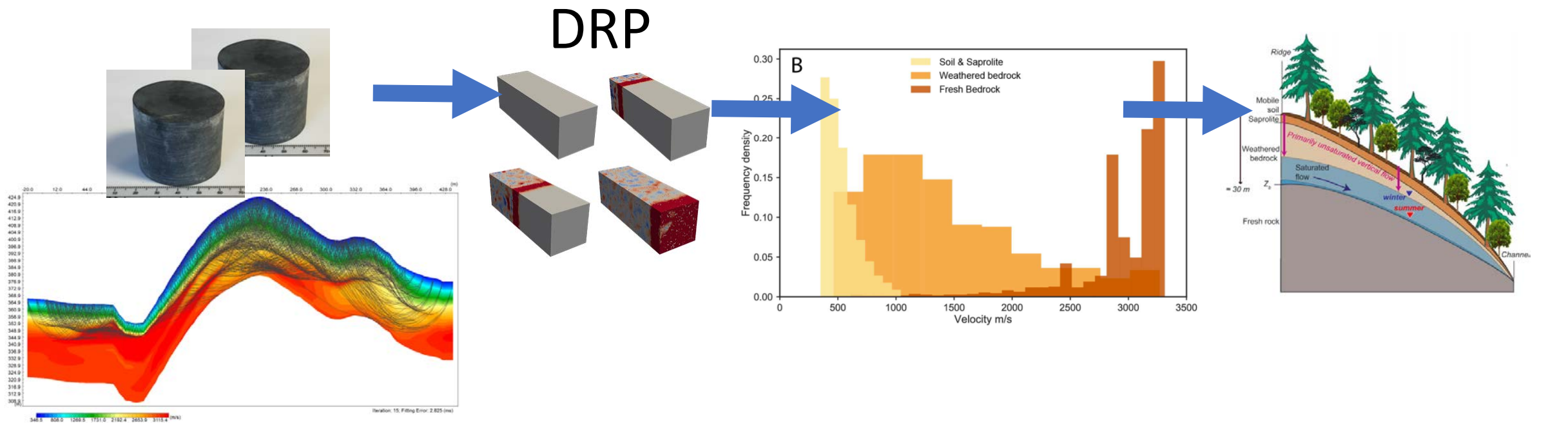
How to characterize an environment in a data rich way:

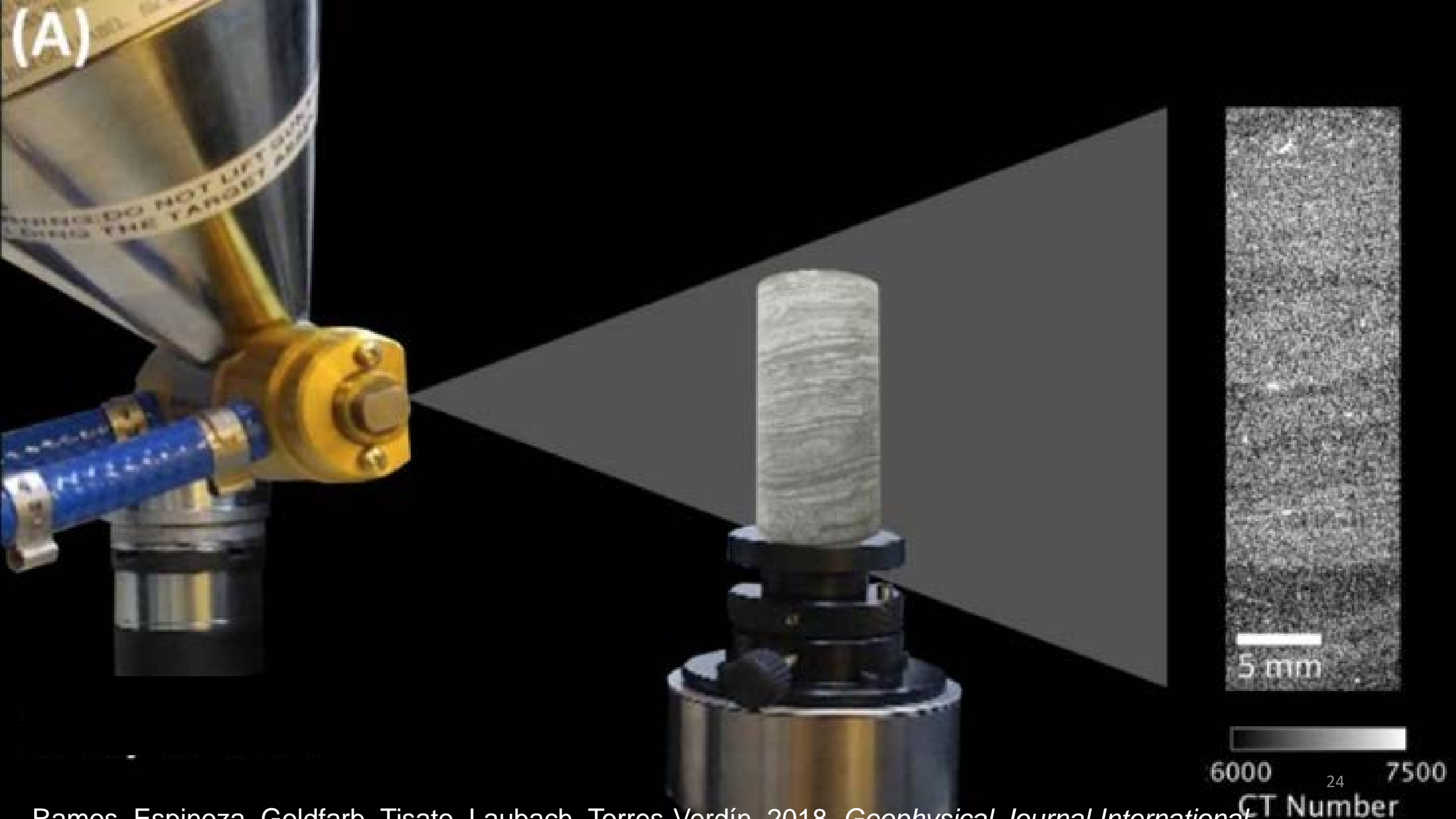


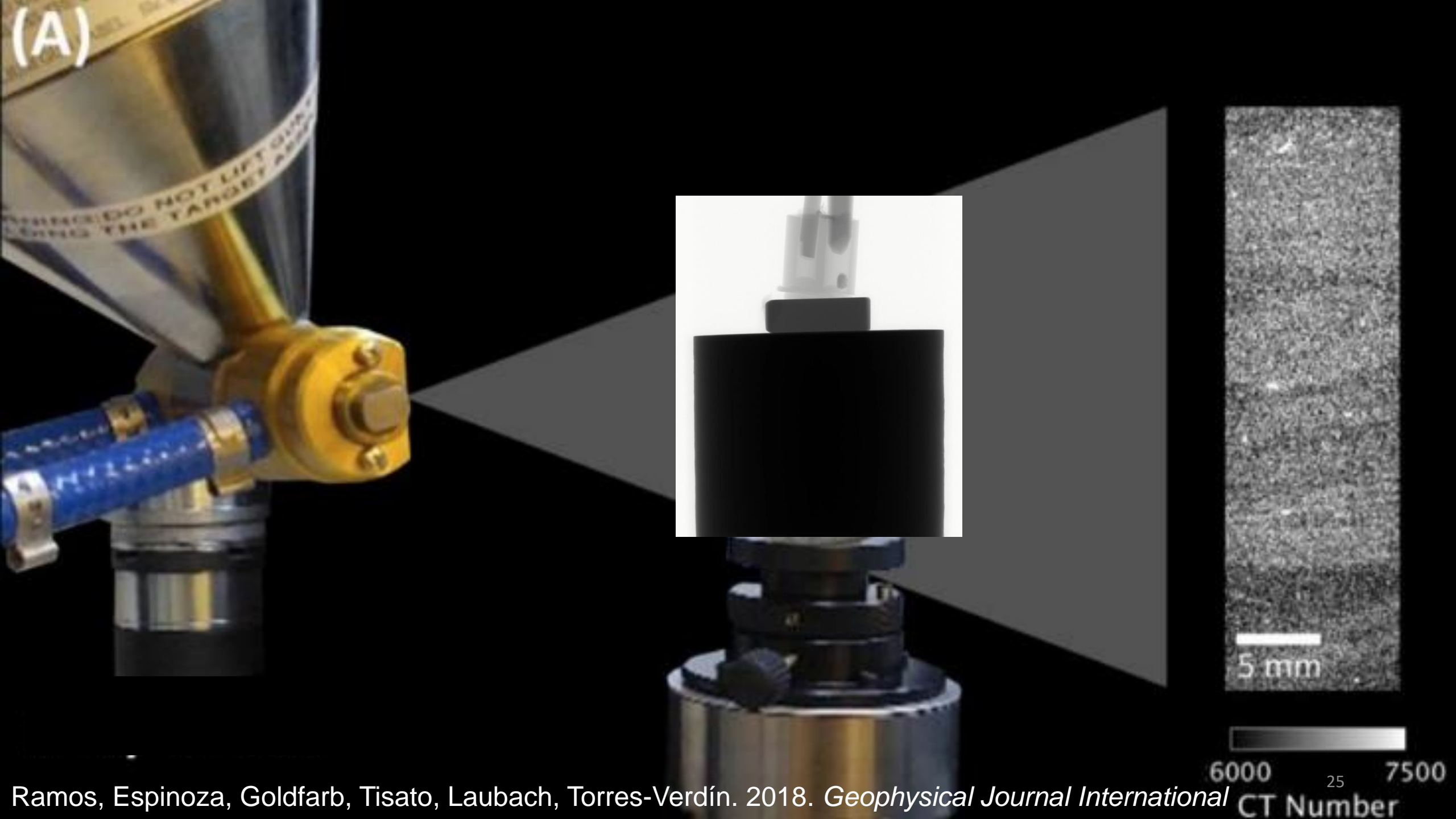
How to characterize an environment with a budget:

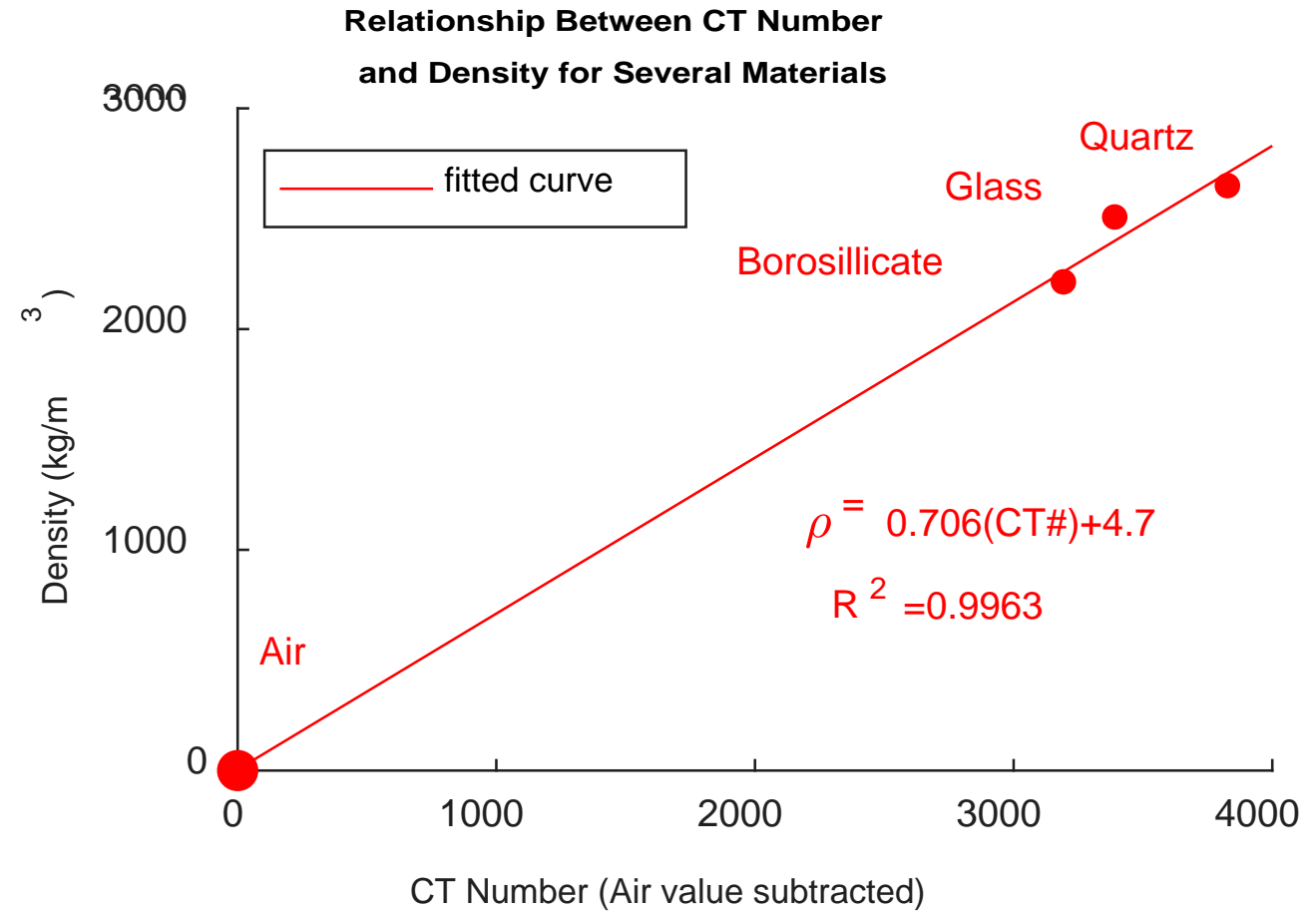
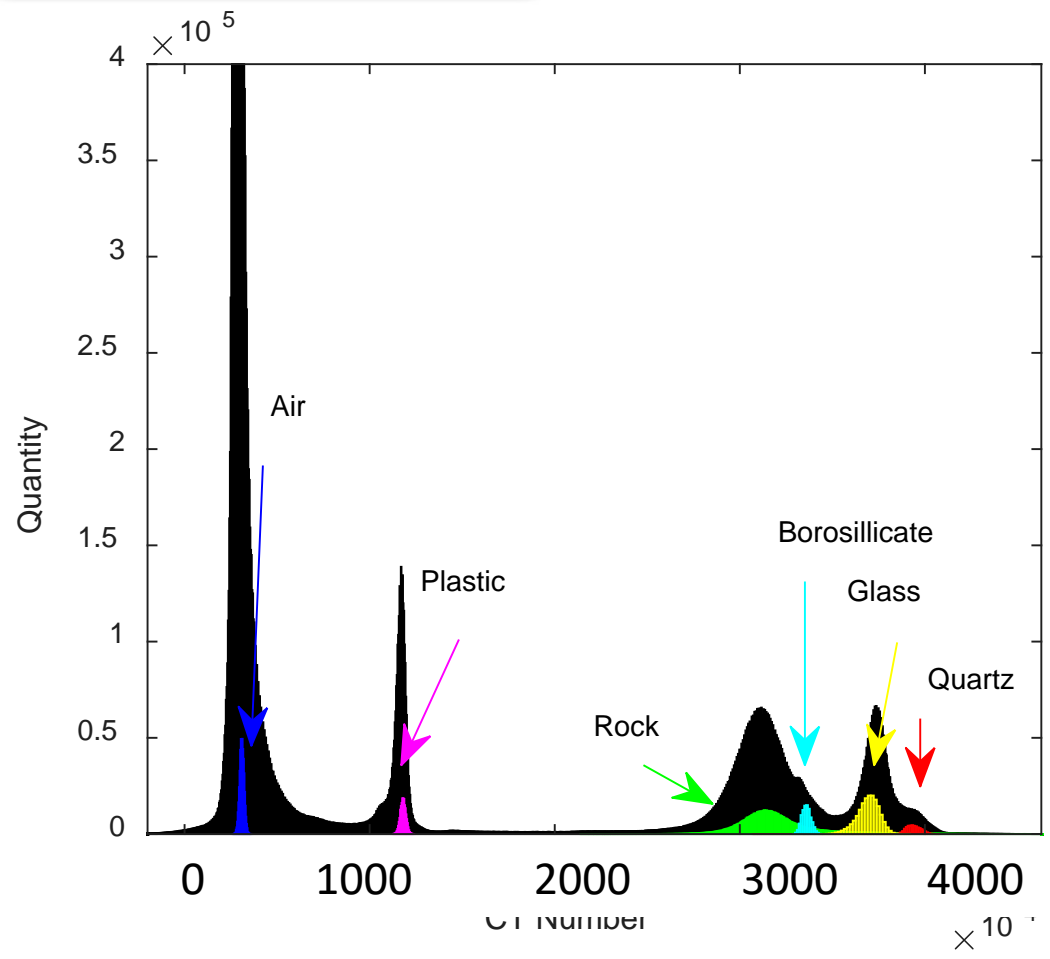


How to characterize an environment with Digital Rock Physics :

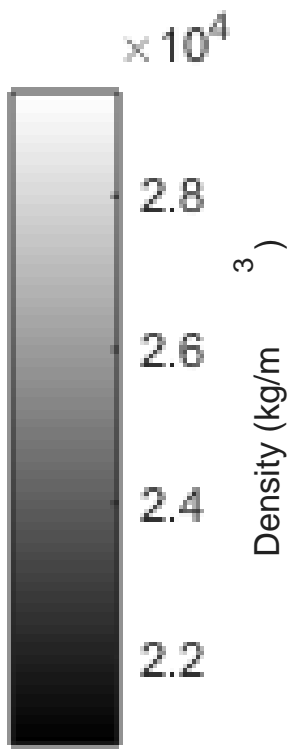
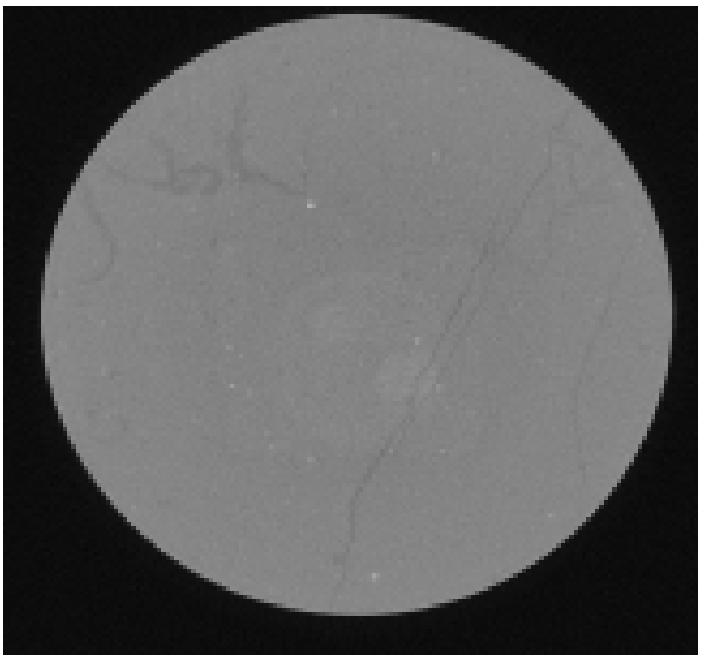




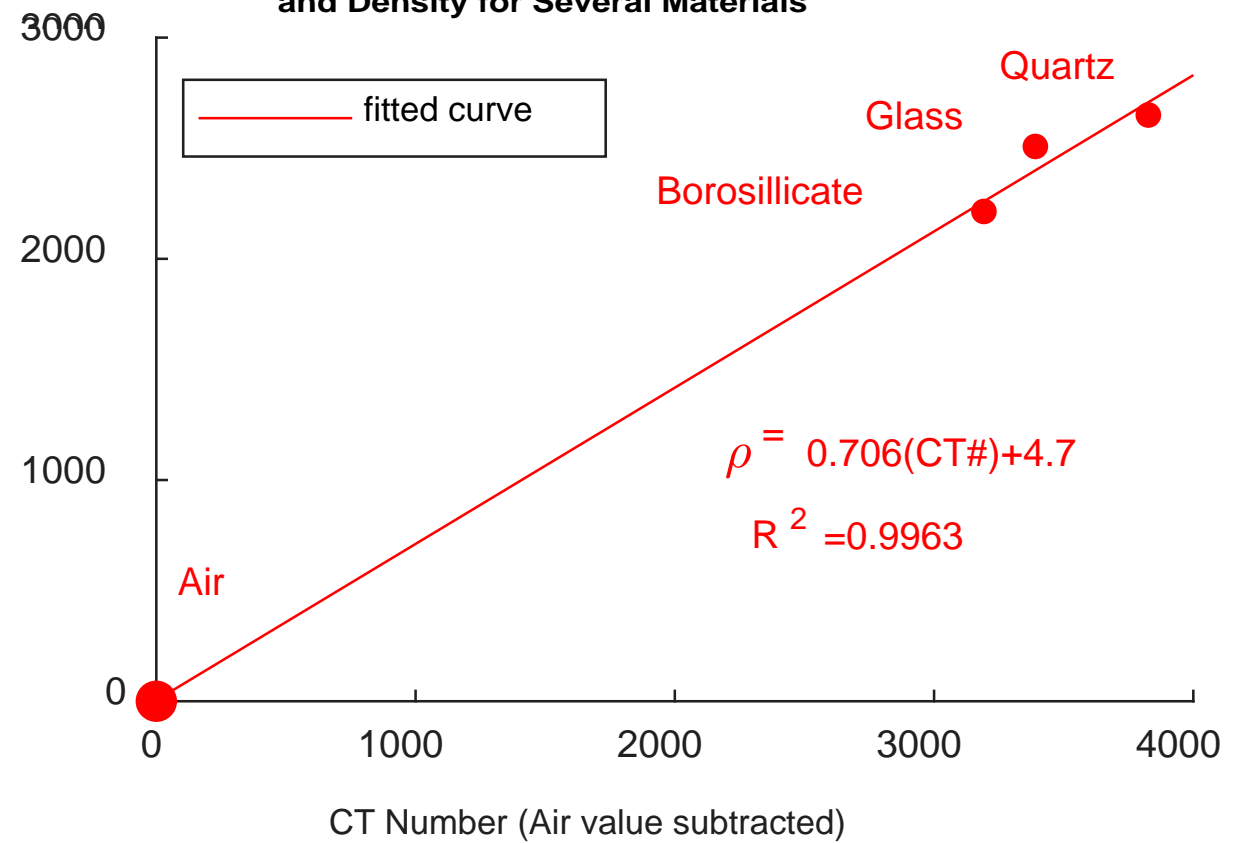


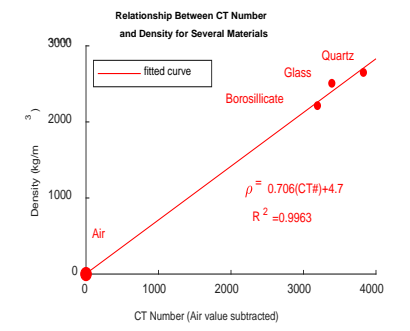


CT Number

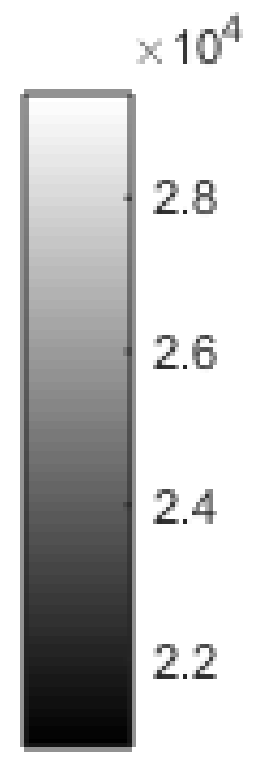
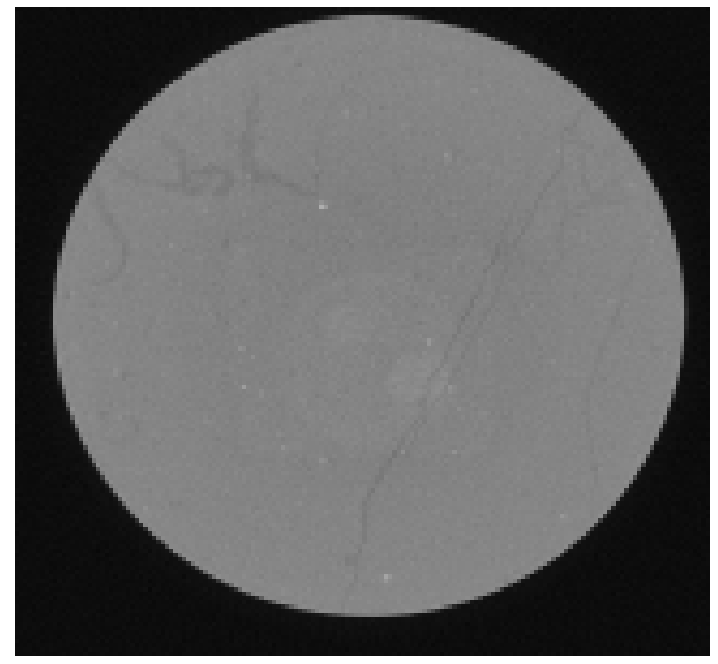


Relationship Between CT Number
and Density for Several Materials

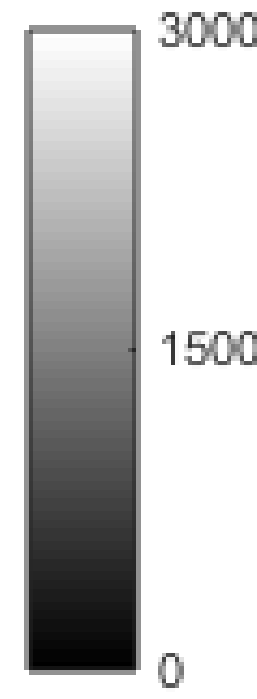


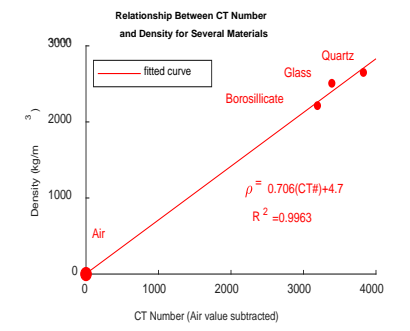


CT Number

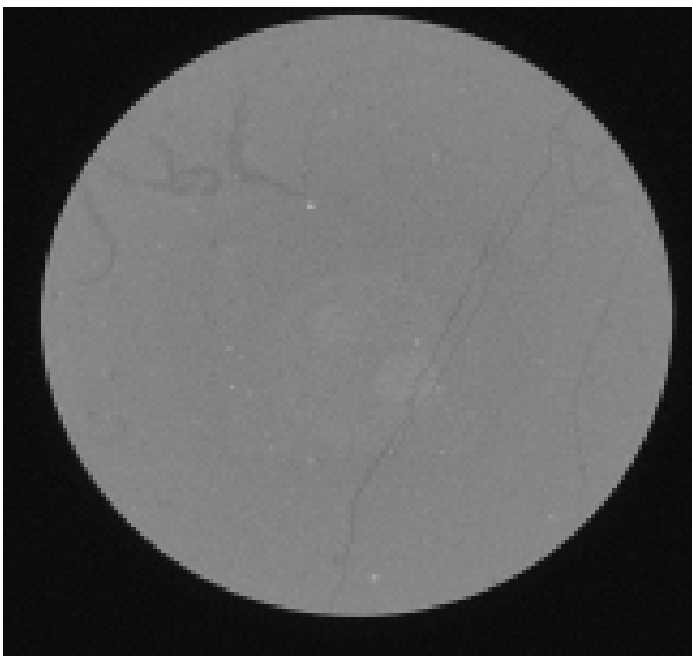


Density, (Kg/m³)





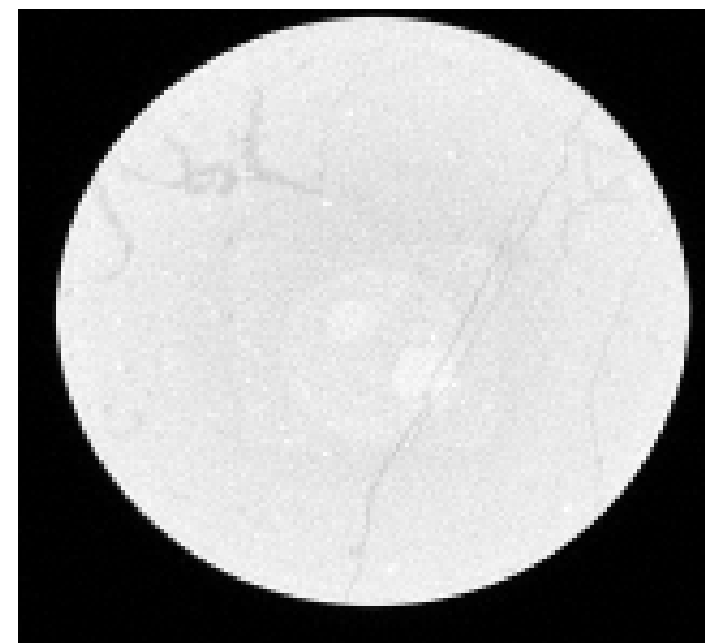
CT Number



$\times 10^4$



Density, (Kg/m³)



Lab measured density: 2 653 kg/m³
 CT estimated density: 2 608 kg/m³

Difference: 1.7%





$$\phi = \frac{\rho_{frame} - \rho_{voxel}}{\rho_{frame} - \rho_{fluid}}$$

ϕ = porosity

ρ_{frame} = frame density

ρ_{voxel} = voxel density

ρ_{fluid} = pore density

Savre, and Burke. *SPWLA 4th Annual Logging Symposium*. 1963.



	Quartz	Illite	Plagioclase	Chlorite	Carbonate	Kaolinite	Smectite	other
Percentage%	25.1	14.7	24.4	20.3	1.3	1.9	10.0	~2

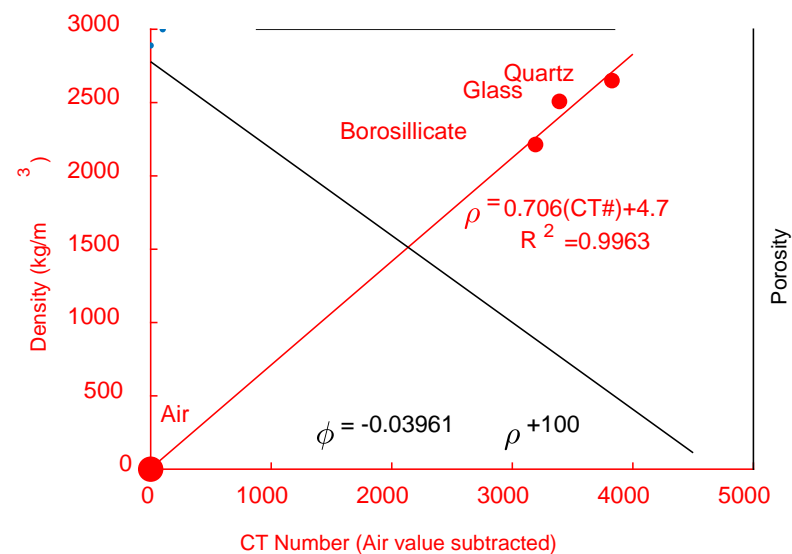
$$\phi = \frac{\rho_{frame} - \rho_{voxel}}{\rho_{frame} - \rho_{fluid}}$$

ϕ = porosity

ρ_{frame} = frame density

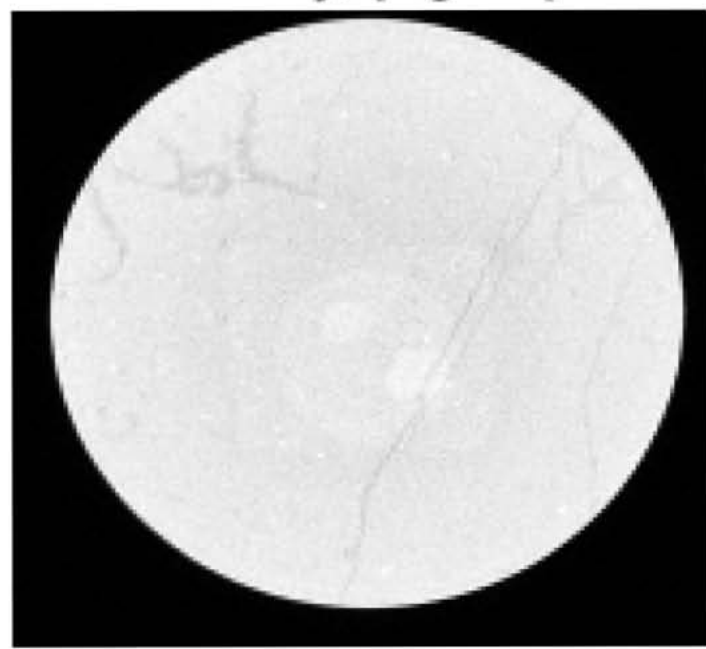
ρ_{voxel} = voxel density

ρ_{fluid} = pore density

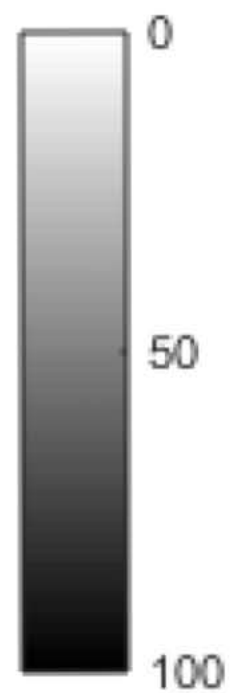


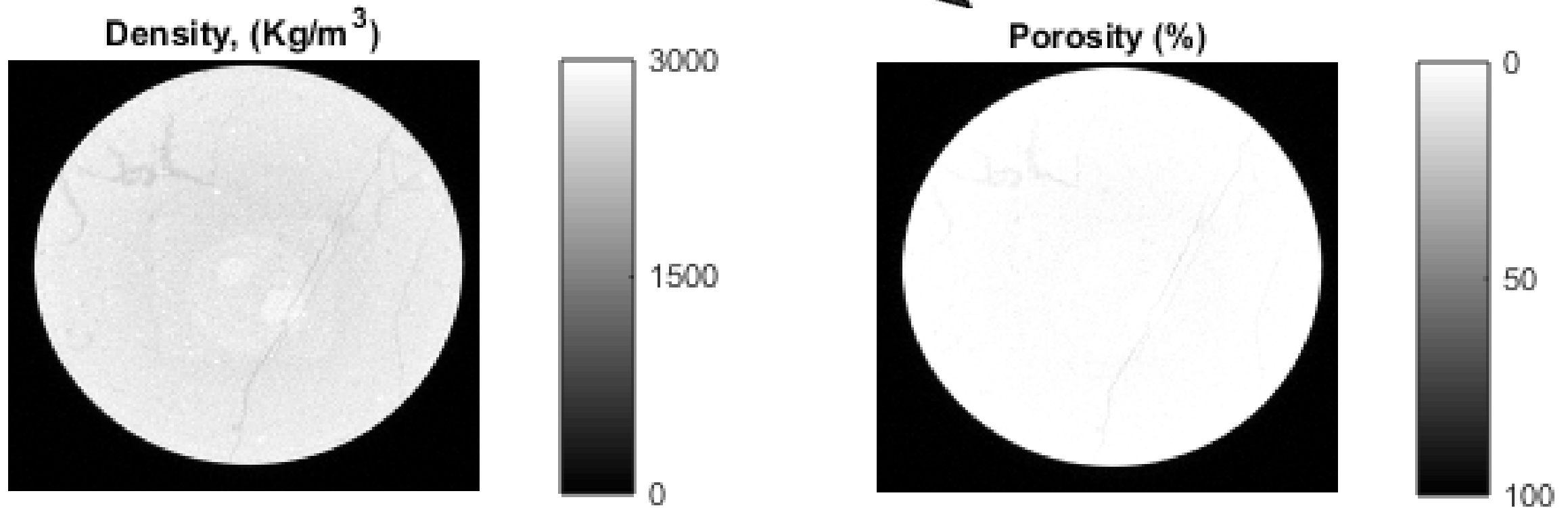


Density, (Kg/m³)



Porosity (%)

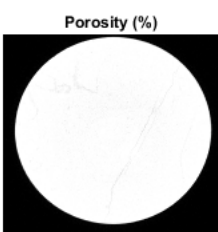
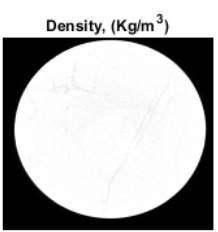
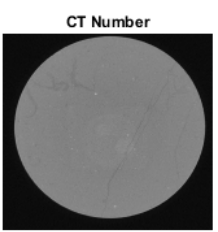
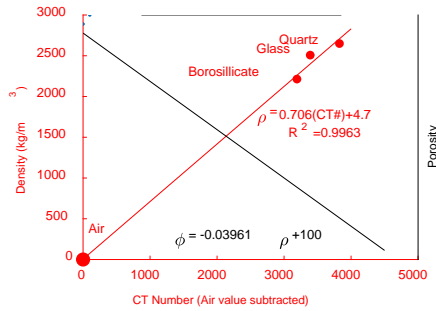
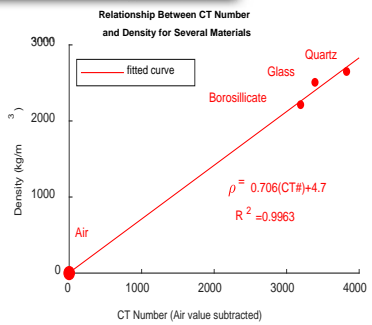


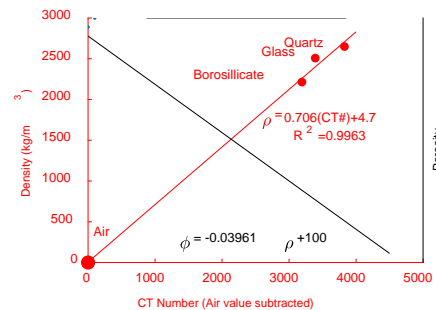
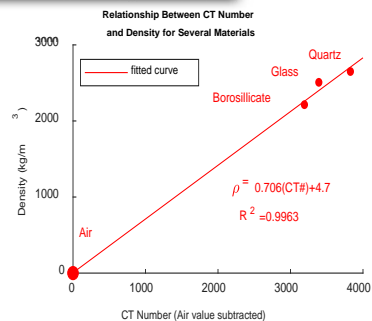


Lab measured porosity: 1.01%
CT estimated porosity: 1.03%

Difference: 1.9%







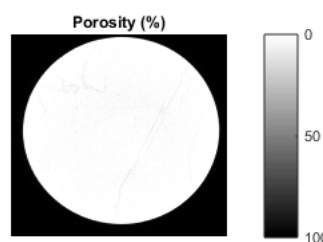
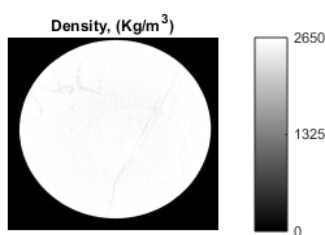
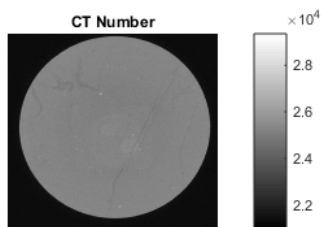
CT Number

Density

Porosity

Elastic
Moduli

Velocity
Simulation



	Quartz	Illite	Plagioclase	Chlorite	Carbonate	Kaolinite	Smectite	other
Percentage%	25.1	14.7	24.4	20.3	1.3	1.9	10.0	~2

Effective Medium Theories for Multicomponent Poroelastic Composites

James G. Berryman¹

Abstract: It is demonstrated that effective medium theories for poroelastic composites such as rocks can be formulated easily by analogy to well-established methods used for elastic composites. An identity analogous to Eshelby's classic result has been derived previously for use in composites containing arbitrary ellipsoidal-shaped inclusions. This result is the starting point for new methods of estimation, including generalizations of the coherent potential approximation, differential effective medium theory, and two explicit schemes. Results are presented for estimating drained shear and bulk modulus, the Biot-Willis parameter, and Skempton's coefficient. Three of the methods considered appear to be quite reliable estimators, while one of the explicit schemes is found to have some undesirable characteristics. Furthermore, the results obtained show that the actual microstructure should be taken carefully into account when trying to decide which of these methods to apply in a given situation.

DOI: 10.1061/(ASCE)0733-9399(2006)132:5(519)

CE Database subject headings: Composite materials; Poroelasticity; Micromechanics; Porous media.



	Quartz	Illite	Plagioclase	Chlorite	Carbonate	Kaolinite	Smectite	other
Percentage%	25.1	14.7	24.4	20.3	1.3	1.9	10.0	~2

Effective Medium Theories for Multicomponent Poroelastic Composites

James G. Berryman¹

Abstract
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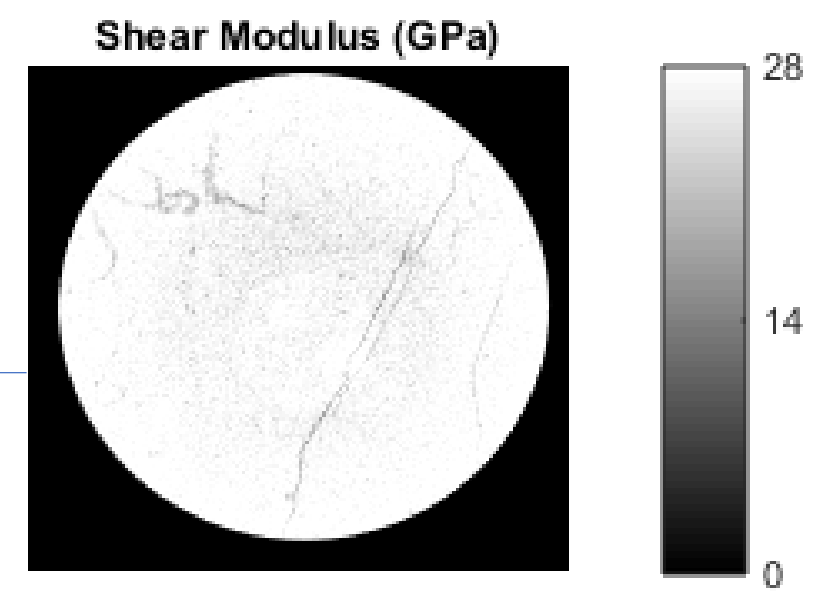
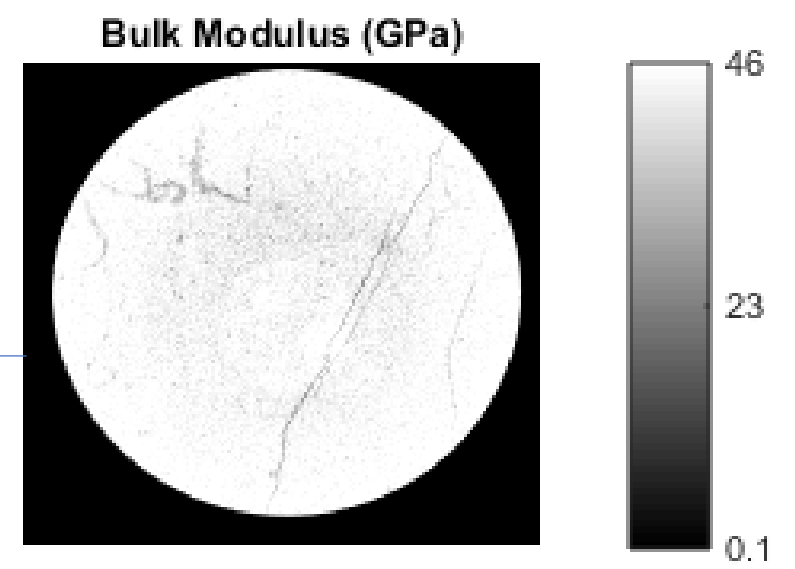
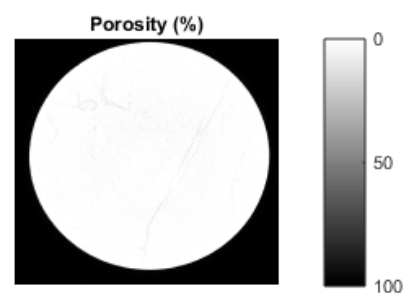
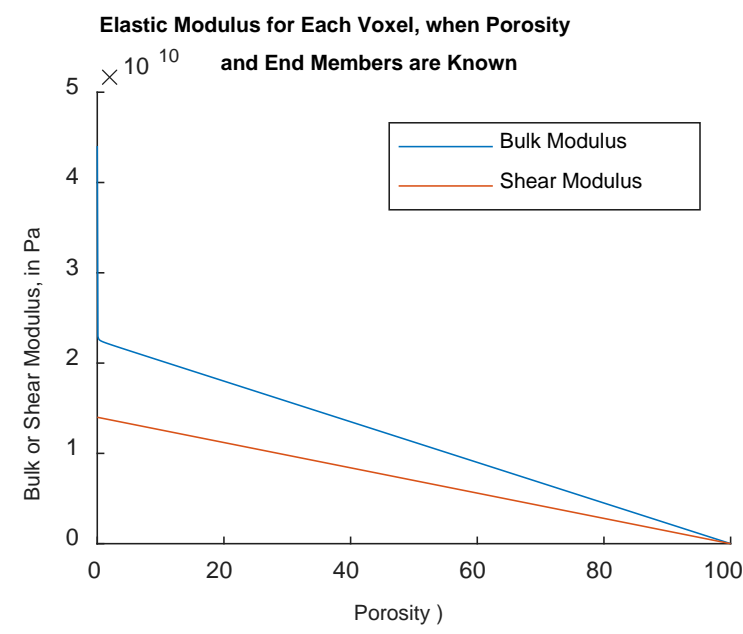
are presented for estimating drained shear and bulk modulus, the Biot–Willis parameter, and Skempton's coefficient. Three of the methods considered appear to be quite reliable estimators, while one of the explicit schemes is found to have some undesirable characteristics. Furthermore, the results obtained show that the actual microstructure should be taken carefully into account when trying to decide which of these methods to apply in a given situation.

DOI: 10.1061/(ASCE)0733-9399(2006)132:5(519)

CE Database subject headings: Composite materials; Poroelasticity; Micromechanics; Porous media.

Effective bulk modulus with no porosity : 45.6 GPa
Effective shear modulus with no porosity 28.4 GPa





$$v_p = \sqrt{\frac{K + \frac{4}{3}\mu}{\rho}}$$

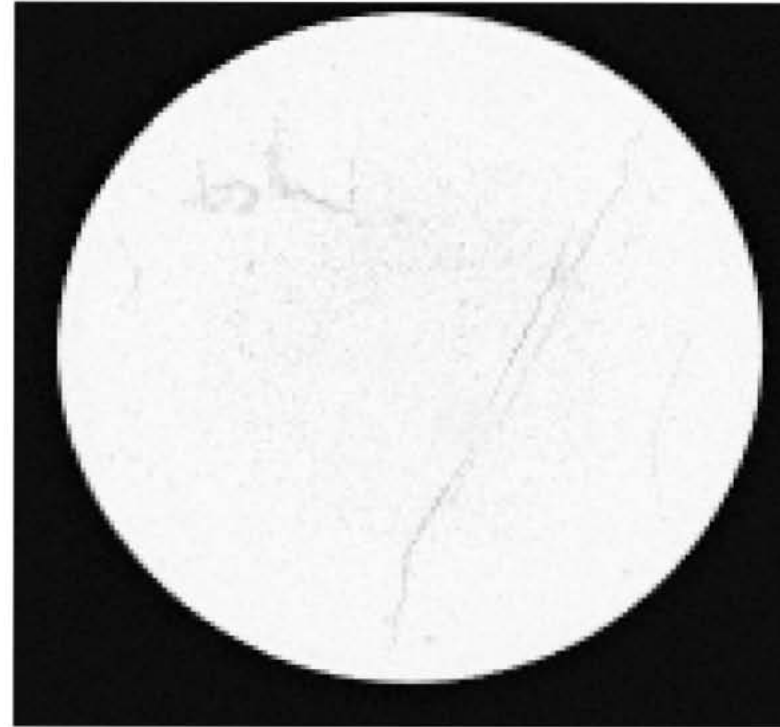
V_p = P wave velocity

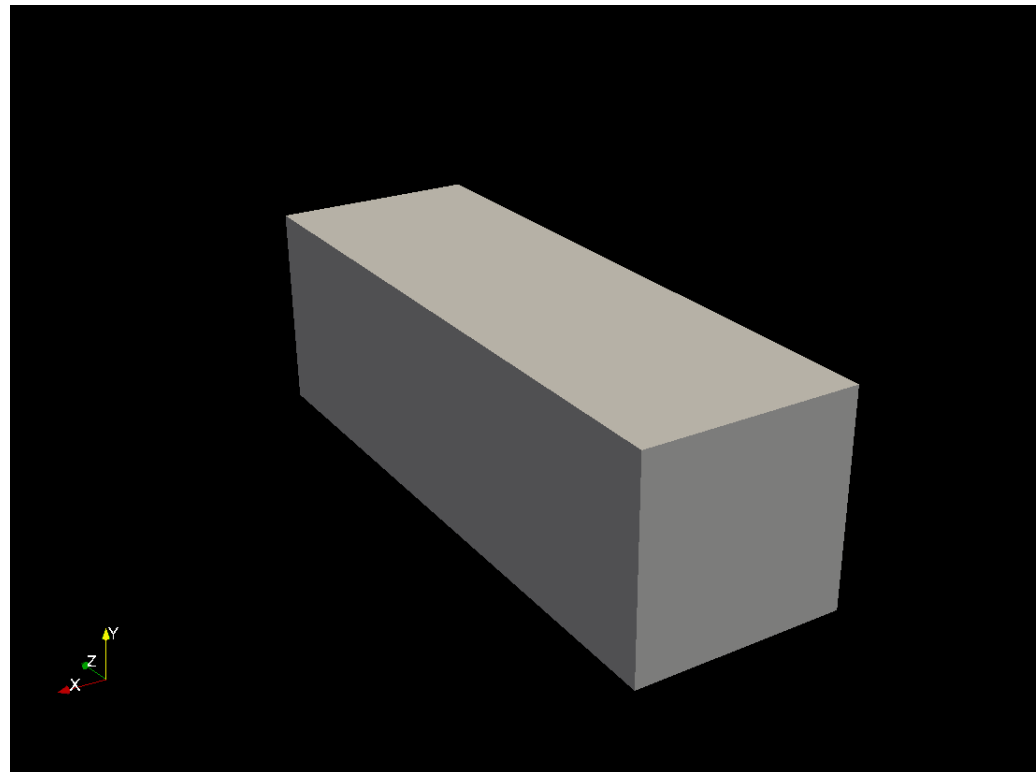
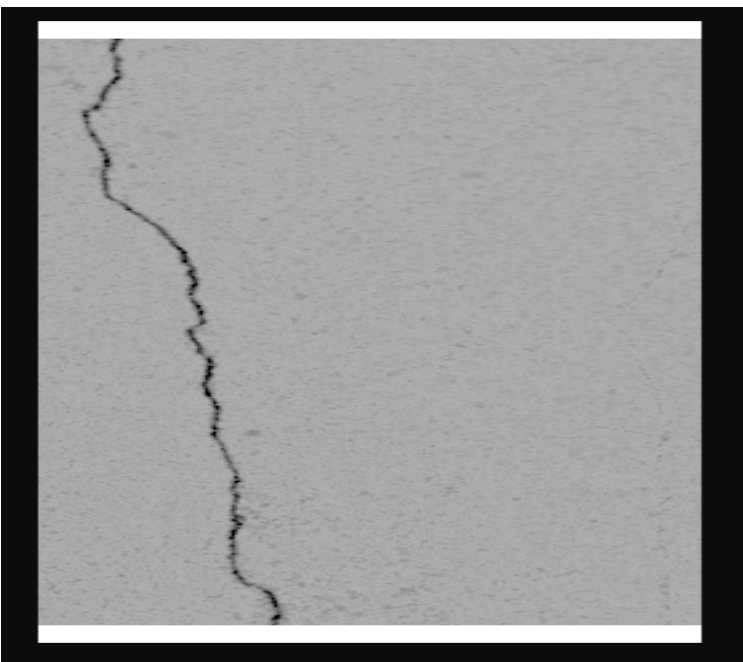
K = bulk modulus

μ = shear modulus

ρ = density

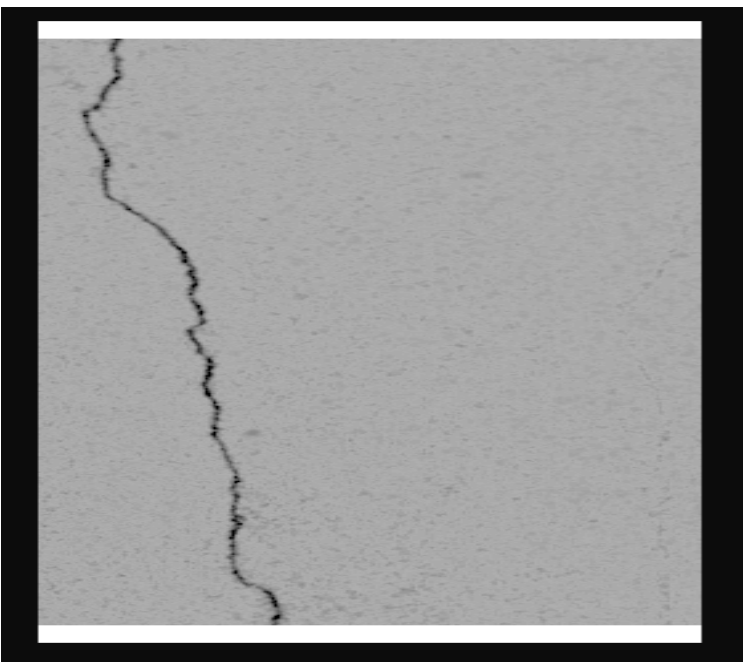
P Wave Velocity (m/s)





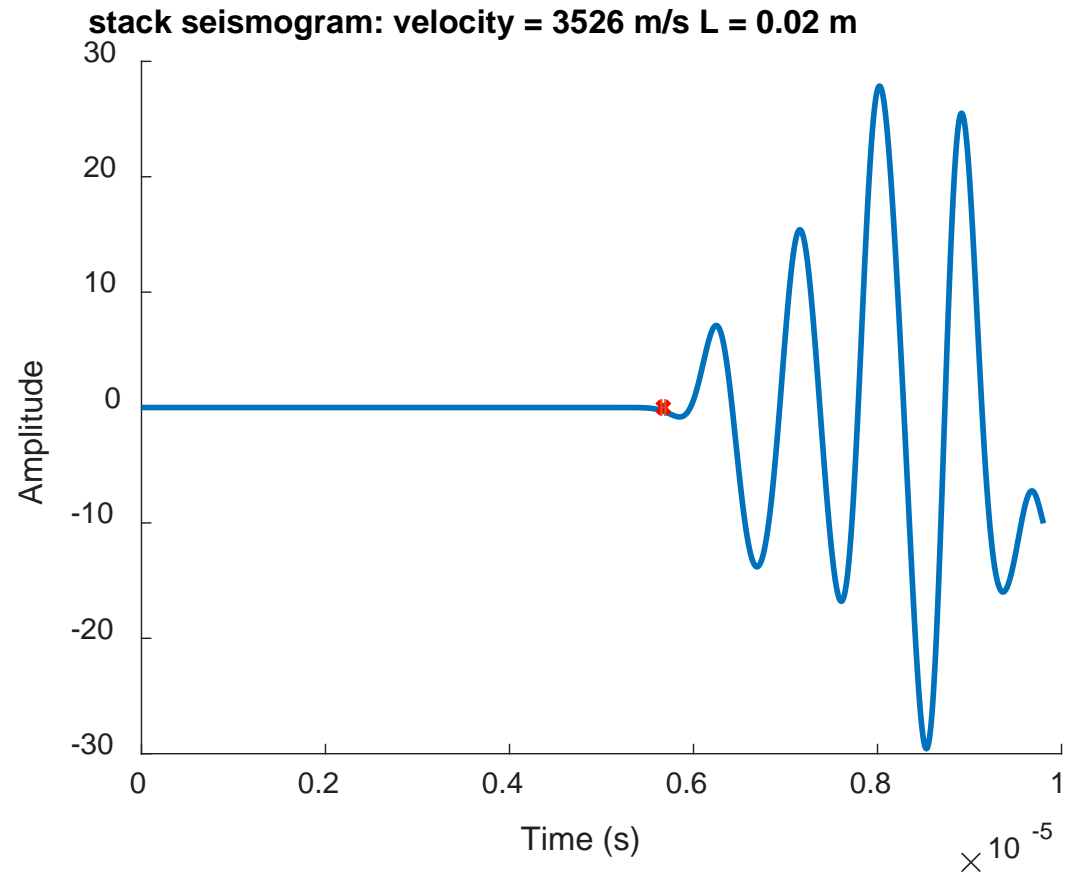
Bohlen, Thomas. "Parallel 3-D viscoelastic finite difference seismic modelling." *Computers & Geosciences* 28.8 (2002): 887-899.





Finite Difference Method Solver:Sofi3D
Order in space: 8th
Order in time: 2nd
Source: 1Mhz Ricker

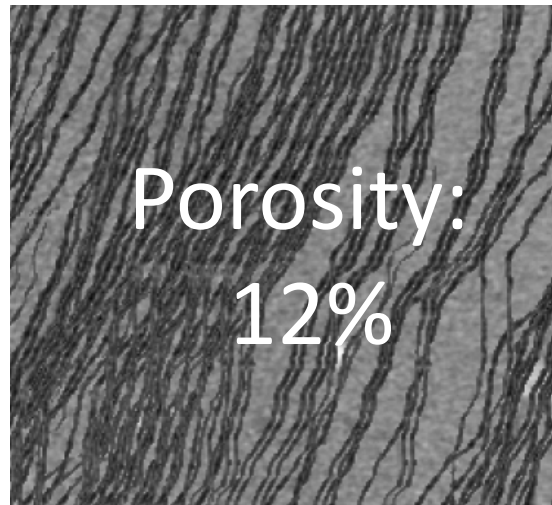
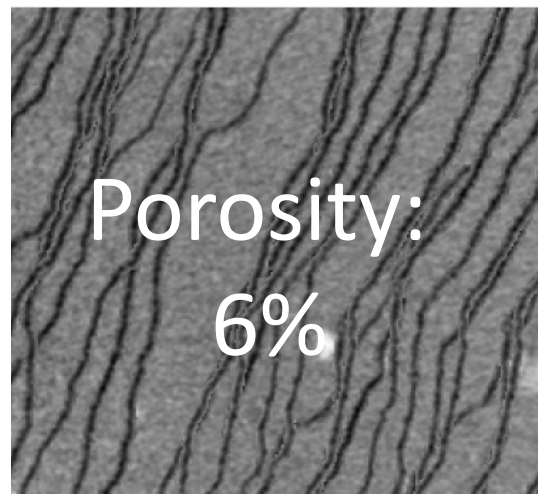
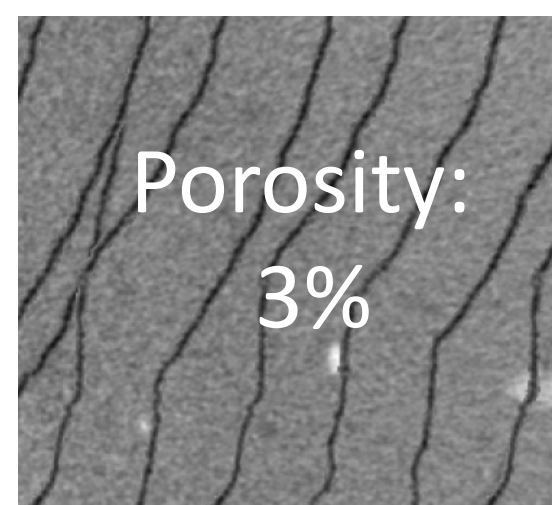
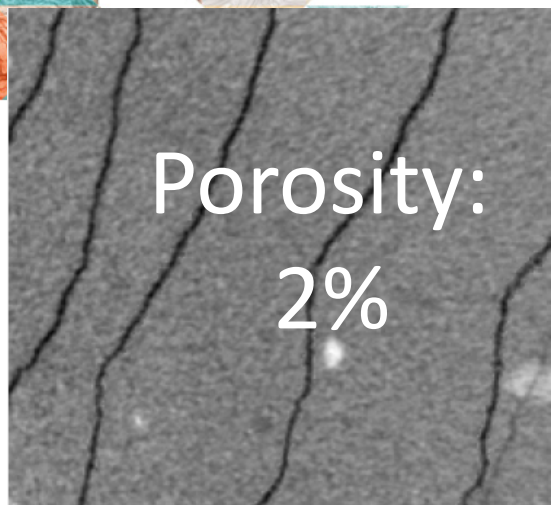
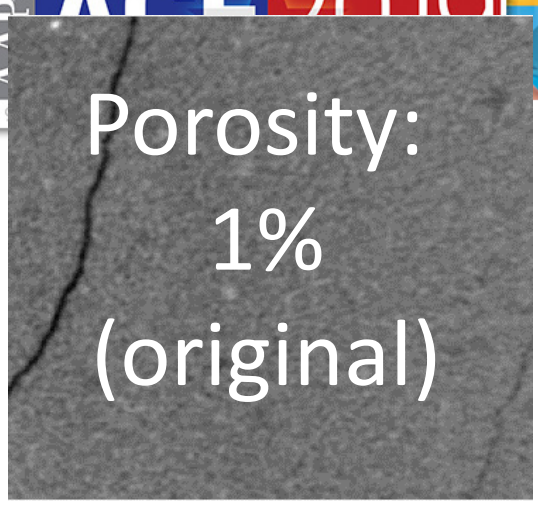




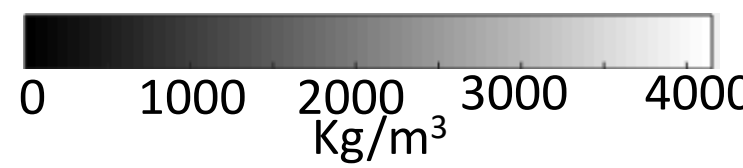
Lab measured V_p : 3 800m/s
CT estimated V_p : 3 526 m/s

Difference: -6 %





All slices
1cm x 1cm



Assumptions:

- all porosity is in fractures
- near planar fractures





Don't Rock Physics models already explain this?

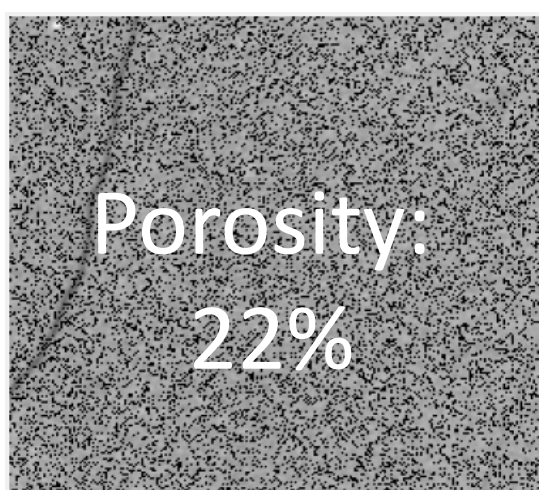
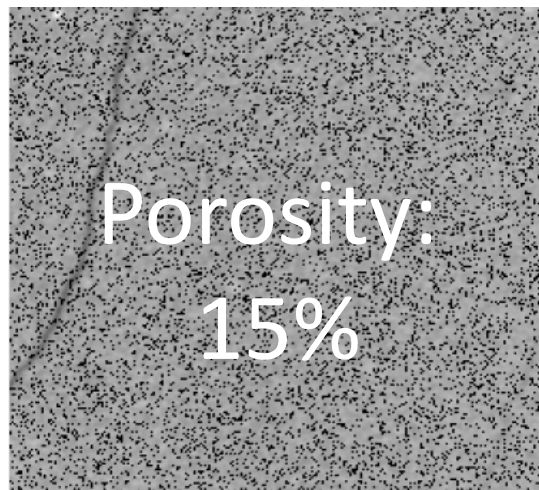
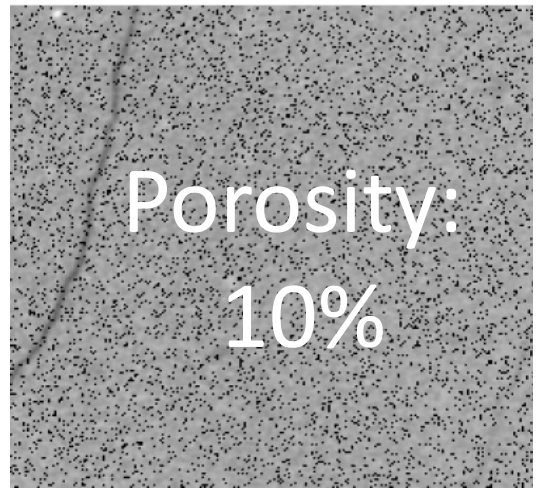
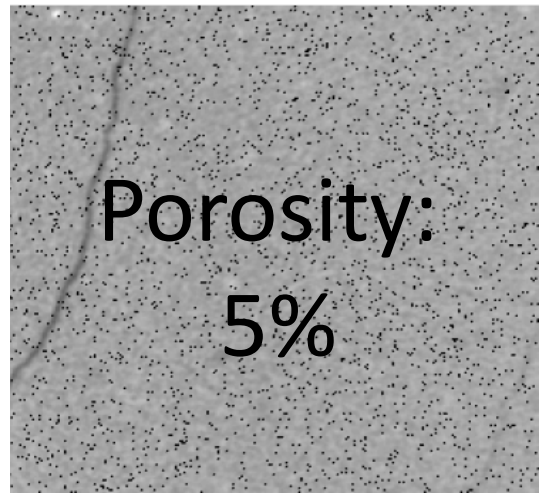
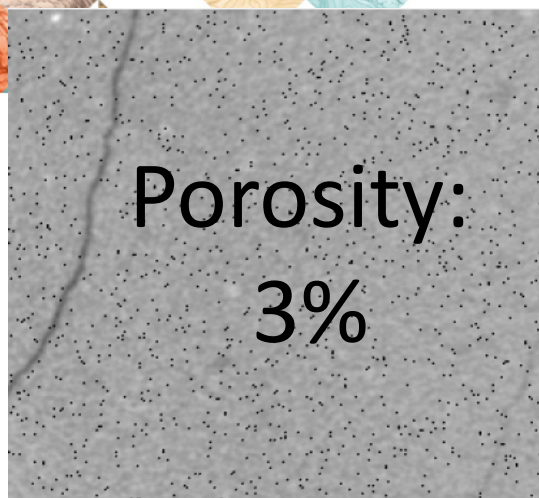
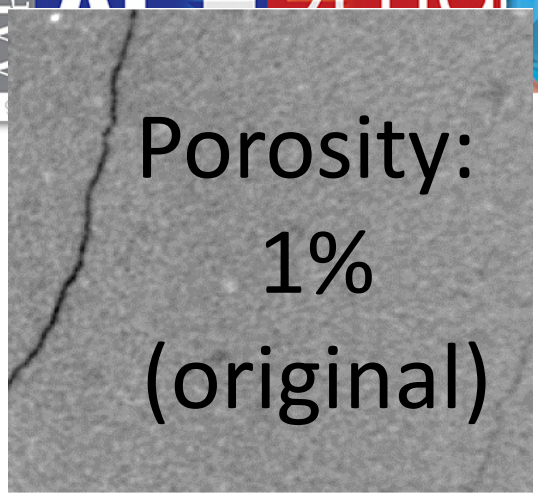


Don't Rock Physics models already explain this?

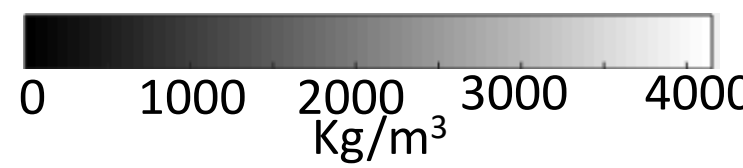
- Not in the way we need them to...
- Consider adding porosity in a fracture, versus distributing it equally.

	Quartz	Illite	Plagioclase	Chlorite	Carbonate	Kaolinite	Smectite	other
Percentage%	25.1	14.7	24.4	20.3	1.3	1.9	10.0	~2





All slices
1cm x 1cm

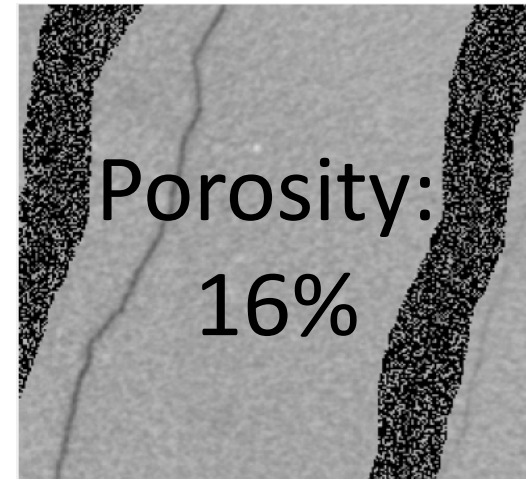
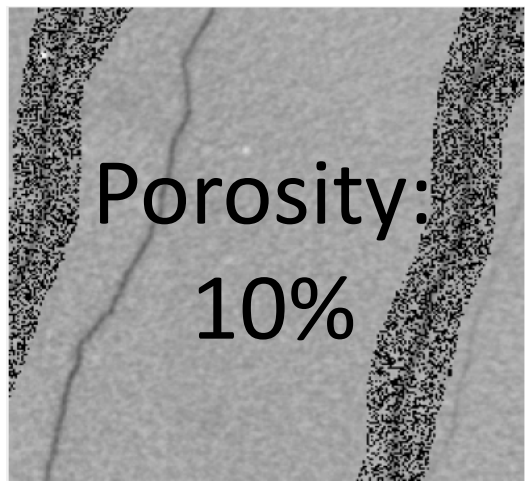
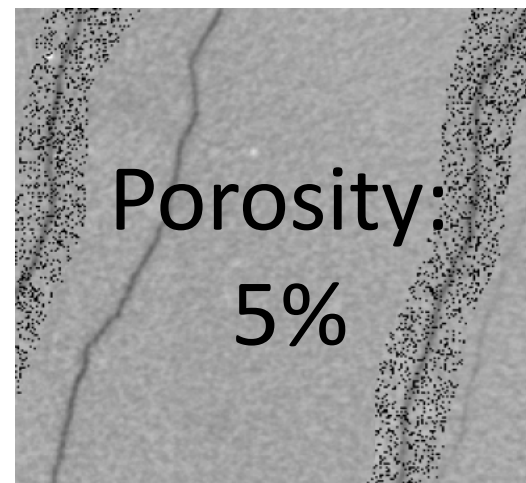
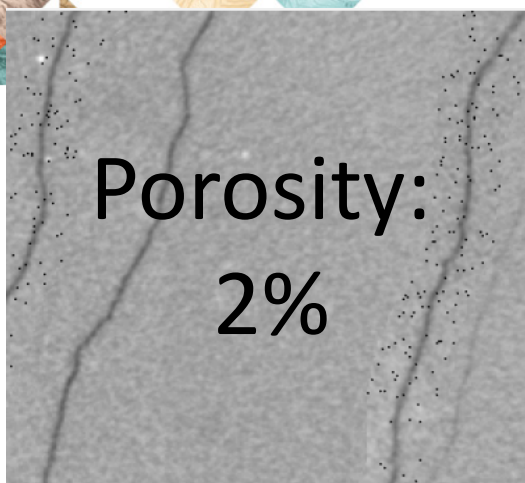
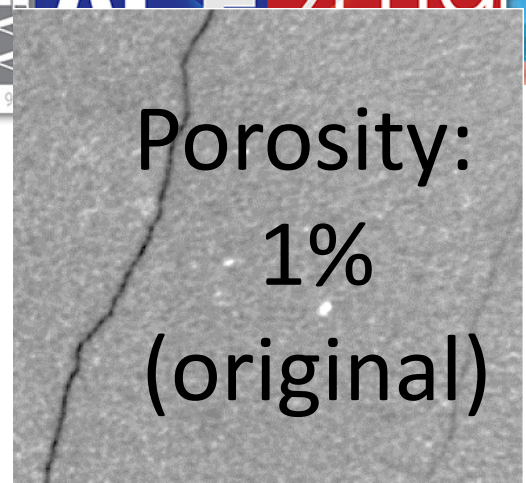


Assumptions

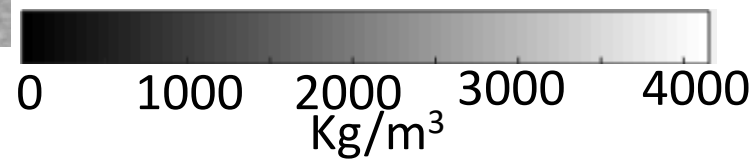
All increases in porosity is randomly distributed

Single-voxel-shaped pores added





All slices
1cm x 1cm



Assumptions

Two planes added

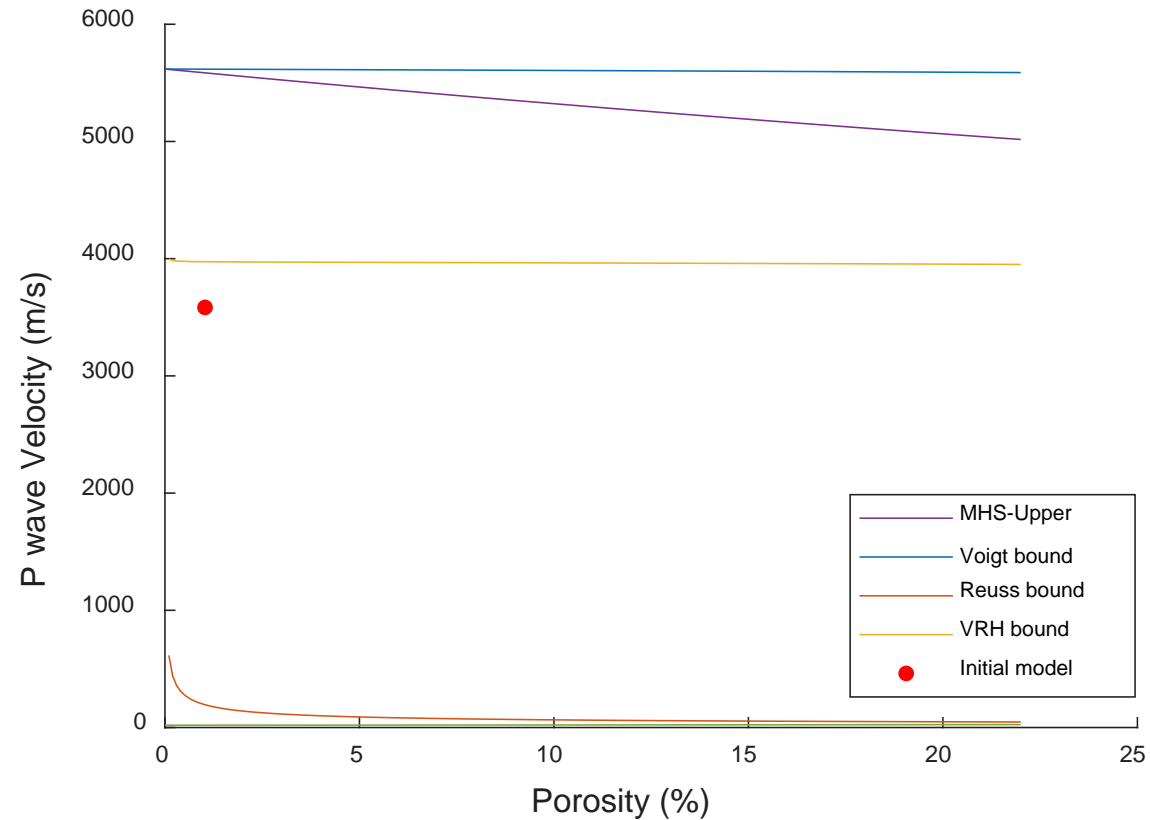
All increases in porosity is distributed near fracture planes

Single-voxel-shaped pores added



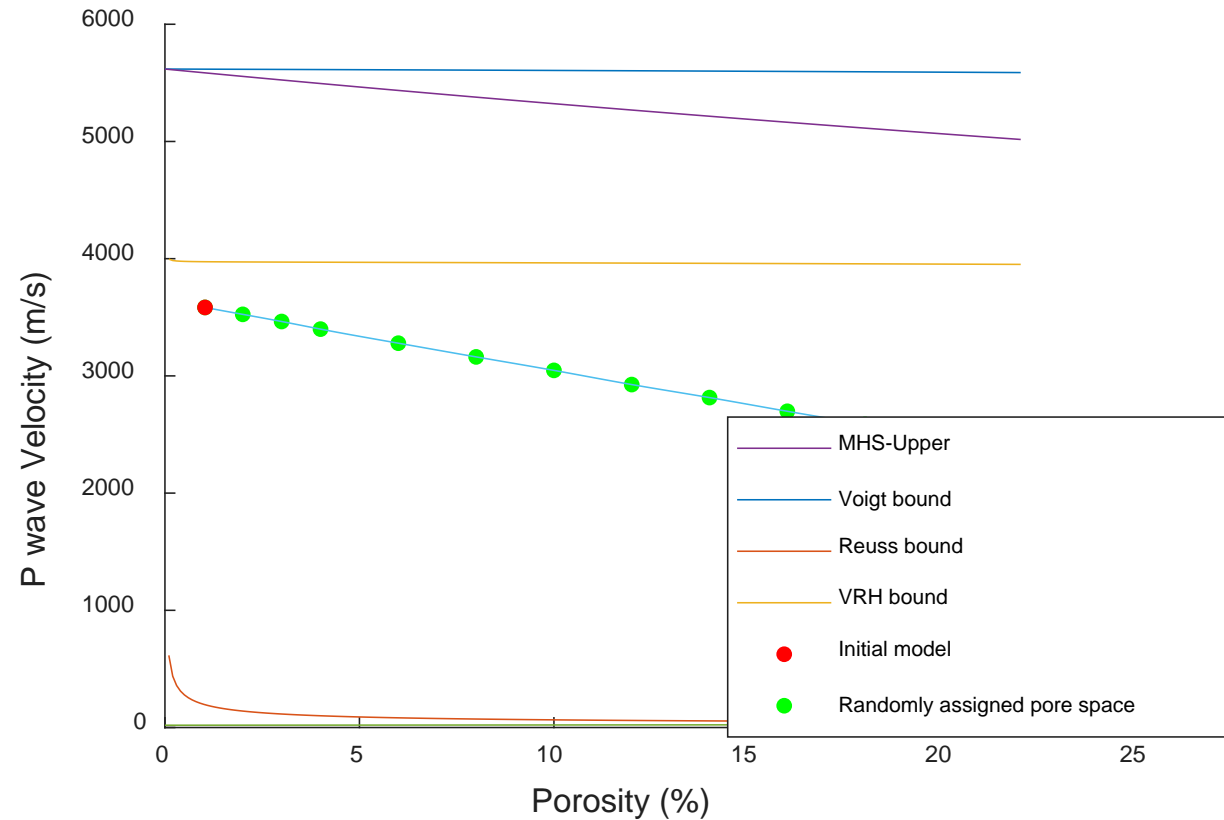
Results

**P wave velocity as a function of porosity
with several pore types**



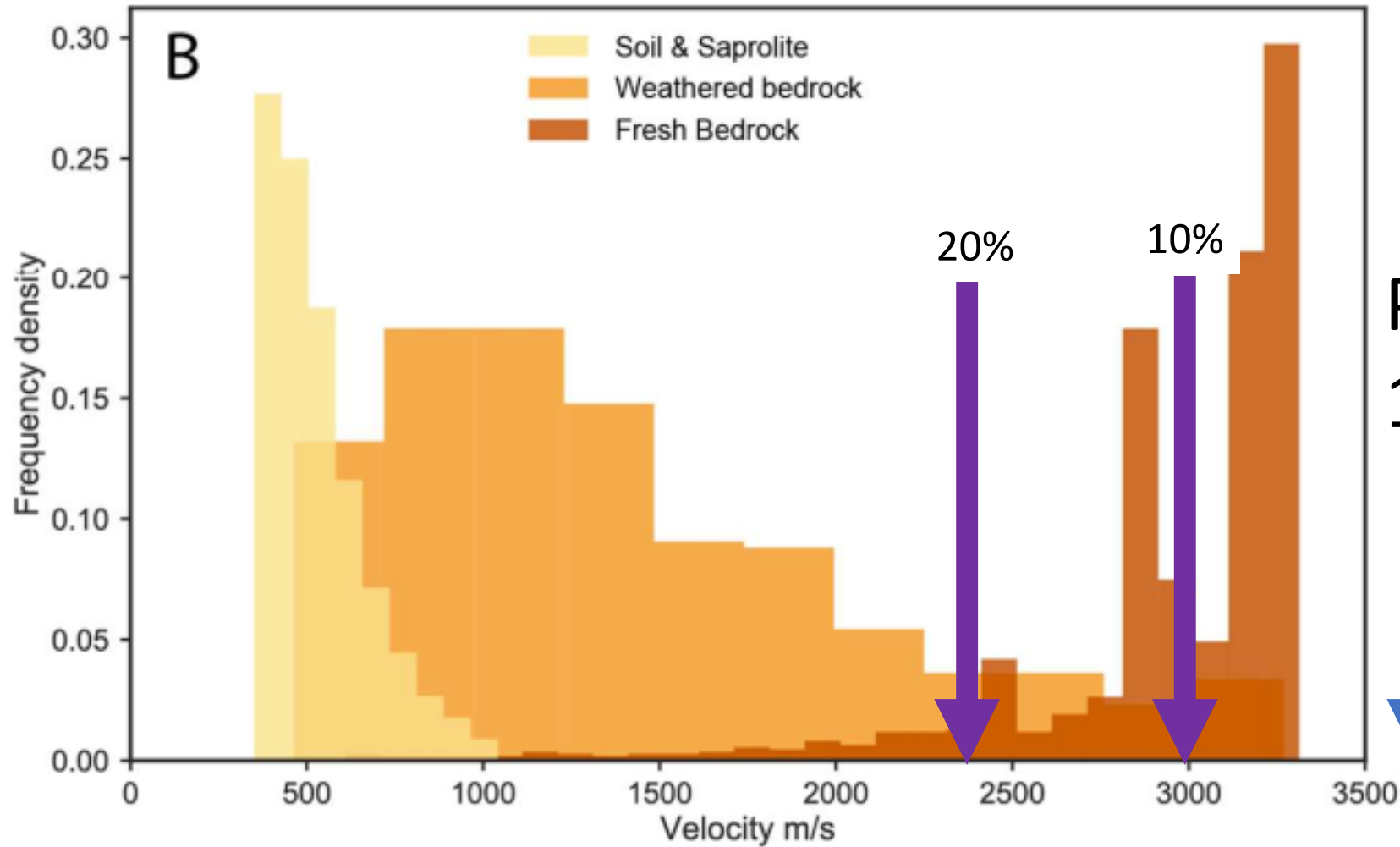
Results

**P wave velocity as a function of porosity
with several pore types**



Results

↓ randomly assigned

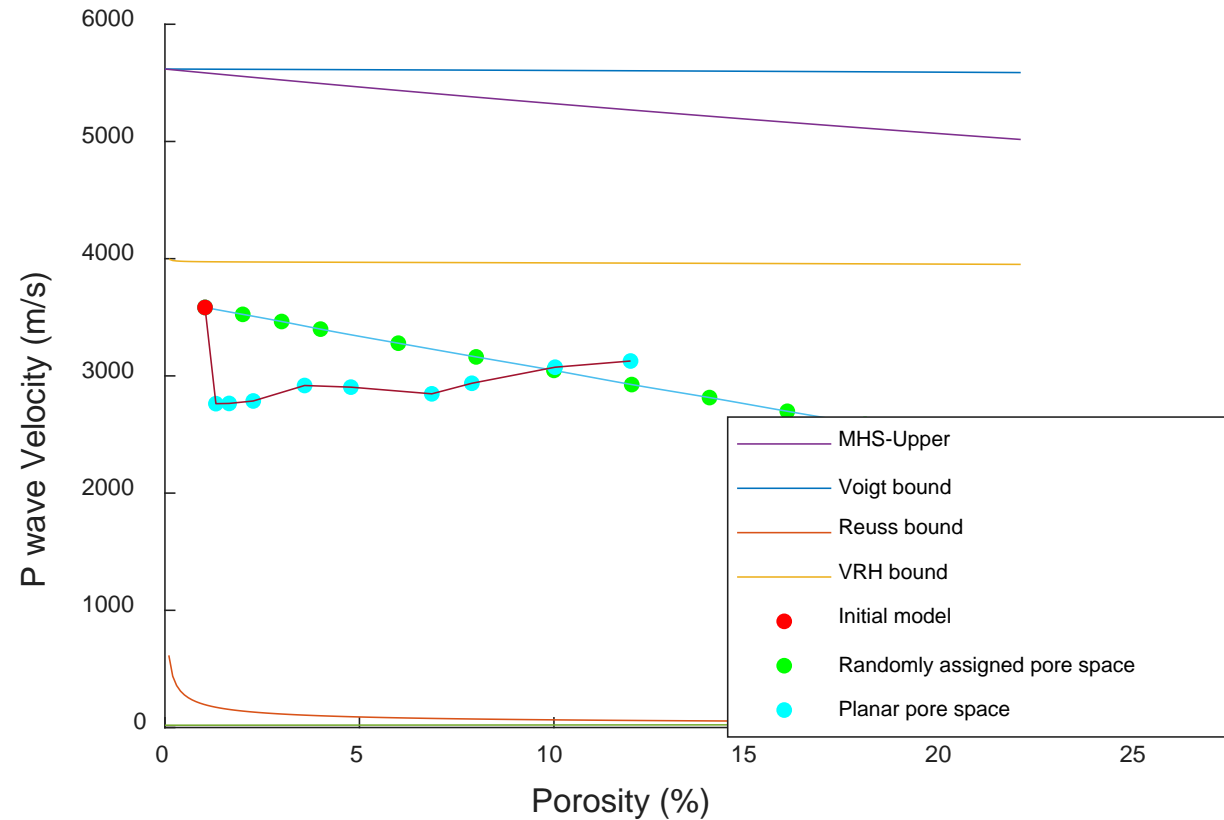


Porosity:
1.01%



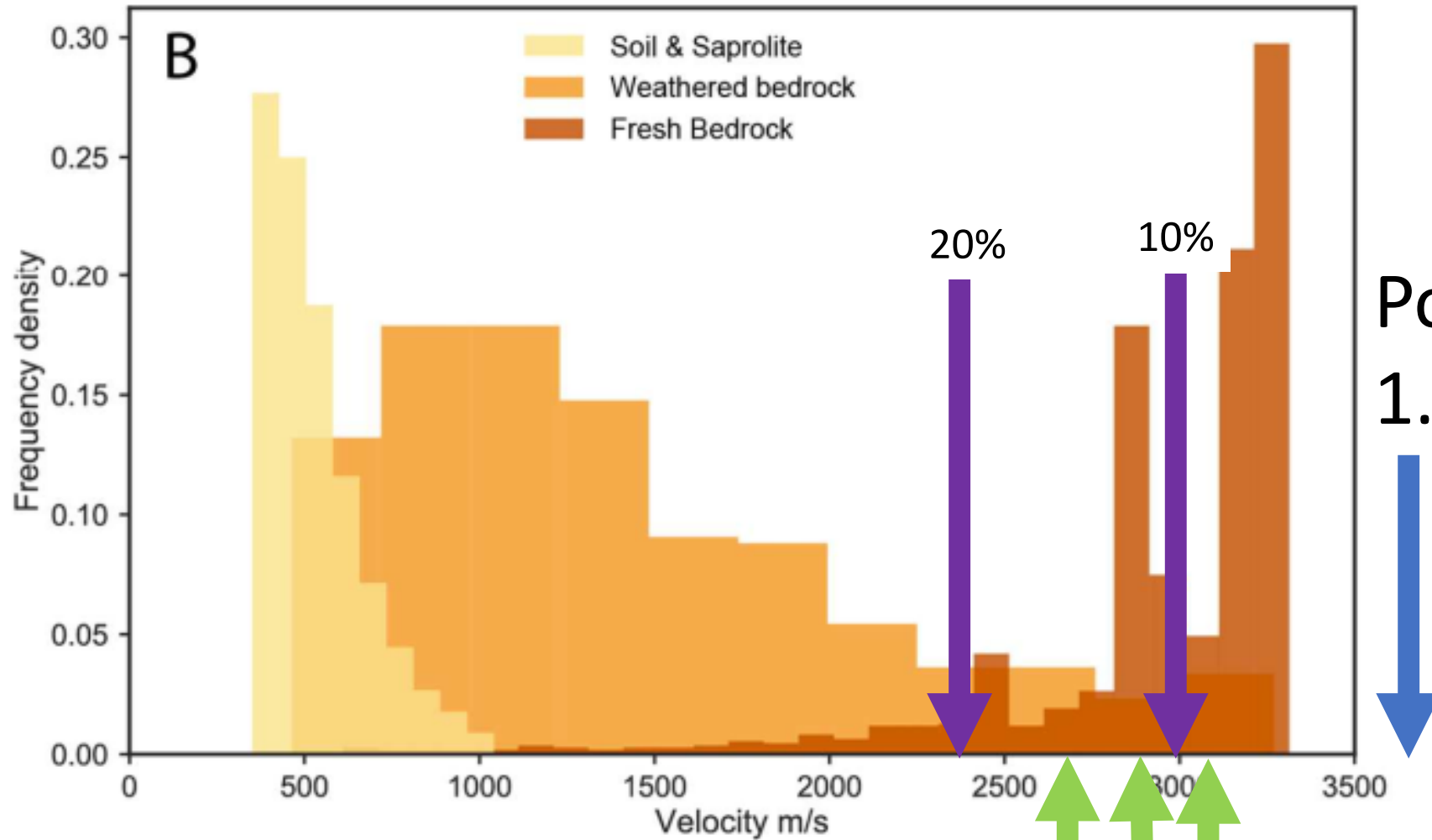
Results

**P wave velocity as a function of porosity
with several pore types**



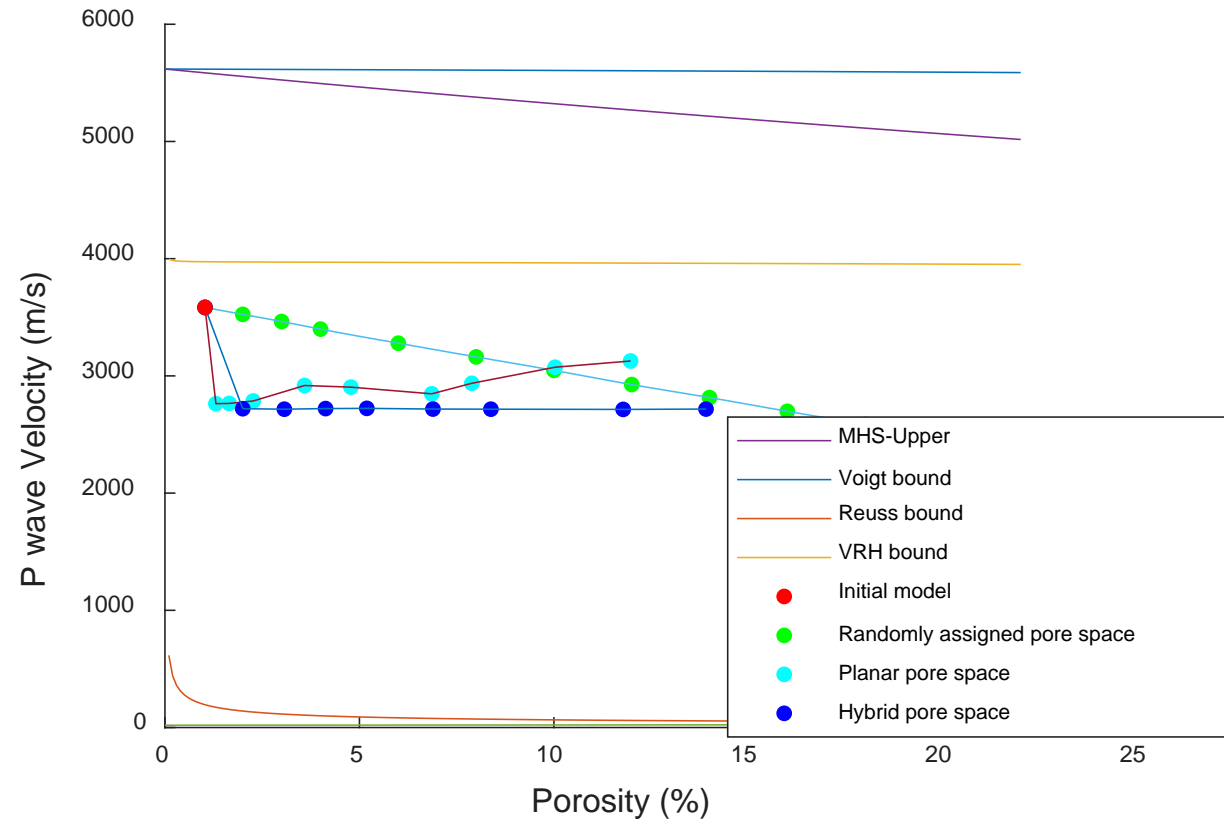
Results

↓ randomly assigned
↓ planar

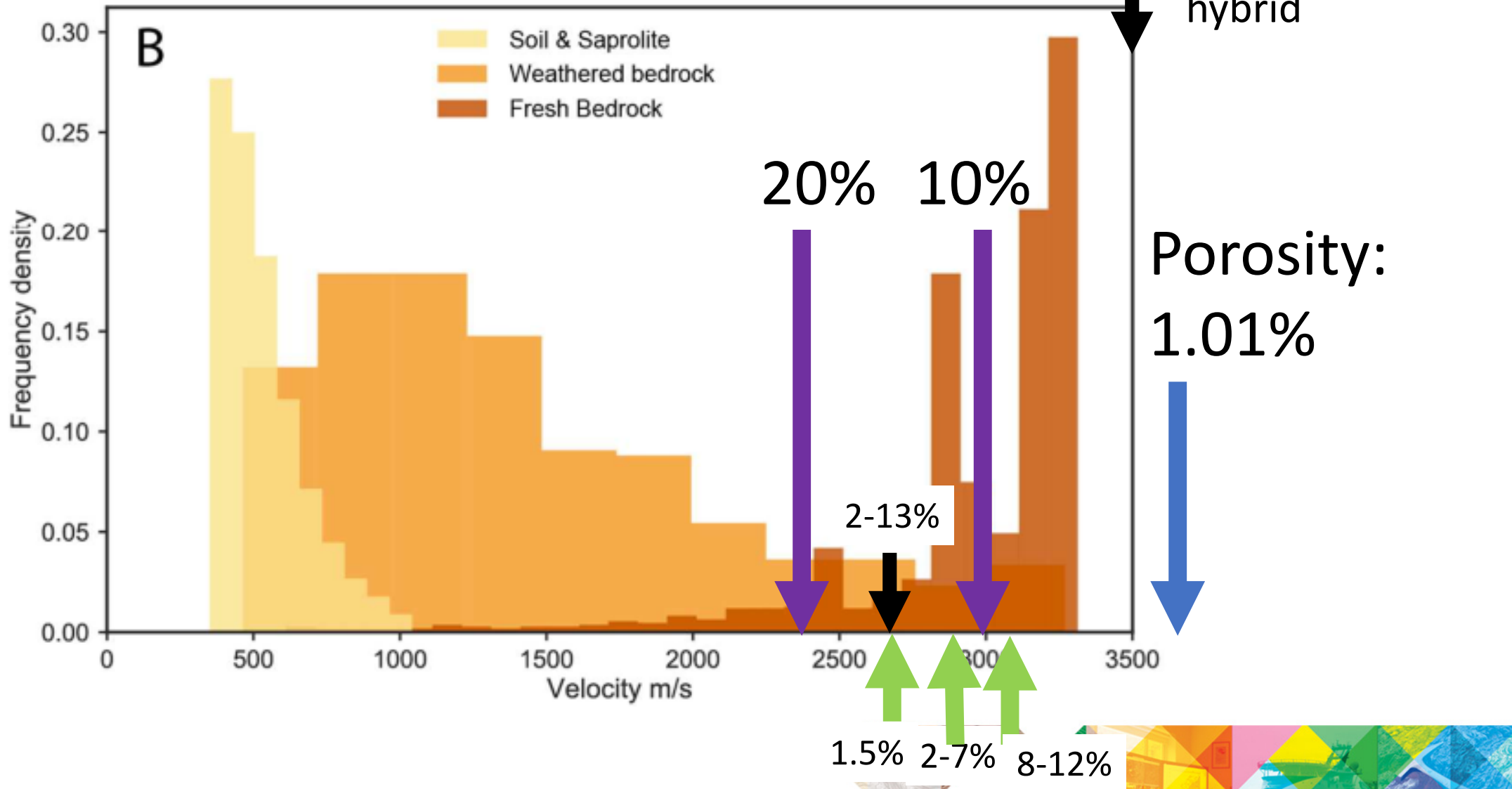


Results

**P wave velocity as a function of porosity
with several pore types**



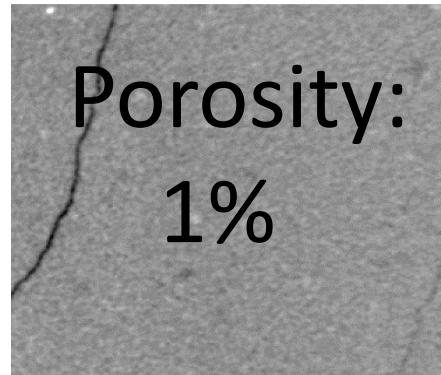
Results



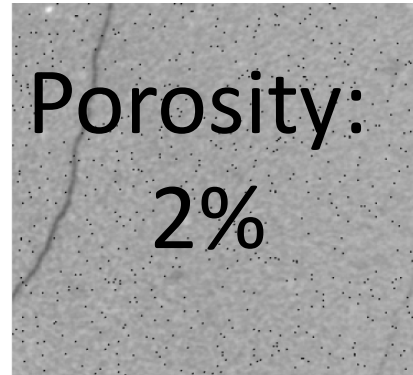
(A)

Discussion:

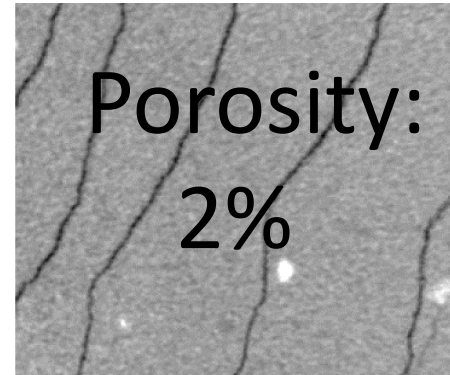
- Better understanding of pore types



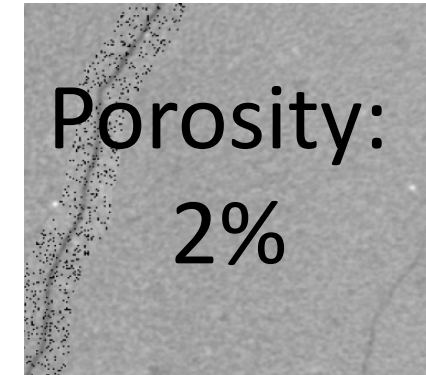
original



added as
specks



added
as fractures



added as hybrid

X-ray CT Gun

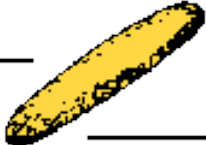


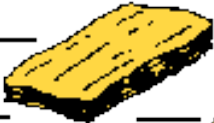



5 mm

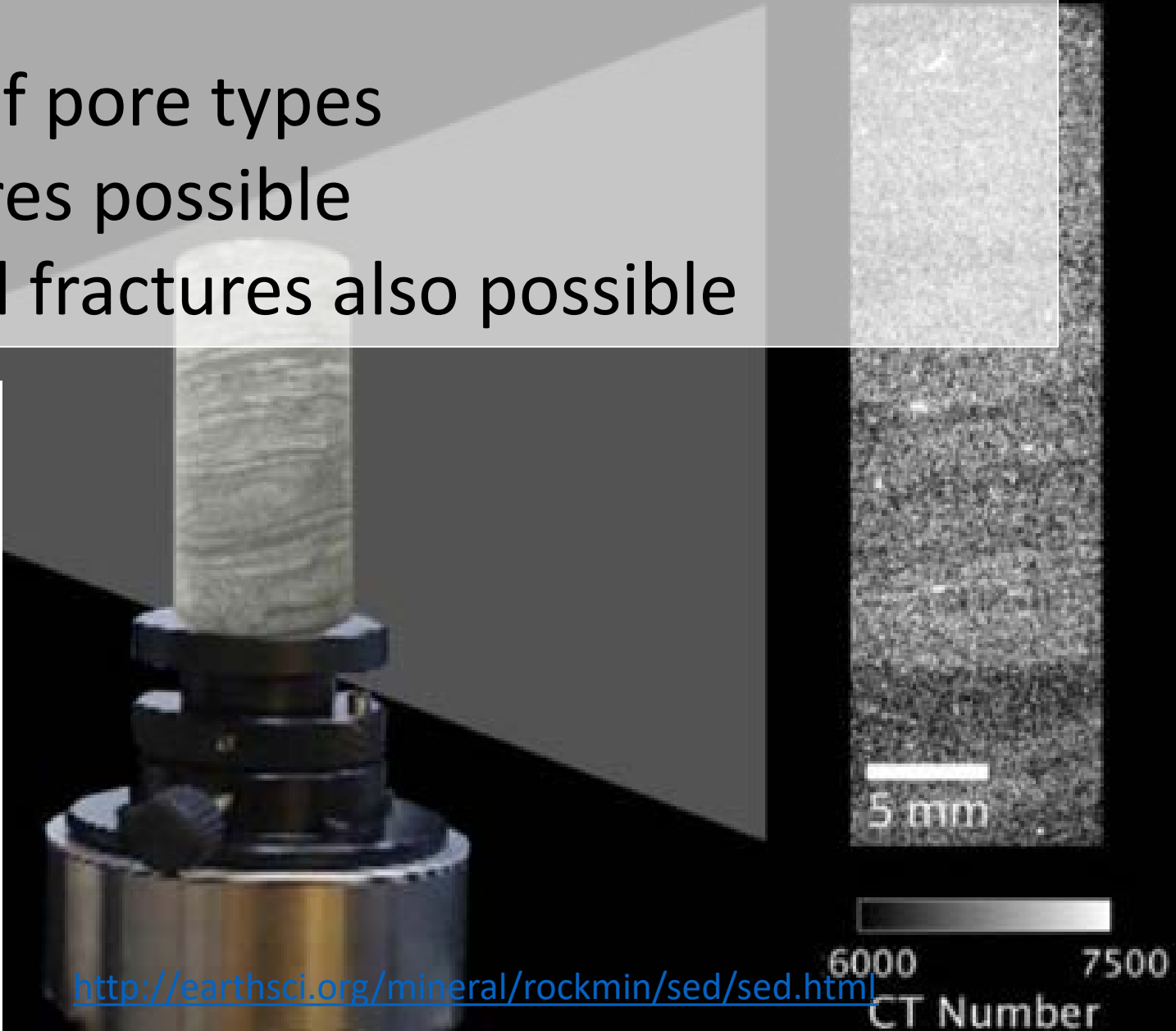
6000 7500
CT Number

(A)

Discussion:

- Better understanding of pore types
 - Different shaped pores possible
 - Other ways to model fractures also possible

Term	Shape
Cylindrical	
Discoidal	
Spherical	
Tabular	
Ellipsoidal	
Equant	
Irregular	



Discussion:

- Better understanding of pore types
 - Different shaped pores possible
 - Other ways to model fractures also possible
- Same type of modeling can be used with Resistivity

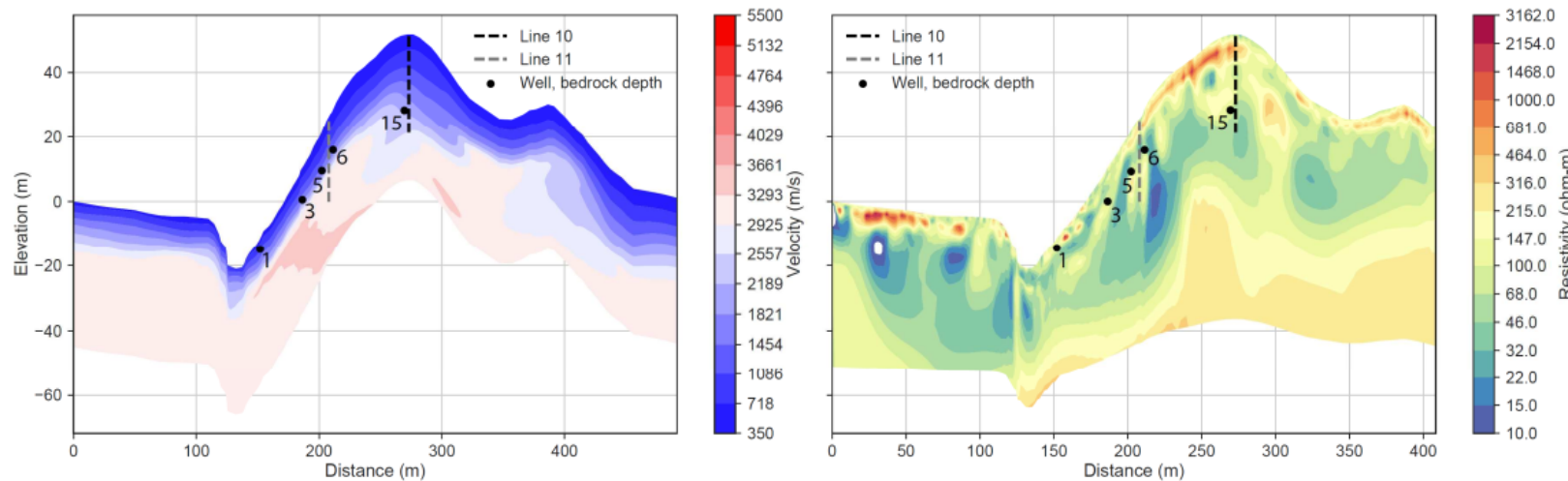


Figure 12. Line 2 surveys at Rivendell hillslope with Lines 10 and 11 intersecting. Seismic

(A)

Discussion:

- Better understanding of pore types
 - Different shaped pores possible
 - Other ways to model fractures also possible
- Identical modeling can be used with Resistivity
- Testing this many physical rocks would take MONTHS; however, a few additional samples would be helpful.

X-ray CT Gun

5 mm

6000 7500

CT Number

Conclusion

- Solving wave velocity from digital rocks is a big step.
- The next step is using digital rock physics to help us understand data poor environments, by creating new data from base case information.
- This type of modelling can extend with many types of geophysical methods.
- Mountainous environments are complex 3D systems that may never be fully mapped with physical samples.