

# **PS 2-D Seismic Reflection Imaging of the Bennett Thrust Fault in the Indio Mountains of West Texas\***

**Alan Vennemann<sup>1</sup>, Marianne Karplus<sup>1</sup>, Galen Kaip<sup>1</sup>, and Steve Harder<sup>1</sup>**

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## **Abstract**

We will present results from a 1-km long, 2-D seismic reflection line across the Bennett Thrust Fault in the Indio Mountains of southwest Texas, 34 kilometers southwest of Van Horn at the UTEP (University of Texas at El Paso) Field Station. Active sources used in this survey included 100 one-third-pound explosions and a higher frequency dataset produced from 500 sledge-hammer blows at the same 100 source points (5 blows will be stacked at each source point). Receivers included 200 Reftek 125A (“Texan”) stand-alone seismometers.

The dominant regional lithologies comprise a transgressive sequence nearly 2 km in total stratigraphic thickness, formed by extensional processes. The stratigraphic sequence is an analog for similar areas that are ideal for petroleum reservoirs, such as reservoirs off the coasts of Brazil and Angola. The area is highly faulted with multiple fault generations. The youngest fault is a large northwest striking, southwest-side down normal fault named the Indio Fault. The Indio Fault cuts a number of major thrust belts that formed during the northeast directed thrusting during the Laramide Orogeny. We will be imaging the Bennett Thrust Fault, a northwest striking fault with a dip to the northeast. We aim to determine the near-surface geometries of the Bennett Thrust Fault and accompanying rock units. While there are no petroleum plays in the Indio Mountains region, imaging and understanding subsurface structural and lithological geometries and how that geometry directs potential fluid flow has implications for other regions with petroleum plays.





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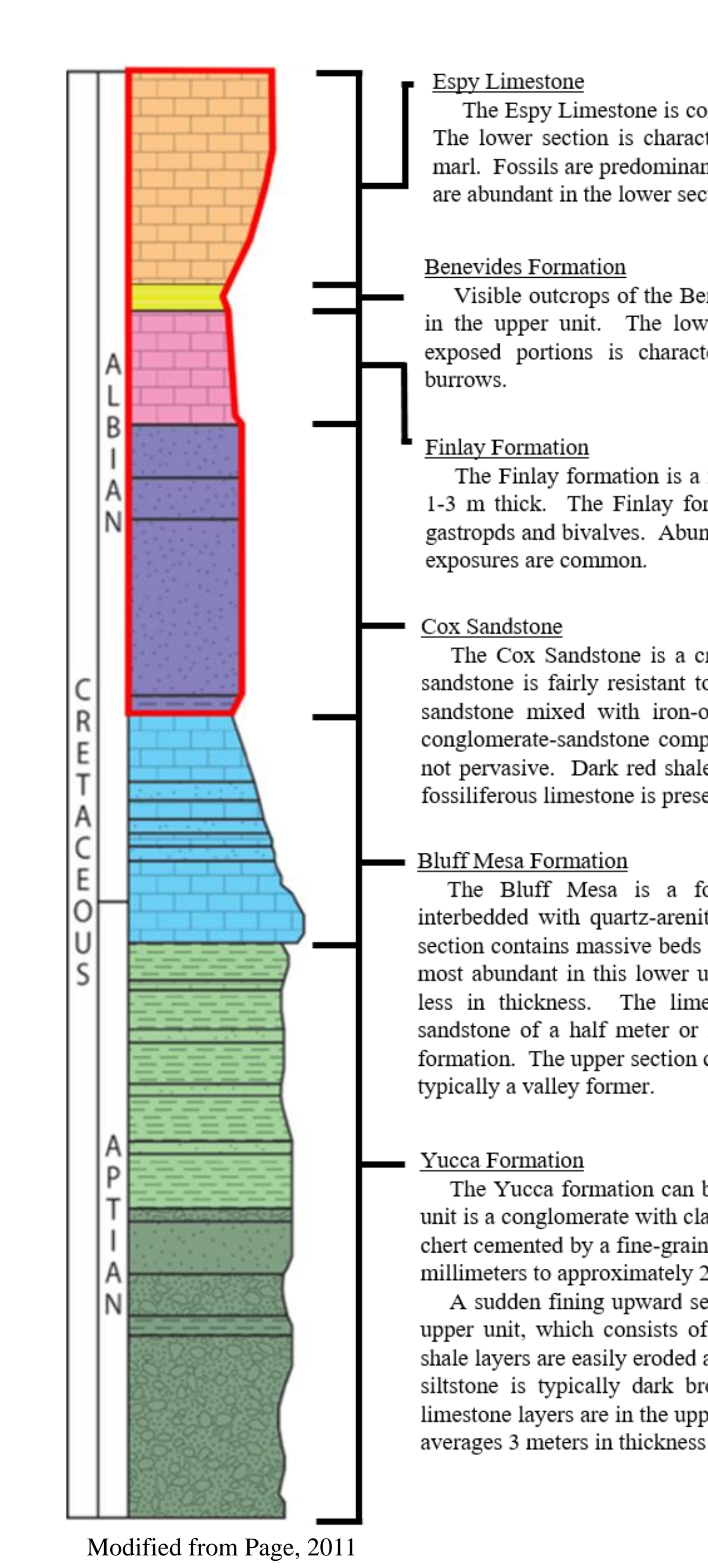
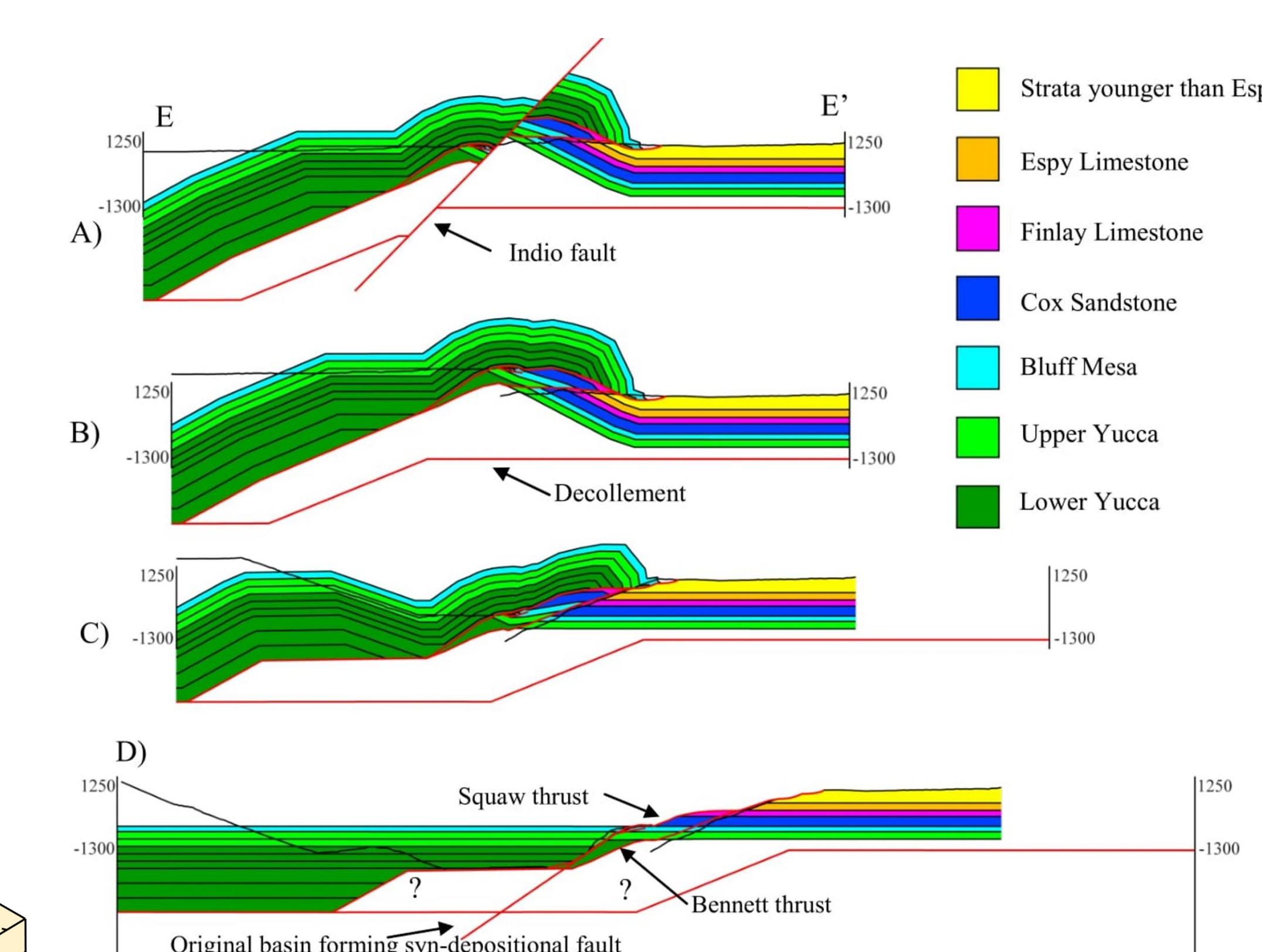
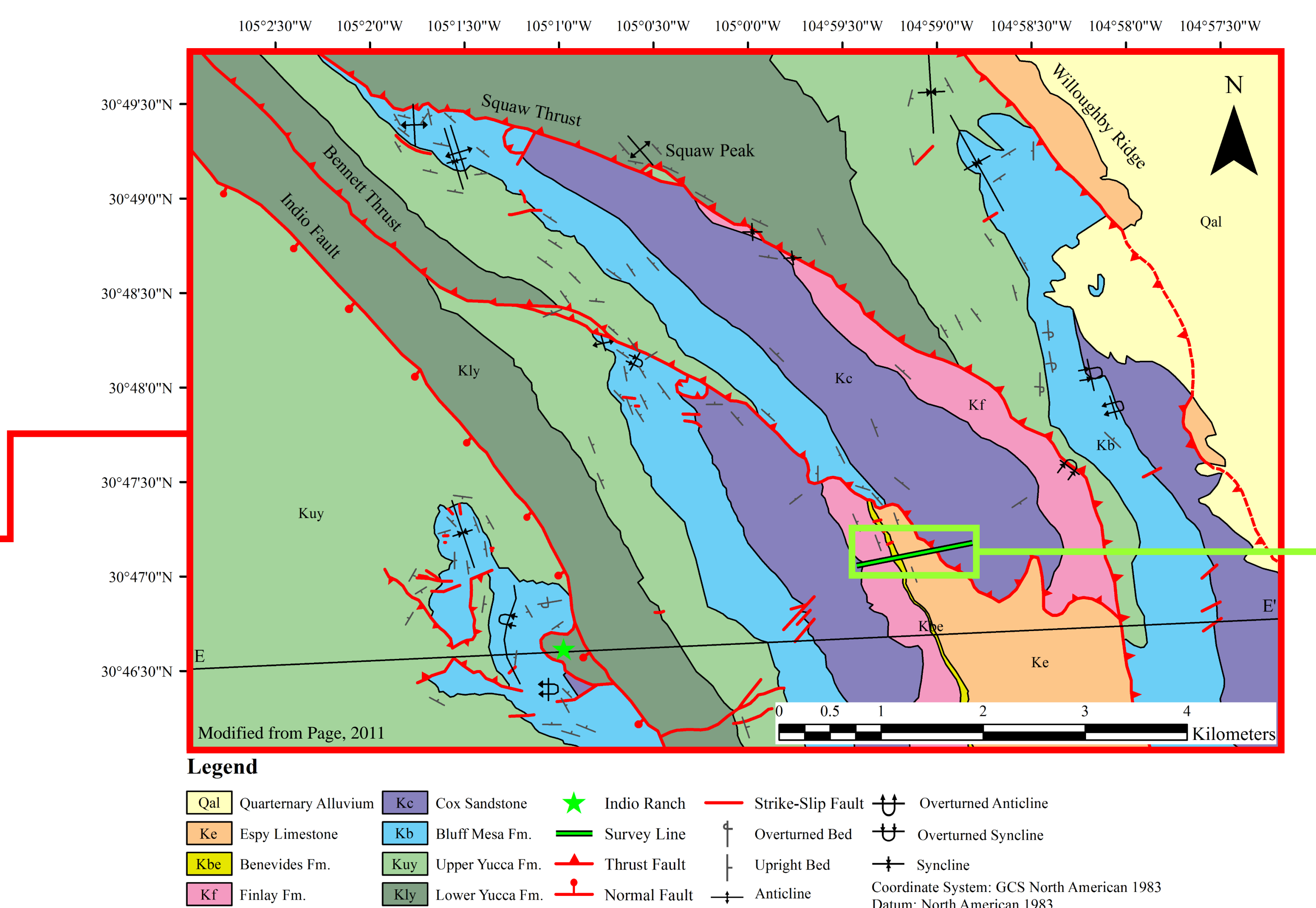
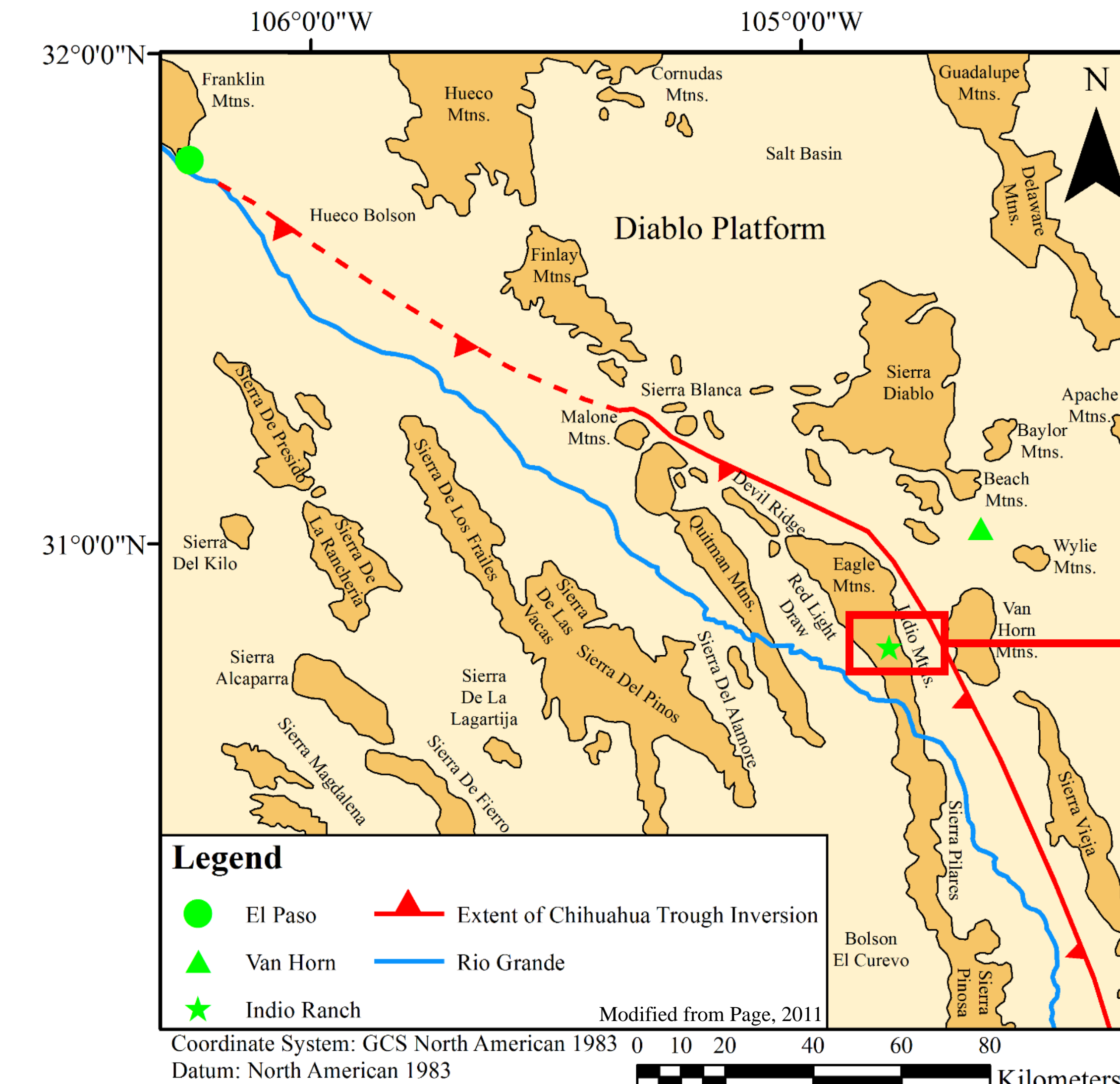
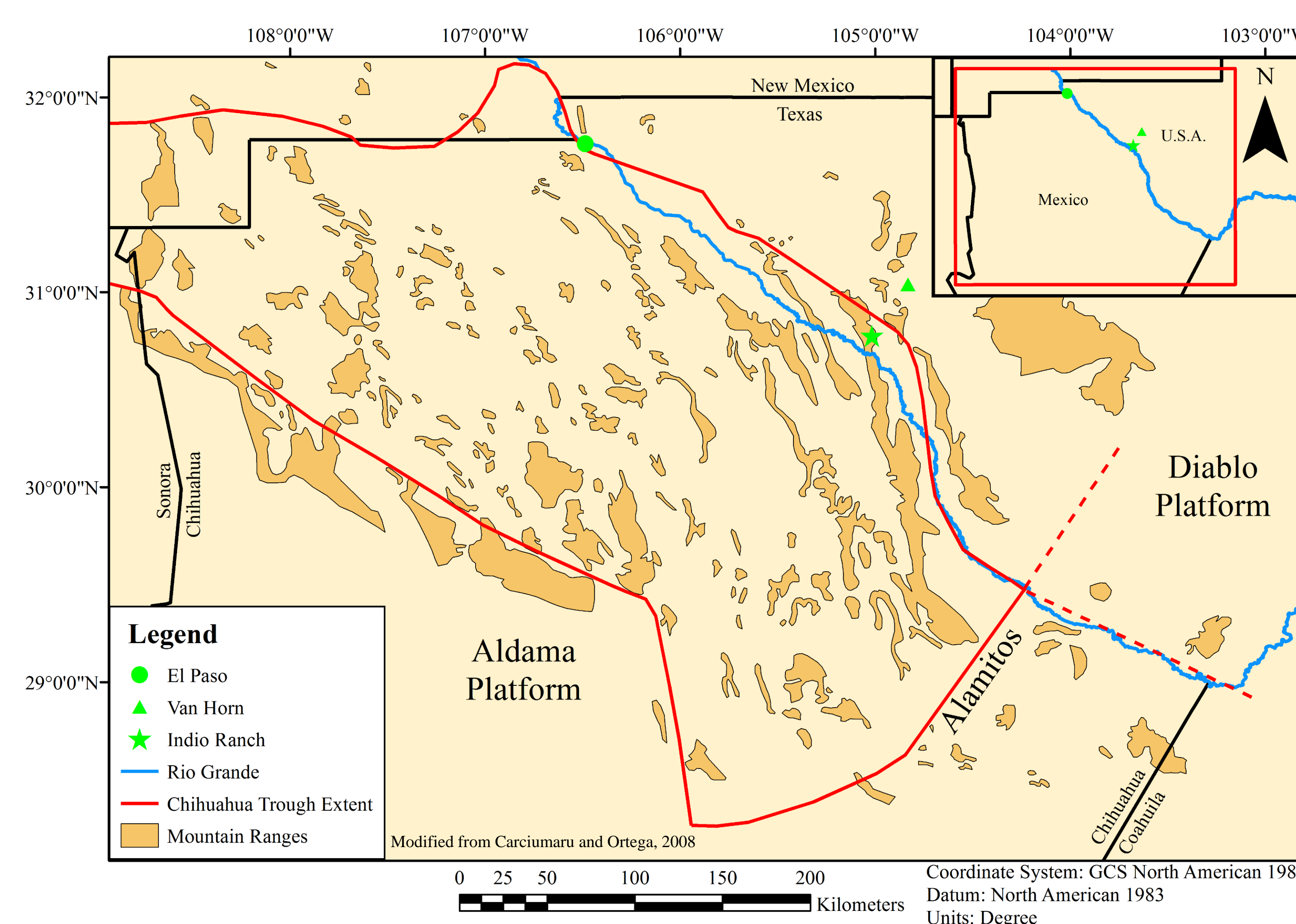
## Objectives

1. Process, analyze and interpret the structural and lithological geometries of the Bennett Thrust Fault and accompanying rock units.
2. Identify additional hypothesized imbricate faulting, as Page (2011) mapped previously unknown imbricate faults in the area at the surface.

## Field Methods

- Deploy 200 4.5 Hz seismometers attached to Reftek Texan Data Recorders at a sampling rate of 2 ms along the 1.0 km line at 5.0 m intervals.
- Deploy 100 one-third-pound Trojan Booster explosives along the 1.0 km line at 10.0 intervals at approximately 1.0 m below the surface, and 5 sledge hammer blows at each shot location prior to detonation.

## Study Area and Regional Geology



**Espy Limestone**  
The Espy Limestone is composed predominantly of medium to dark gray limestone. The lower section is characterized by shale with interbedded nodular limestone and marl. Fossils are predominantly bivalves with a small frequency of gastropods. Fossils are abundant in the lower section and diminish in meter scale beds of the upper section.

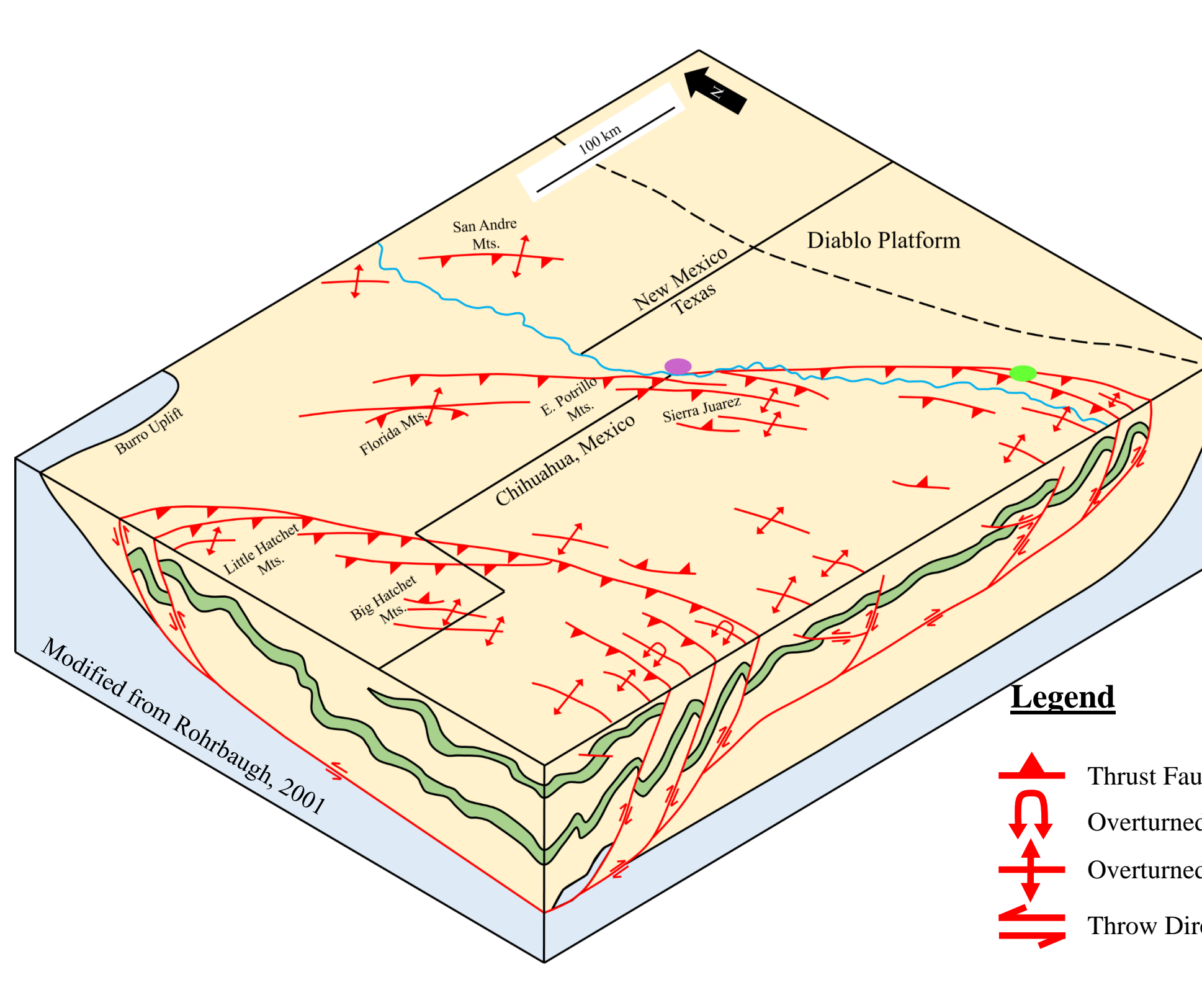
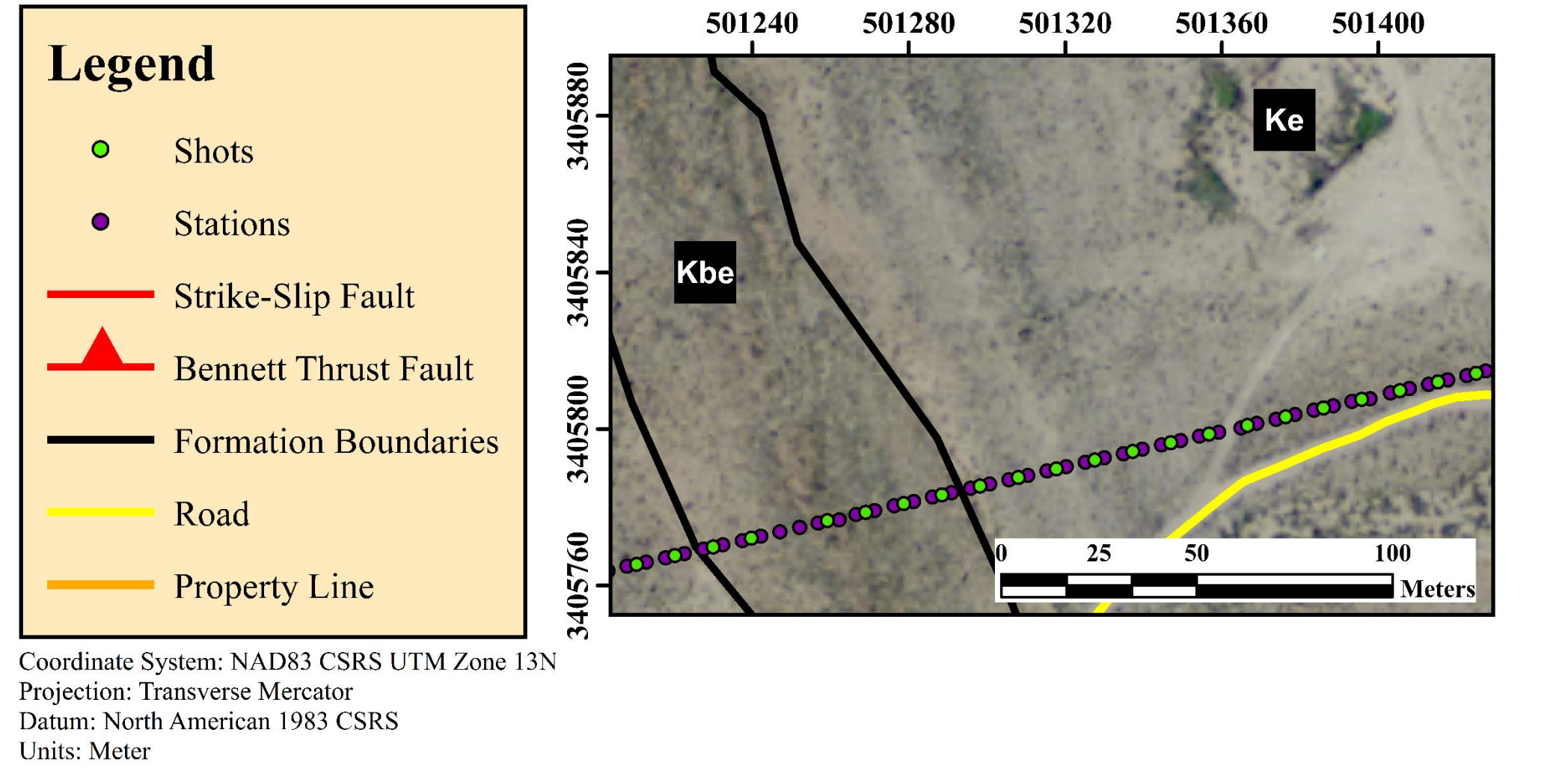
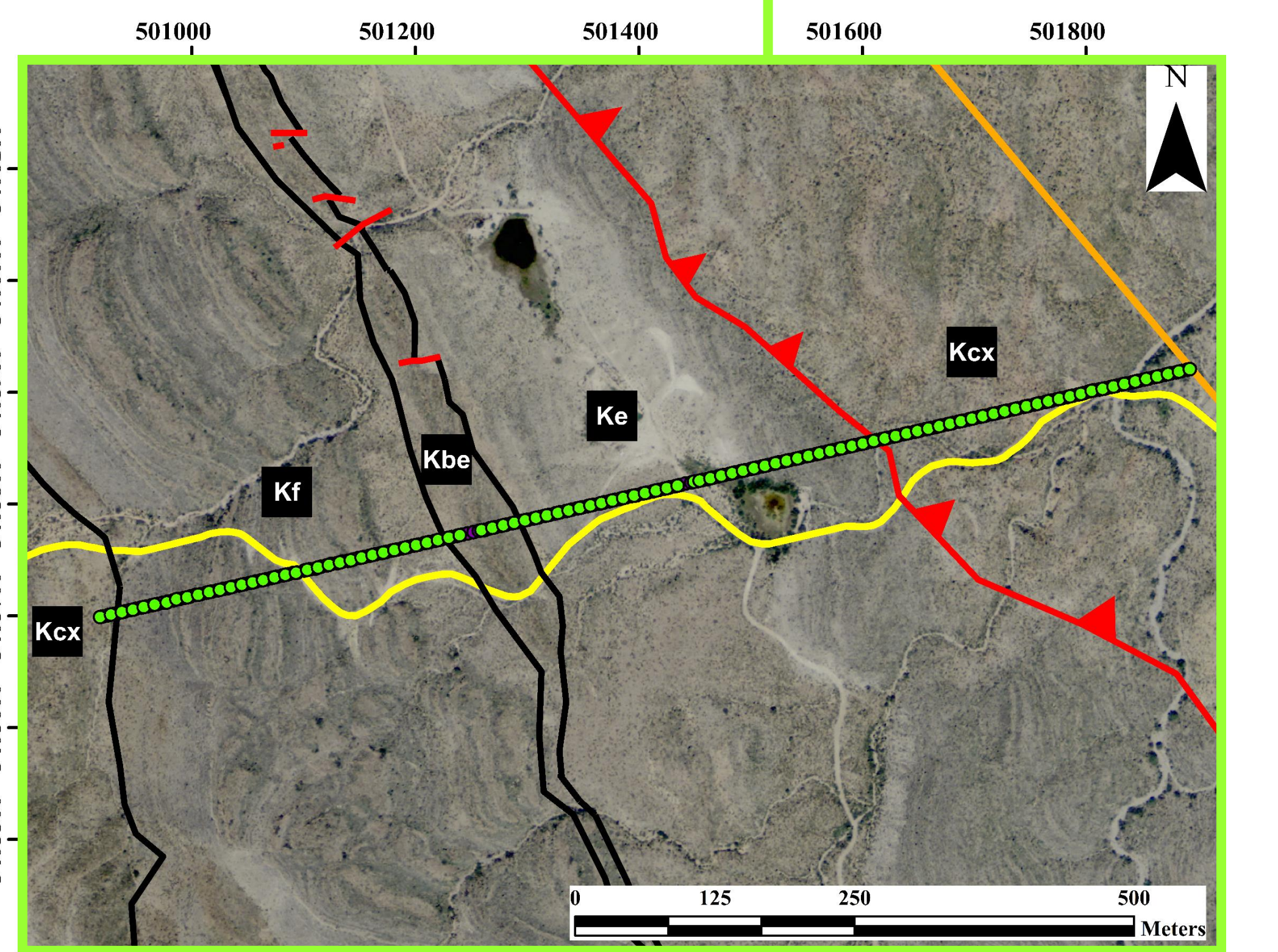
**Benevides Formation**  
Visible outcrops of the Benevides are usually limited to the orange-brown sandstone in the upper unit. The lower section is non-resistant, shaly siltstone. The upper exposed portions are characterized by its cross-bedding and intersecting fossilized burrows.

**Finlay Formation**  
The Finlay formation is a fine-crystalline, gray limestone consisting of massive beds 1-3 m thick. The Finlay formation is composed of dense fossiliferous limestone. Abundant silicified pelycopod shells on the jagged and weathered exposures are common.

**Cox Sandstone**  
The Cox Sandstone is a cross-bedded, fine to medium grained, quartz-arenite. The sandstone is fairly resistant to weathering and is a ridge former. Pale yellow to white sandstone mixed with iron-oxide stained grains is characteristic. Several lenses of conglomerate-sandstone composed of rounded quartz, chert and limestone exist but are not pervasive. Dark red shale units exist in the lower column. A 3 m thick, light gray fossiliferous limestone is present.

**Bluff Mesa Formation**  
The Bluff Mesa is a fossiliferous, fine-grained to crystalline, gray limestone interbedded with quartz-arenite sandstone and can be divided into 3 units. The lower section contains massive beds (up to 3 m) of fossiliferous limestone. Oolite rich beds are most abundant in this lower unit. The middle section consists of limestone beds 2 m or less in thickness. The limestone beds are interbedded by layers of quartz-arenite sandstone of a half meter or less in thickness and closely resemble the overlying Cox formation. The upper section consists of a fossiliferous, nodular, micritic limestone and is typically a valley former.

**Yucca Formation**  
The Yucca formation can be divided into distinct upper and lower units. The lower unit is a conglomerate with clasts composed of gray limestone and black, pink and white chert cemented by a fine-grained maroon sandstone matrix. The clasts range from a few millimeters to approximately 20 cm in size. A sudden fining upward sequence of sandstone in the Yucca defines the base of the upper unit, which consists of sandstone, shale, siltstone and limestone. The maroon shale layers are easily eroded and define slopes with an average thickness of 1-2 m. The siltstone is typically dark brown with an average thickness less than 1 meter. 2 limestone layers are in the upper portion of the Yucca column. The lower limestone bed averages 3 meters in thickness and the upper bed marks the Yucca-Bluff Mesa contact.



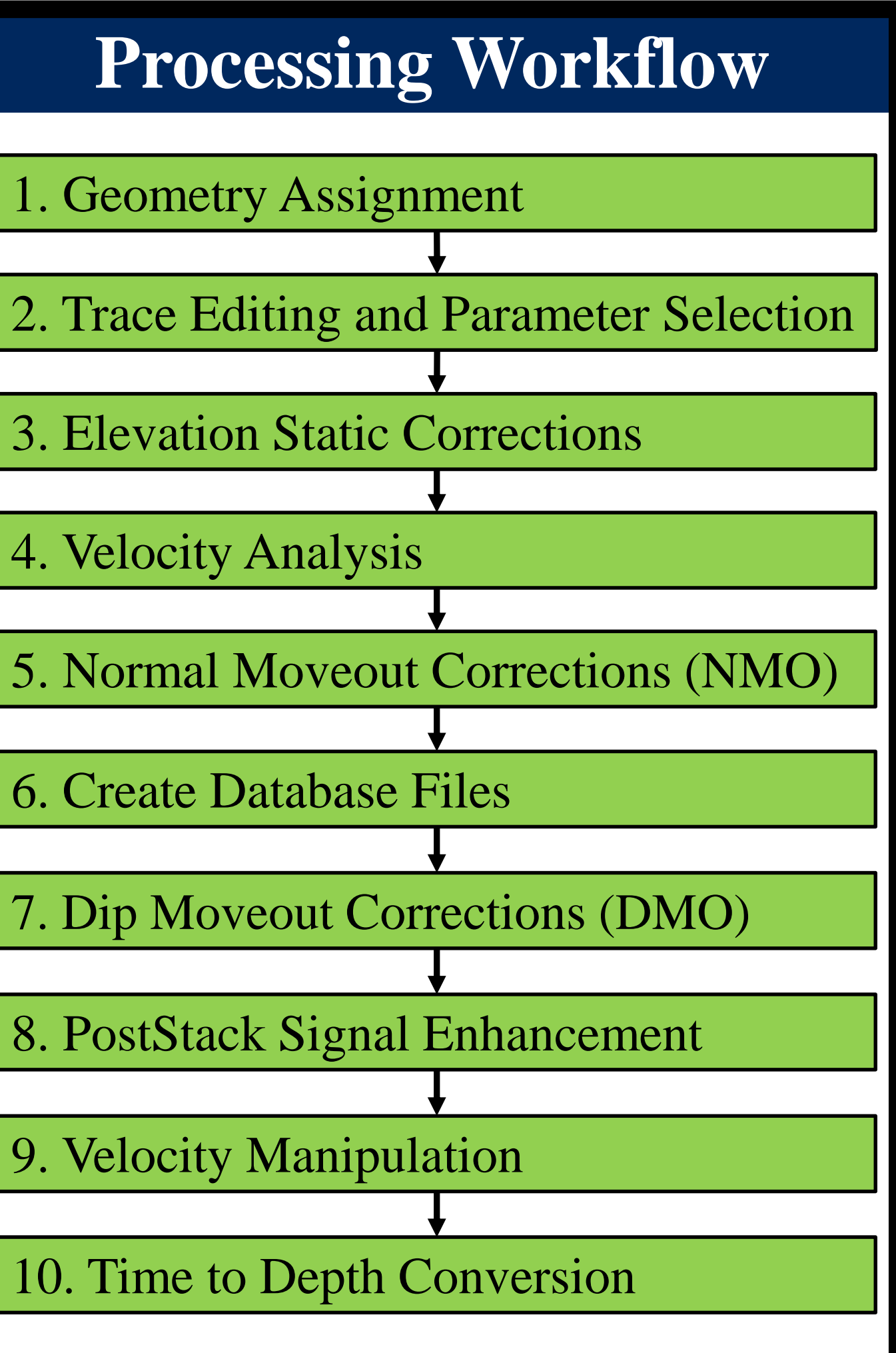




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### 2. Trace Editing and Parameter Selection

**Spiking/Predictive Decon**

TYPE of deconvolution: 80  
Decon operator length(s): Yes No  
Apply user specified taper?: 0.1  
Operator 'white noise' level(s): 2.  
Window rejection factor: Time 0  
Time gate reference: Yes No  
Get decon gates from the DATABASE?: Yes No  
SELECT decon gate parameter file: decon\_gate  
Output traces or filters: Normal decon output  
Apply a bandpass filter after decon?: Yes No  
Bandpass filter frequency values: 3-10-15-30  
Re-apply trace mute after decon?: Yes No

Legend:

- AirWave Mute
- Top Mute
- Decon Gate
- Killed Traces

### 3. Elevation Statics

**Disk Data Input**

Read data from other lines/surveys?: Yes No  
Select dataset: Shots\_Geom  
Propagate input file history: Yes No  
Traces read option: Sort  
Interactive Data Access?: Yes No  
Select primary trace header entry: CDP bin number  
Select secondary trace header entry: No trace header entry selected  
Sort order list for dataset: /\*  
Presort in memory or on disk?: Memory  
Read the data multiple times?: Yes No  
Process trace headers only?: Yes No  
Override input data's sample interval?: Yes No

**Editing Flow: Calculate Datum**

Datum Statics Calculation\*

Trace Muting <= TOP\_MUTE  
Trace Kill/Reverse <= KILL  
Trace Muting <= L\_AirWave  
Trace Muting <= R\_AirWave  
Spiking/Predictive Decon <= decon\_gate  
Datum Statics Apply  
Disk Data Output -> Statics\_Sorted\_3000

**Datum Statics Calculation\***

Elevation or Refraction	Elevation
Final datum elevation	1316.526
Replacement velocity	3000
Database math method for elevation statics	Shot Holes Using Uphole Info
NMO static method	Elevations
Length of smoother	299
Processing DATUM	NMO DATUM
Run ID	01

### 4. Velocity Analysis

**Editing Flow: velocity analysis**

Supergather Formation\*  
Automatic Gain Control  
Velocity Analysis Precompute <= TOP\_MUTE  
Velocity Analysis <= vel\_3000\_MEU

**Supergather Formation\***

Warning >> This menu is obsolete. Please use the new 2D Supergather Formation tool.

Read data from other lines/surveys?: Yes No  
Select dataset: Statics\_Sorted\_3000  
Presort in memory or on disk?: Memory  
Maximum CDP fold: 180  
Minimum center cdp number: 1102  
Maximum center cdp number: 1401  
Cdp increment: 5  
Cdps to combine: 3

**Velocity Analysis Precompute**

Perform residual velocity analysis?: NONE TIME DEPTH  
Number of CDPS to sum into gather: 5  
Apply partial NMO-to-binning: Yes No  
Apply differential CDP mean statics?: Yes No  
absolute offset of first bin center: 50.  
Bin size for vertically summing offsets: 100.  
Maximum offset: 1000.  
Use absolute value of offset for stacking?: Yes No  
Compute NMO for every velocity function?: Yes No  
Minimum semblance analysis value: 1500.  
Maximum semblance analysis value: 5000.  
Number of semblance calculations: 50  
Semblance velocity axis: Equal Velocity  
Semblance sample rate: 20.  
Semblance calculation window: 40.  
Number of stack velocity functions: 11  
Number of CDPS per stack strip: 5  
Scale stacks by number of live samples summed: Yes No  
Method of computing velocity functions: Top/base range  
Velocity variation at time 0: 500.  
Velocity variation at maximum time: 1500.  
Semblance normalization mode: No Scaling  
Get guide function from an existing parameter table?: Yes No  
Guide minimum value: 1500.  
Guide maximum time value: 4000.  
Maximum stretch percentage for NMO: 30.  
Long offset moveout correction?: NONE ALCHALABI CASTLE HARLAN TSVANKIN  
Anisotropy correction parameter ETA: 0.  
Use a picked mute?: NONE TOP BASE BOTH  
Gather offset Top mute table: TOP\_MUTE  
Mute taper length: 20.

**Velocity Analysis**

Select display DEVICE: This Screen  
Table to store velocity picks: vel\_3000\_HIGH  
Is the incoming data Precomputed?: Yes No  
Perform residual velocity analysis?: NONE TIME DEPTH  
Set which items are visible?: Yes No  
Set semblance scaling and autosnap parameters?: Yes No  
Pick/apply a mute?: TOP\_MUTE  
Gather offset Top mute table: TOP\_MUTE  
Mute taper length: 20.  
Select/Display horizons?: NONE POP-MENU EXPLICIT RESET-EXPLICIT  
Interact with other processes using PD?: Yes No  
Get guide function from an existing parameter table?: Yes No  
Guide minimum value: 1500.  
Guide maximum time value: 4000.  
Maximum stretch percentage for NMO: 30.  
Long offset moveout correction?: NONE ALCHALABI CASTLE HARLAN TSVANKIN  
Interval velocity below last knee: 0.  
Copy picks to next location: Yes No

### 5. Normal Moveout Corrections (NMO)

**Editing Flow: NMO OG**

Disk Data Input <- Statics\_Sorted\_3000  
Trace Muting <= TOP\_MUTE  
Trace Kill/Reverse <= KILL  
Trace Muting <= R\_AirWave  
Trace Muting <= L\_AirWave  
Spiking/Predictive Decon <= decon\_gate  
Normal Moveout Correction <= vel\_3000\_HIGH  
Trace Equalization <= decon\_gate  
CDP/Ensemble Stack  
Bandpass Filter  
Disk Data Output -> DMO\_HIGH  
Trace Display Label  
Trace Display

**Bandpass Filter**

TYPE of filter: Single Filter  
Type of filter specification: Ormsby bandpass  
PHASE of filter: Zero  
Domain for filter application: Frequency  
Percent zero padding for FFT's: 25.  
Apply a notch filter?: Yes No  
Ormsby filter frequency values: 4.5-10-20-50  
Re-apply trace mute after filter?: Yes No

Vertical Exaggeration: .25x  
Horizontal Scale: 250 m

### 6. Create Database Files

**Editing Flow: create database files**

Disk Data Input <- DMO\_HIGH  
Extract Database Files  
Disk Data Output -> DMO\_HIGH\_w\_DBFiles





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## 7. Dip Moveout Corrections (DMO)

**Disk Data Input**

Read data from other lines/surveys? Yes No  
 Select dataset DMO\_HIGH\_w\_DBFiles  
 Propagate input file history Yes No  
 Trace read option Sort  
 Interactive Data Access? Yes No  
 Select primary trace header entry CDP bin number  
 Select secondary trace header entry Absolute value of offset  
 Select tertiary trace header entry No trace header entry selected  
 Sort order list for dataset \*/  
 Presort in memory or on disk? Yes No  
 Read the data multiple times? Yes No  
 Process trace headers only? Yes No  
 Override input data's sample interval? Yes No

**Editing Flow: DMO OG**

Add Delete Execute View Exit

Disk Data Input <- DMO\_HIGH\_w\_DBFiles

Trace Binning

Database/Header Transfer

Disk Data Output -> DMO\_HIGH\_w\_Headers

Disk Data Input <- DMO\_HIGH\_w\_Headers

Common Offset DMO Binning

Disk Data Output -> DMO\_HIGH\_Binned

Disk Data Input <- DMO\_HIGH\_Binned

Trace Binning

Trace Display Label

Disk Data Output -> DMO\_HIGH\_Stack

**Common Offset DMO Binning**

Near offset bin 2.5  
 Bin increment 20.  
 Maximum number of bins 3990  
 Use absolute value of offset? Yes No  
 Set offset header to binned center? Yes No

## 8. Poststack Signal Enhancement

**F-X Decon**

TYPE of filter Wiener Levinson  
 Percentage of white noise 0.  
 Horizontal window length 299  
 Number of filter samples 7  
 Time window length 300.  
 Time window overlap 100.  
 F-X filter start frequency 4.5  
 F-X filter end frequency 50.  
 Number of times to apply F-X filter to each trace 1  
 Apply filter only to selected traces? Yes No  
 Re-apply trace mute after filter? Yes No

**Editing Flow: Poststack Enhancement**

Add Delete Execute View Exit

Disk Data Input <- DMO\_HIGH\_Stack

Reproduce Traces

IF

Trace Display Label

ELSEIF

Trace Display Label

F-X Decon

ELSEIF

Trace Display Label

BLEND

F-X Decon

Automatic Gain Control

ELSEIF

Trace Display Label

Dynamic S/N Filtering

ENDIF

Trace Display

Disk Data Output -> Stack\_FX\_Enhance

**BLEND**

Ratio of processed/original 1:2

**Dynamic S/N Filtering**

Horizontal window length 299  
 Time window length 300.  
 Time window overlap 100.  
 F-X filter start frequency 4.5  
 F-X filter end frequency 50.  
 Re-apply trace mute after filter? Yes No

## 9. Velocity Manipulation

**Editing Flow: Velocity Manipulation**

Add Delete Execute View Exit

Velocity Manipulation <- vel\_3000\_HIGH

Type of velocity table to input  
 Get velocity table from database? Yes No  
 Select input velocity database entry vel\_3000\_HIGH  
 Combine a second velocity table with the first? Yes No  
 Resample the input velocity table(s)? Yes No  
 Shift or stretch the input velocity table? Yes No  
 Adjust velocities to the final dataset? Yes No  
 Type of parameter table to output  
 Select output velocity database entry vel  
 Type of RMS to interval conversion  
 Spatially resample the velocity table? Yes No  
 Output a single average velocity table? Yes No  
 Smooth velocity field? Yes No  
 True stop sizes for the output velocity table  
 Adjust output velocities by percentage? Yes No  
 Clip output velocities? Yes No

## 10. Time to Depth Conversion

**Editing Flow: Time to Depth**

Add Delete Execute View Exit

Disk Data Input <- Stack\_FX\_Enhance

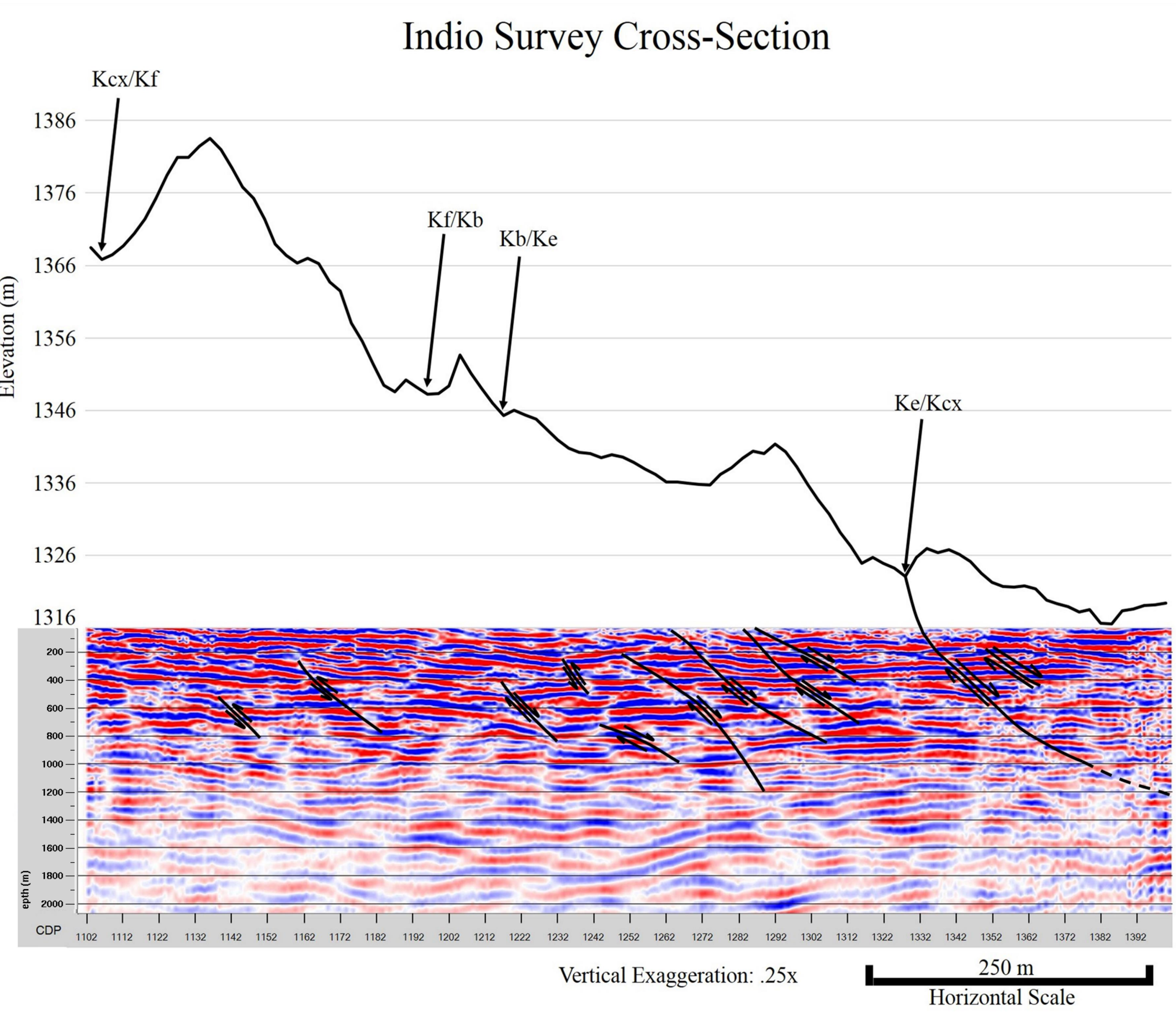
Time/Depth Conversion <- vel

Trace Display Label

Trace Display

**Time/Depth Conversion**

Conversion direction Time-to-DEPTH  
 Maximum frequency of interest (in Hz) 50.  
 Percent velocity scale factor 100.  
 Type of velocity table to use Average Velocity in depth  
 Get velocities from DATABASE? Yes No  
 SELECT Velocity Parameter File vel  
 Convert Mutes? Yes No



- ### Future Processing
- Process the higher frequency dataset comprising of the sledge hammer blows using the processing flow described.
  - The region lacks a weathered-layer, therefore refraction static corrections may not be a necessary process. However, refraction statics could better constrain a subsurface image.

### Selected References

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