## Volumetric Curvature Attributes for Mapping Faults, Fractures, Depositional and Diagenetic Features\* By Satinder Chopra<sup>1</sup> and Kurt J. Marfurt<sup>2</sup>

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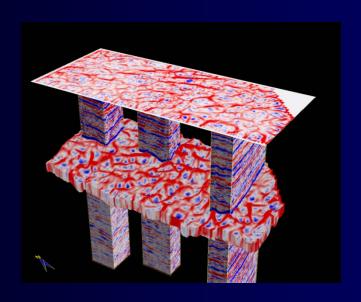
#### **Abstract**

Curvature is a measure of the deviation of a surface from a plane. The more a surface is structurally flexed, folded, or faulted, the larger its curvature. Curvature is also sensitive to domes and sags associated with salt and shale diapirism, to differential compaction over heterogeneous sedimentary deposits, and to dissolution and collapse associated with diagenesis. Using well-established models of structural deformation coupled with well control, geoscientists can use curvature measures to predict paleostress and areas favorable to natural fractures. We demonstrate the application of curvature attributes for superior mapping of subsurface channels, levees, bars, contourites, and other stratigraphic features, particularly in older rocks that have undergone differential compaction. Until recently, curvature has been usually computed from picked horizon surfaces interpreted on 3D surface seismic data volumes. A significant advancement in the area of curvature attributes has been the volumetric estimation of curvature which alleviates the need for picking horizons in regions through which no continuous surface exists. The values of volumetric attributes are two-fold. First, the images have a higher signal-to-noise ratio than horizon-based attributes. Second, not every geologic feature that we wish to interpret may fall along a horizon that can be interpreted. The orientations of the fault/fracture lineaments interpreted on curvature displays can be combined in the form of rose diagrams, which in turn can be compared with similar diagrams obtained from image logs to gain confidence in calibration. While a direct prediction of open fractures may require a significant amount of calibration through the use of production, tracer, image logs, or microseismic measurements, volumetric attribute analysis serves as a powerful aid in defining the structural framework.

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# Volume curvature attributes for mapping faults, fractures and depositional features



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ARCIS CORPORATION, CALGARY and

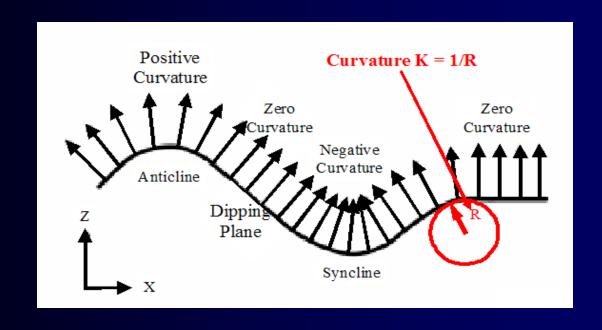
**Kurt Marfurt** 



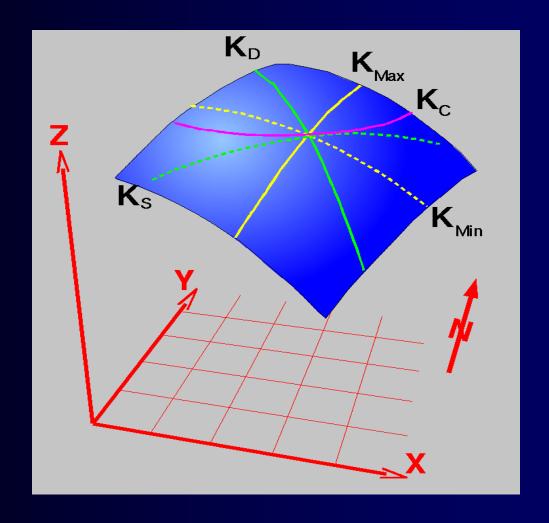
UNIVERSITY OF OKLAHOMA, NORMAN

#### Curvature

#### Definition



### **Definition**



Mathematically, the first step in determining the curvature from a grid of measurements is to fit a quadratic surface, z(x,y), of the form

$$z(x,y)=ax^2+cxy+by^2+dx+ey+f$$
.

Mean curvature

$$k_{mean} = [a(1+e^2)+b(1+d^2)-cde]/(1+d^2+e^2)^{3/2},$$

Gaussian Curvature

$$k_{Gauss} = (4ab-c^2)/(1+d^2+e^2)^2$$

Most-positive curvature

$$k_{pos} = (a+b)+[(a-b)^2+c^2]^{1/2}$$

Most-negative curvature

$$k_{\text{neg}} = (a+b)-[(a-b)^2+c^2]^{1/2}$$

#### Volume computation of curvature

- Fractional derivative approach on volumetric estimates of reflector dip.
- Yields multi-spectral estimates of curvature measures.

Fractional derivative approach:

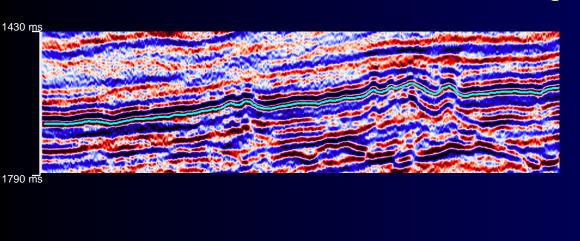
For a function u(x) and its first derivative  $\frac{\partial u}{\partial x}$ ,

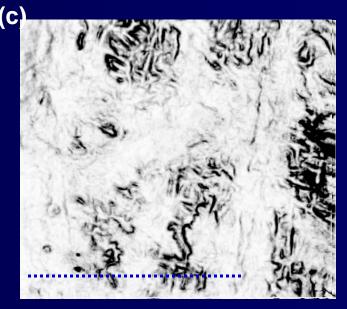
in the wavenumber domain, the first derivative is

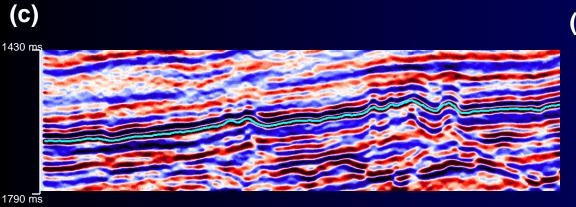
given as 
$$F_{\alpha}(\frac{\partial u}{\partial x}) = (-ik_{x})^{\alpha} F(u)$$

where α is fractional real number;

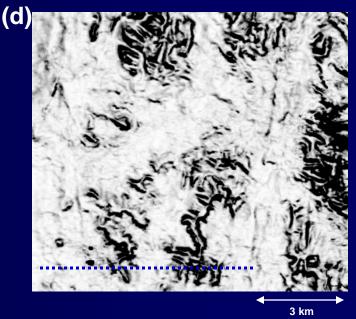
(a) Median vs Structure-oriented filtering (c)







Inline sections through (a) the input seismic volume, and (b) the median filtered seismic volume

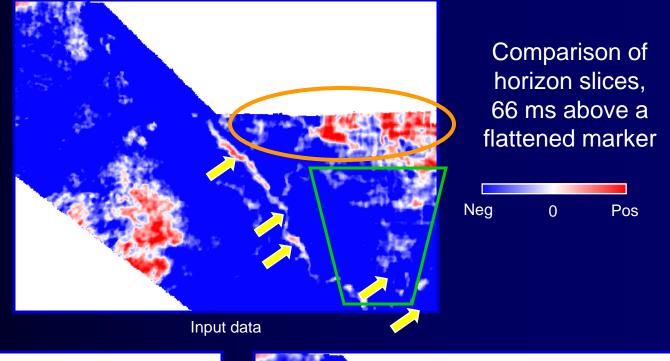


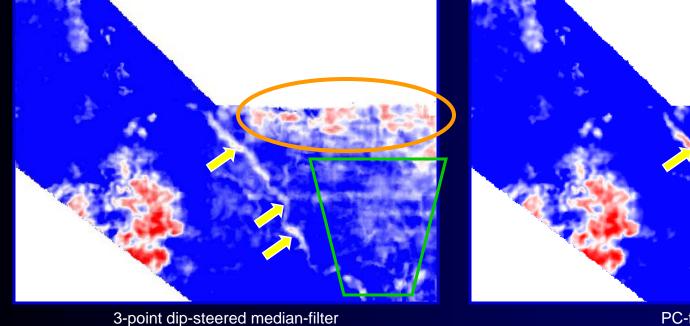
Strat slices through coherence volumes run on (c) the input seismic volume, and (d) the median filtered seismic volume, 76 ms below the horizon shown in (a) and (b)

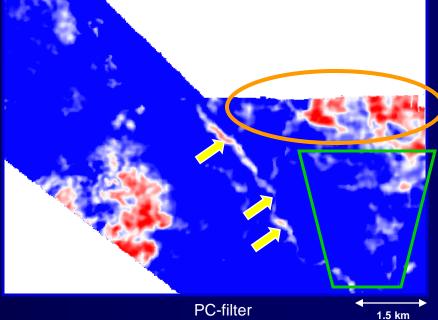
(a) Structureoriented filtering vs Neg median Pos 0 filtering Input data (b) (c) 3-point dip-steered median-filter **PC-filter** 

Comparison of seismic time slices at 1778 ms

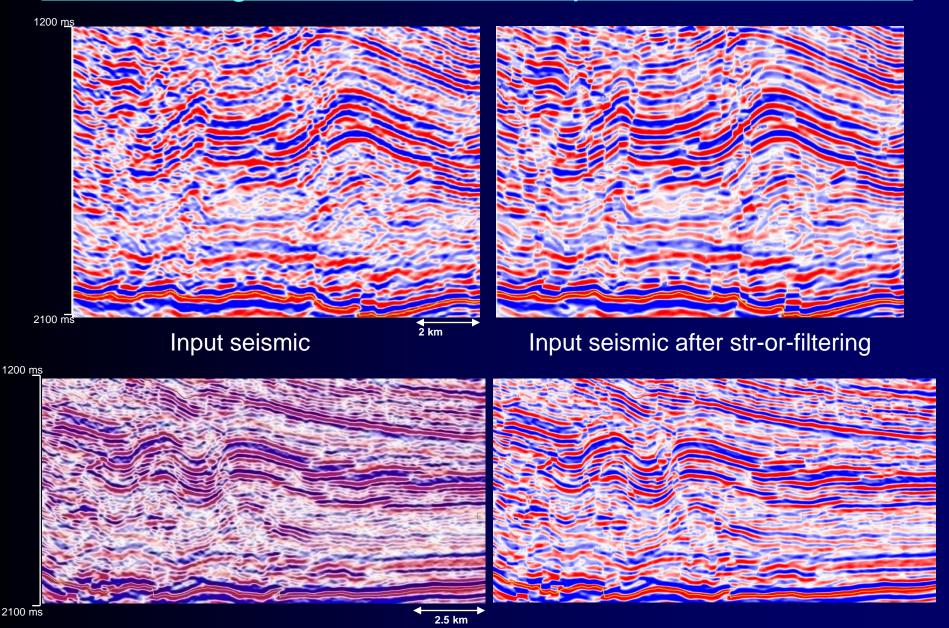
Structureoriented filtering vs median filtering



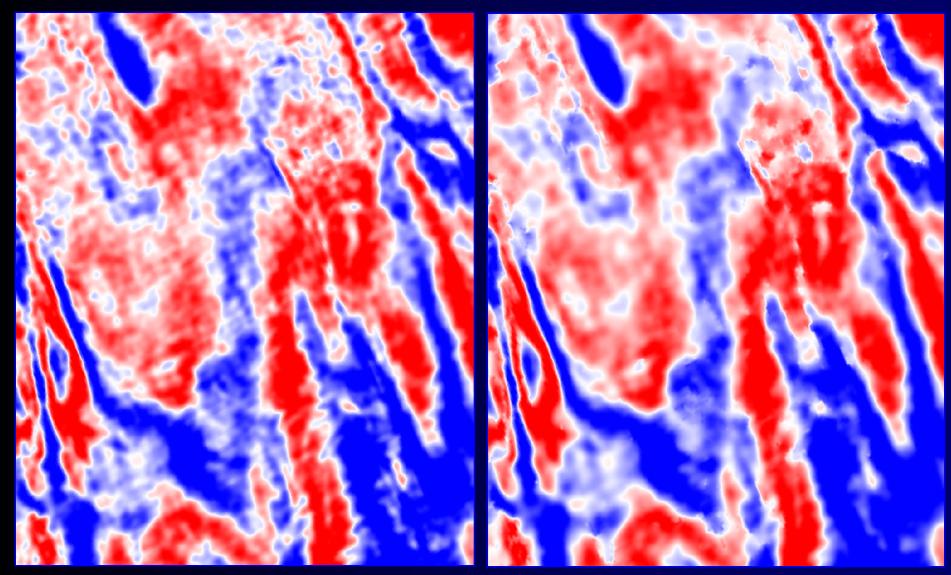




#### Conditioning of data before computation of curvature



### Structure-oriented filtering



A time slice at 968 ms from the 3D seismic volume

The same time slice after PC filtering

#### Common causes of acquisition footprint

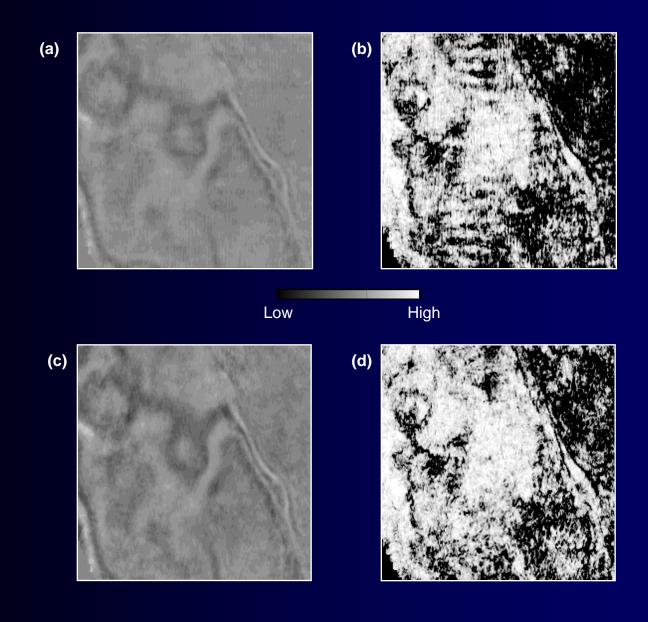
#### Problems due to acquisition program

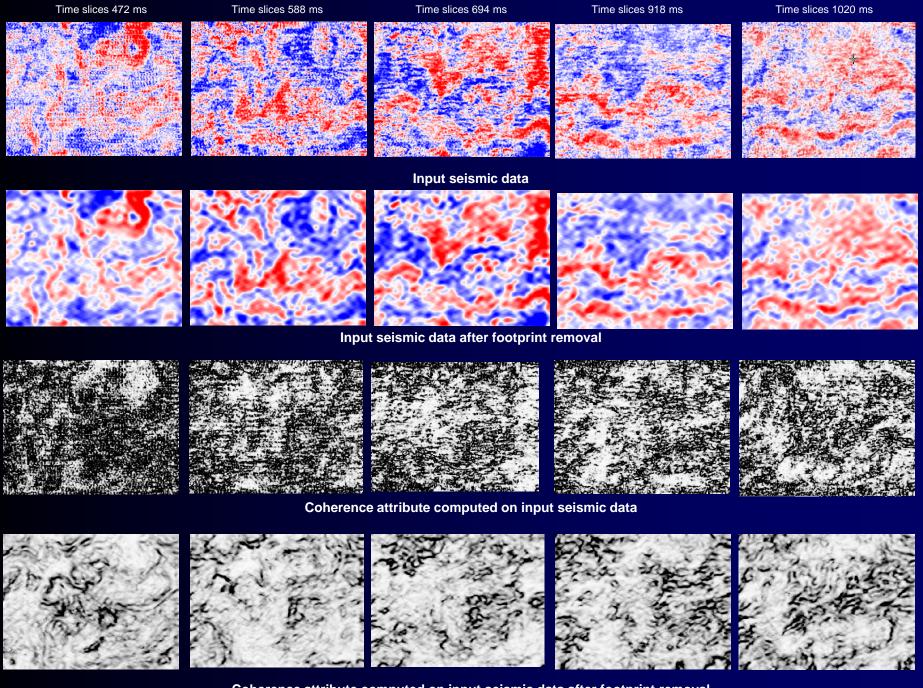
- Non-uniform offsets and azimuths in bins
- Non-uniform backscattered noise suppression
- Obstacles such as lakes, villages, or platforms
- Currents and tides

#### Problems due to processing

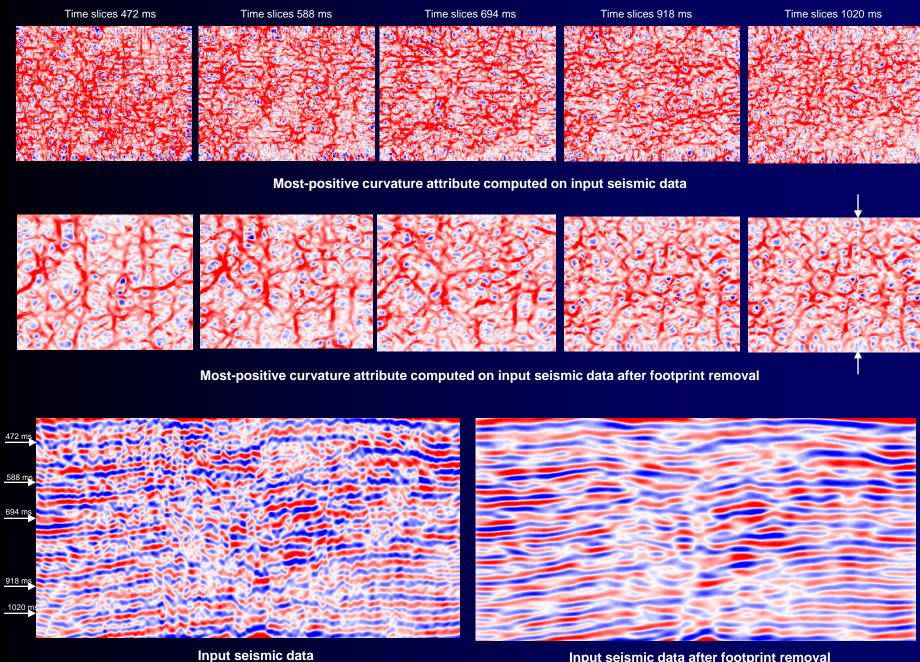
- Incorrect velocities
- Migration operator aliasing

## Footprint removal





Coherence attribute computed on input seismic data after footprint removal



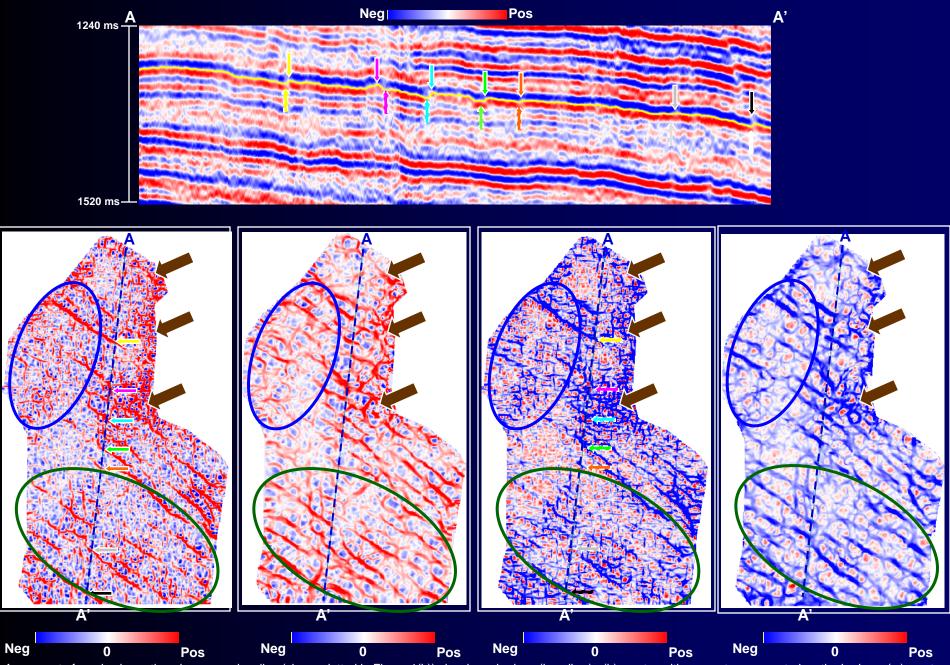
Input seismic data after footprint removal

#### **Seismic Attributes**

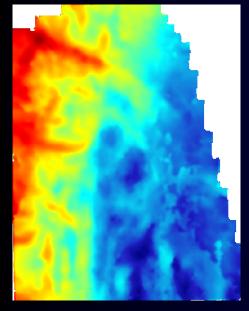
Volumetric computation of curvature

Horizon based curvature has been used successfully for prediction of faults and fractures (Lisle(1994), Hart et al (2002).

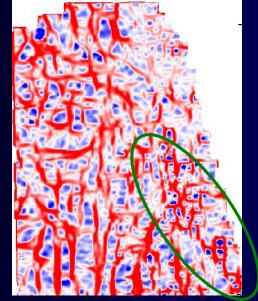
Volumetric curvature dispels the need to pick horizons (Al-Dossary and Marfurt (2006).



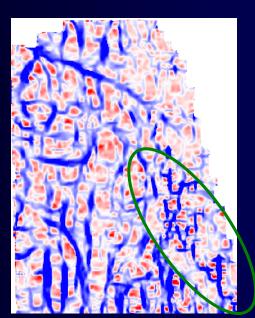
A segment of a seismic section along a random line (shown dotted in Figure 1(b)) showing a horizon (in yellow), (b) most-positive curvature computed on the horizon, (c) most-positive curvature extracted along the horizon from the most-positive curvature attribute volume, (d) most-negative curvature computed on the horizon, (e) most-negative curvature extracted along the horizon from the most-negative curvature attribute volume. Notice the artifacts seen on the horizon computed curvature displays, which are not seen on the attributes extracted along the horizon from the curvature attribute volumes.



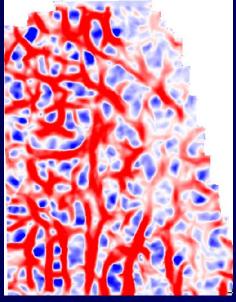
Time surface



Most-positive curvature computed from the time horizon



Most-negative curvature computed from the time horizon

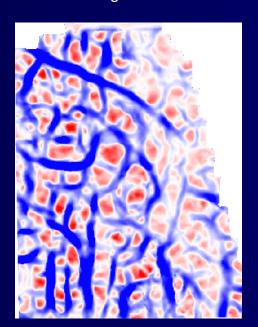


Pos

0

Neg

Volumetric most-positive curvature extracted along the time horizon

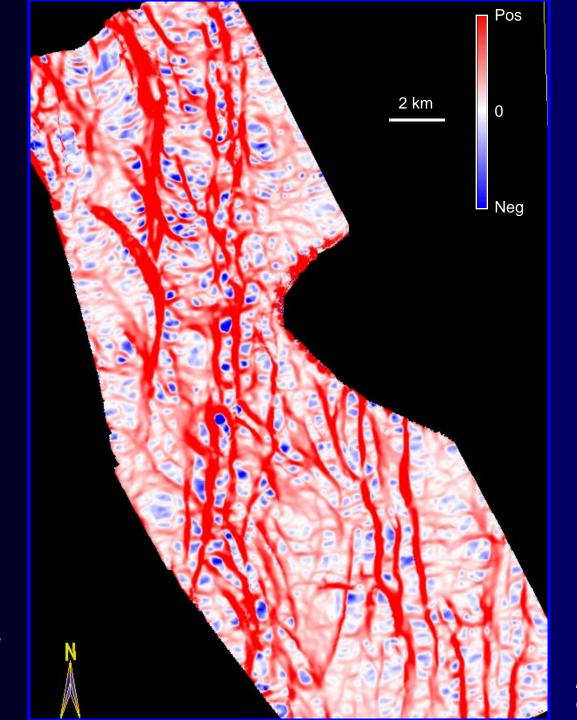


Volumetric most-negative curvature extracted along the time horizon

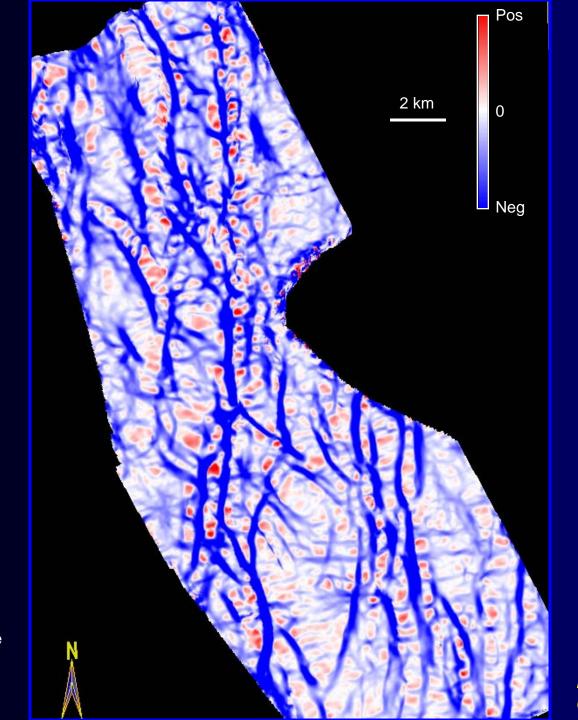
Data courtesy: Arcis Corporation, Calgary



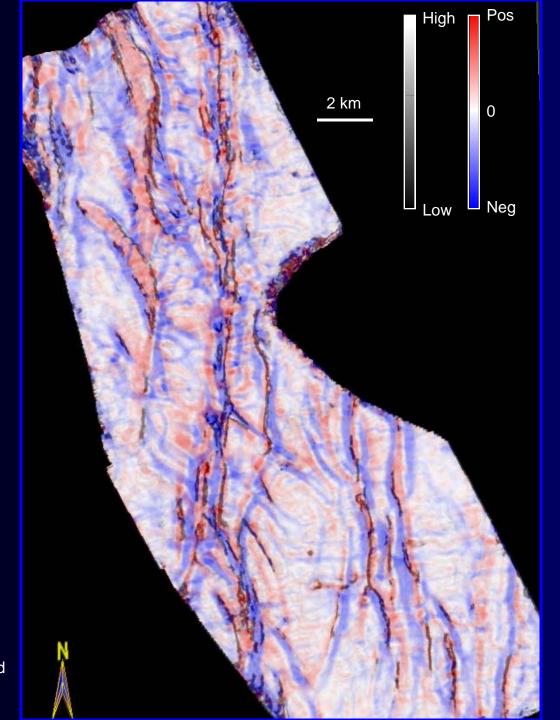
Horizon slice through the coherence volume



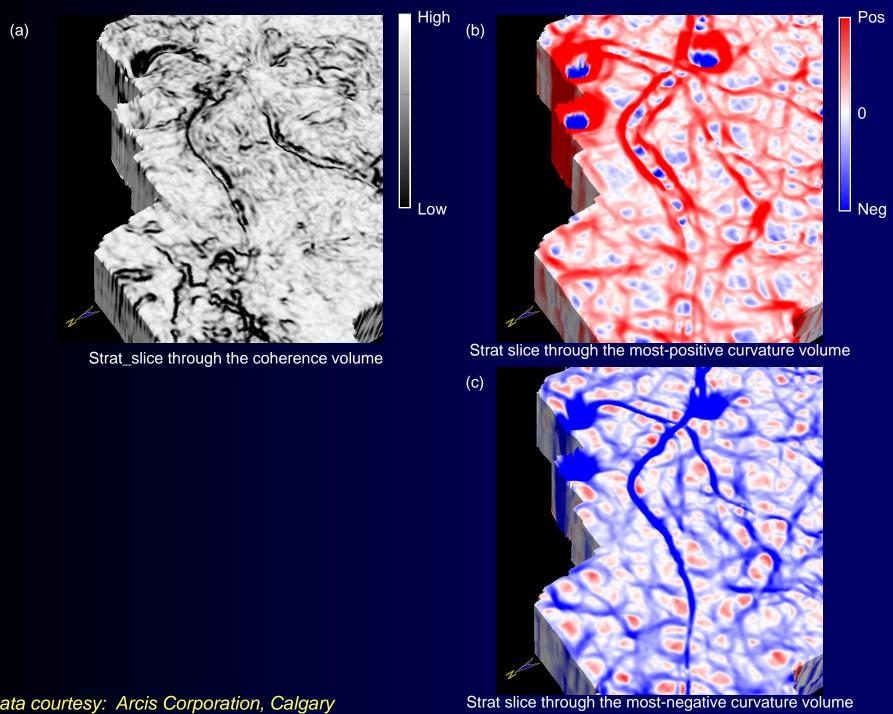
Horizon slice through the most-positive curvature volume

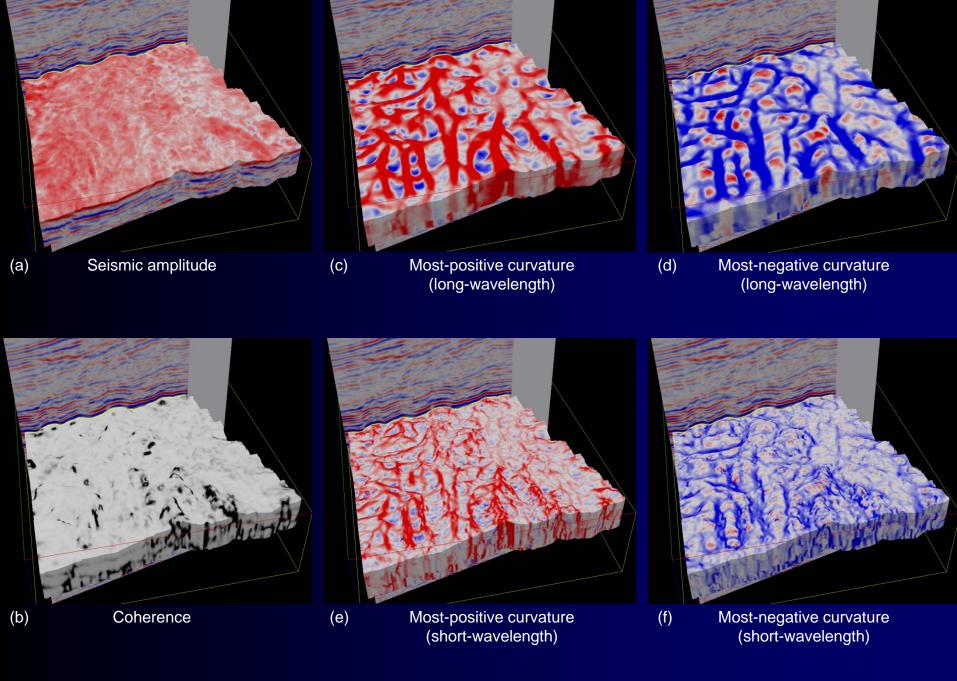


Horizon slice through the most-negative curvature volume

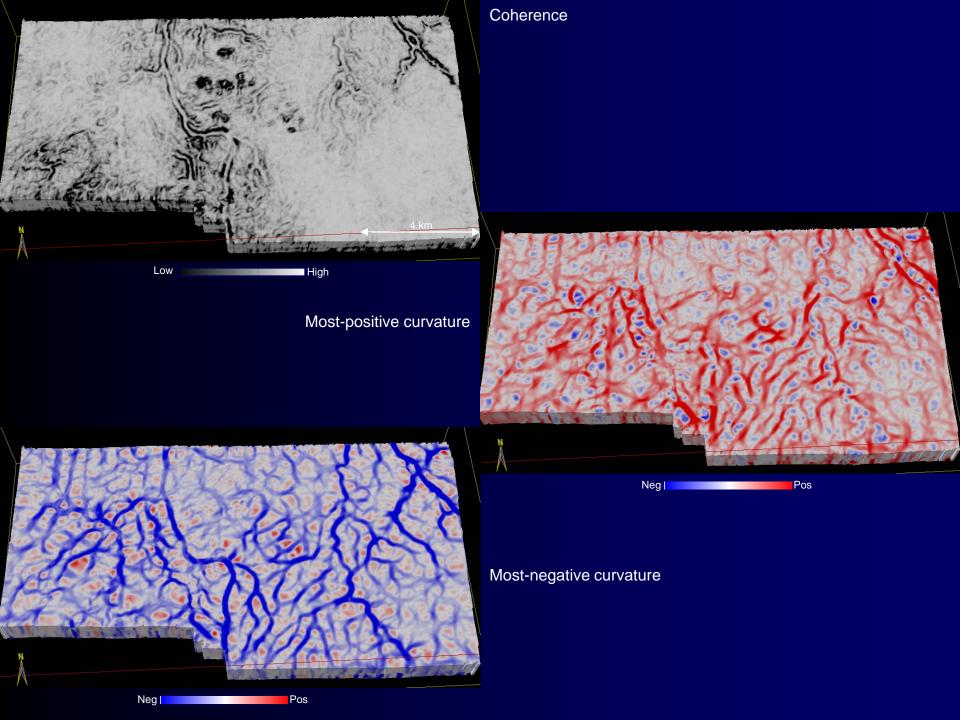


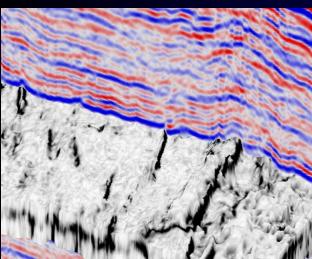
Color stack of coherence, most-positive curvature, and most negative curvature





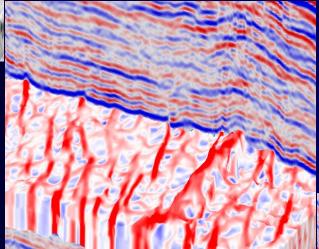
Data courtesy: Arcis Corporation, Calgary



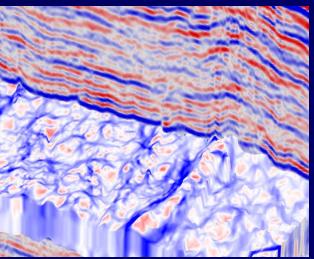


Coherence

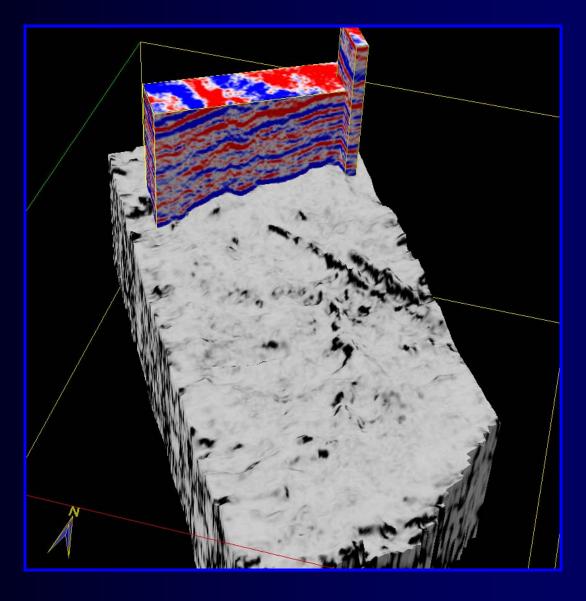
#### Chair displays



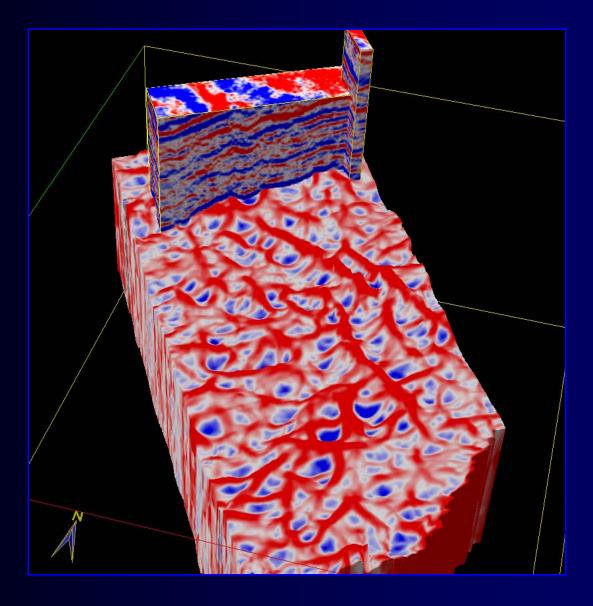
Most-positive curvature



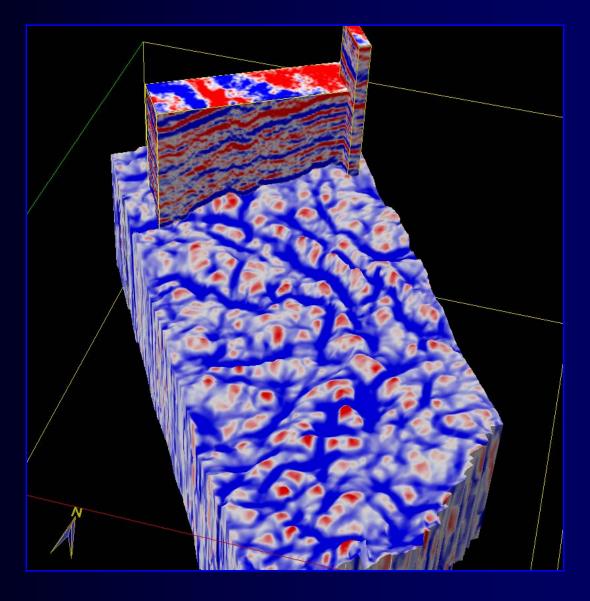
Most-negative curvature



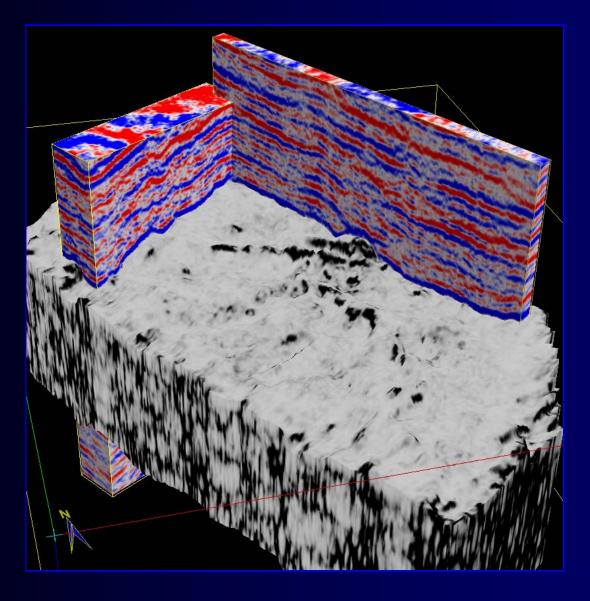
A seismic sub-cube intersecting the coherence strat-cube



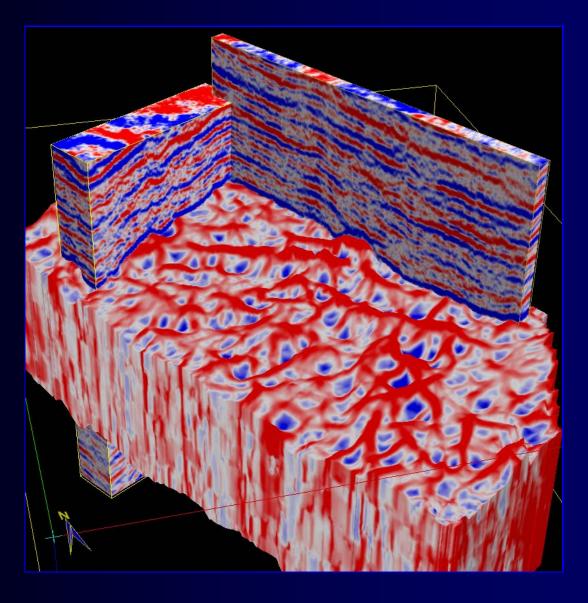
A seismic sub-cube intersecting the most-positive curvature strat-cube



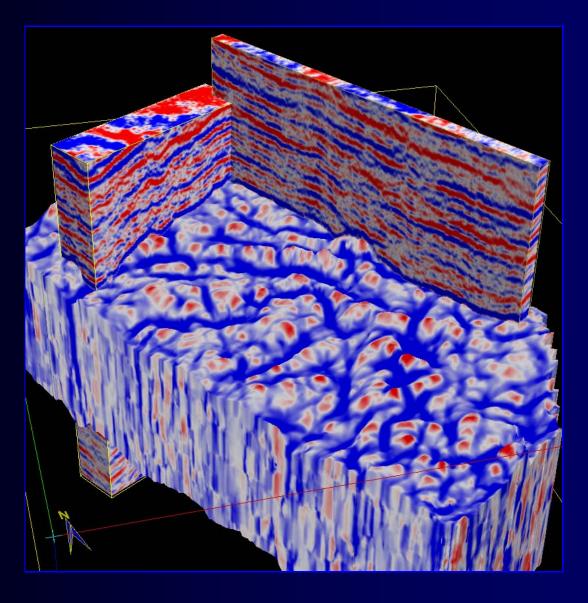
A seismic sub-cube intersecting the most-negative curvature strat-cube



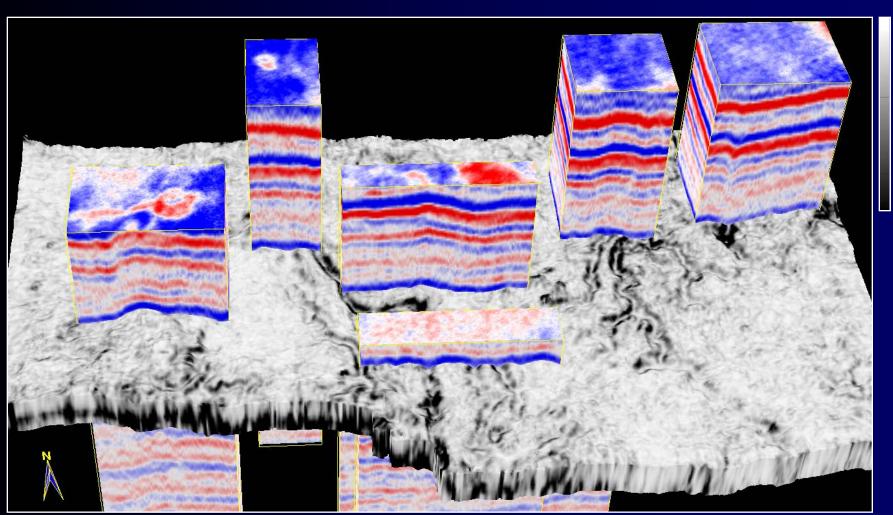
A seismic sub-cube intersecting the coherence strat-cube



A seismic sub-cube intersecting the most-positive curvature strat-cube

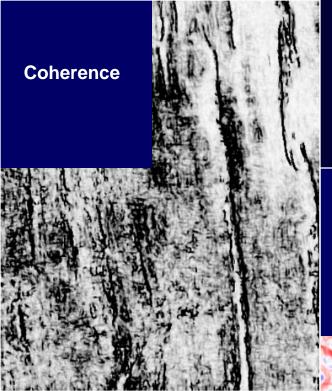


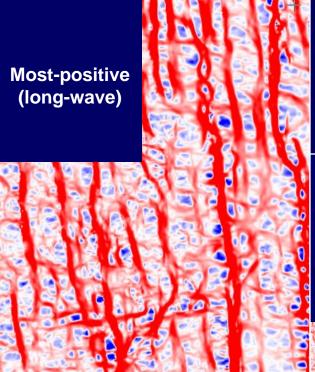
A seismic sub-cube intersecting the most-negative curvature strat-cube

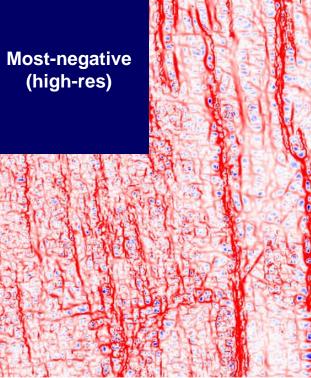


High

Low

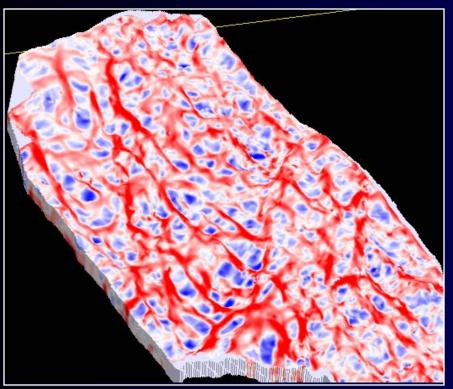






Time slice 1160 ms

#### **Strat-slices**

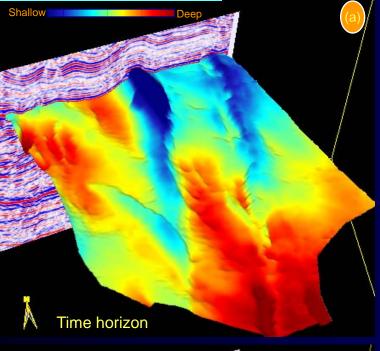


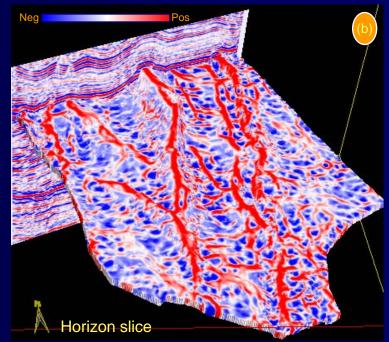


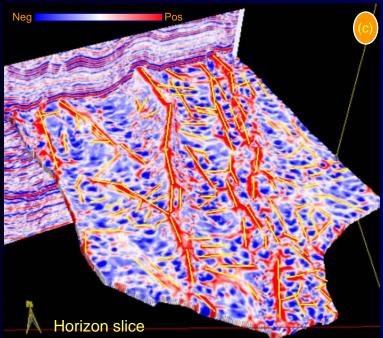
Most-positive curvature (Long wavelength)

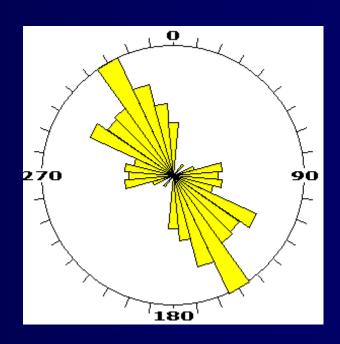
Most-positive curvature (High resolution)

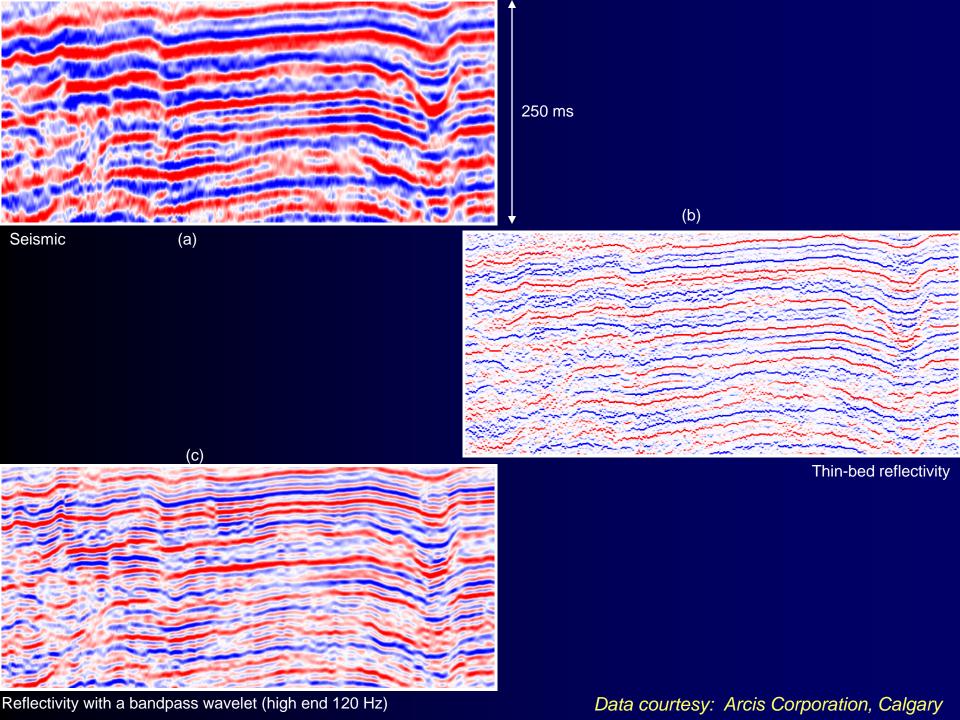
#### Calibration of volume curvature

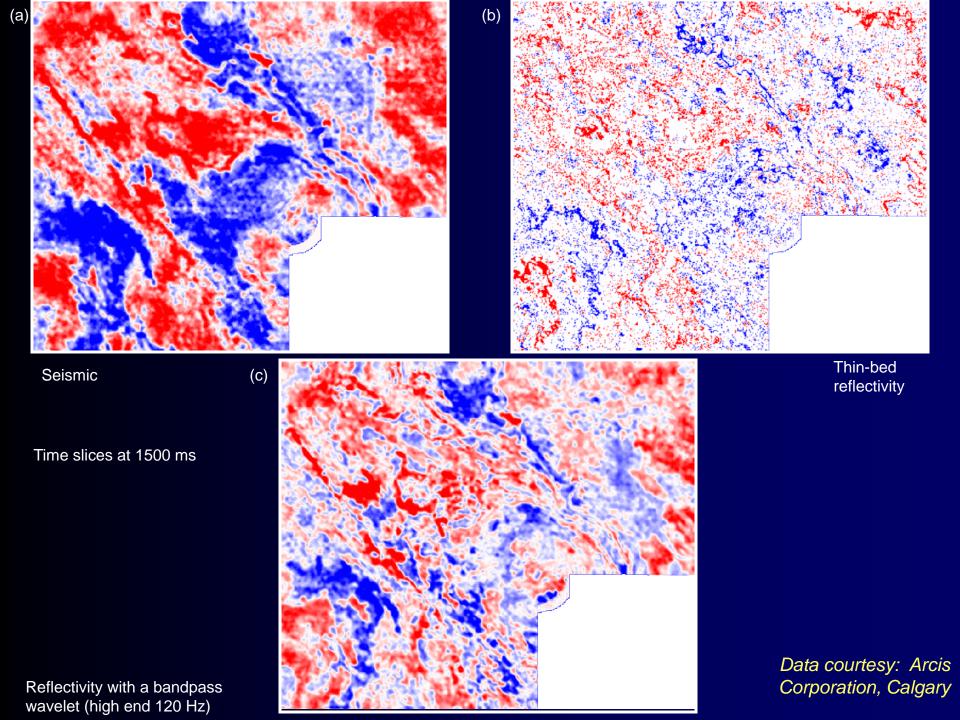


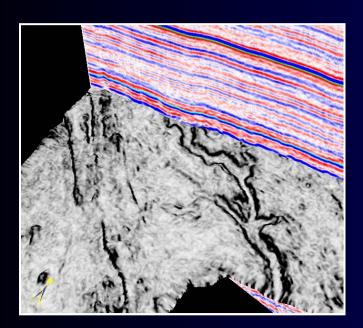




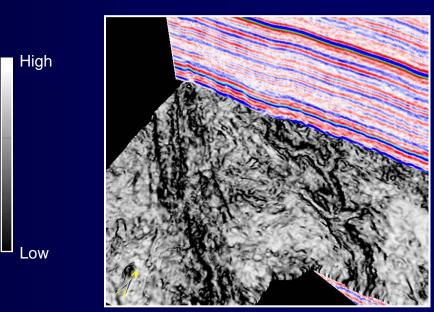




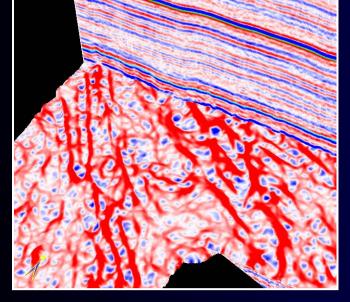




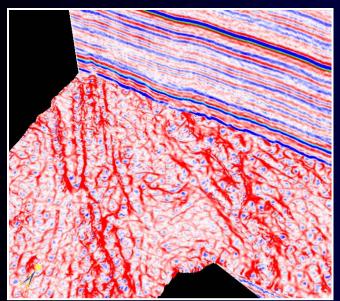
Coherence on the input volume



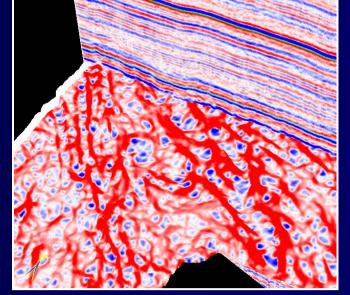
Coherence on the frequency-enhanced volume



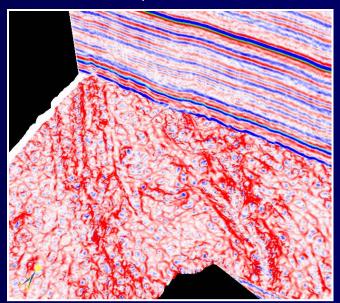
Most-positive curvature on the input volume



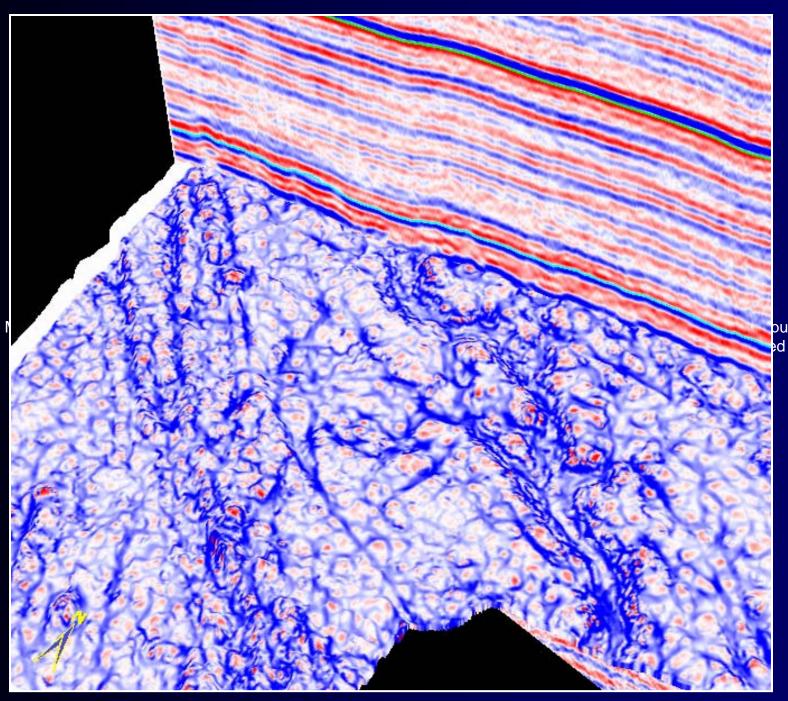
Most-positive curvature (short-wavelength) on the input volume



Most-positive curvature on the input volume with thin-bed reflectivity run on it and then convolved with a wavelet of high-end bandpass of 120 Hz



Most-positive curvature (short-wavelength) on the input volume with thinbed reflectivity run on it and then convolved with a wavelet of high-end bandpass of 120 Hz



out volume ed with a

#### Conclusions

- 1. Conditioning of data is beneficial for attribute computation. Noise can be suppressed by iteratively running spatial filtering on horizon surfaces or structure-oriented filtering (principal component).
- Most-positive and most negative curvature offers better interpretation of subtle fault detail than other attributes.
- 3. Curvature attributes are a useful set of attributes that provide images of structure and stratigraphy. They complement those seen by the well-accepted coherence algorithms.
- 4. The orientations of the fault/fracture lineaments interpreted on curvature displays can be combined in the form of rose diagrams, which in turn can be compared with similar diagrams obtained from image logs to gain confidence in calibration.

#### References

Al-Dossary, S., and K.J. Marfurt, 2006, 3-D volumetric multispectral estimates of reflector curvature and rotation: Geophysics, v. 71/5, p. P-41-P51.

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Lisle, R.J., 1994, Detection of zones of abnormal strains in structures using Gaussian curvature analysis: AAPG Bulletin, v. 78/12, p. 1811-1819.

Roberts, A., 2001, Curvature attributes and their application to 3-D interpreted horizons: First Break, v. 19/2, p. 85-100.

# THANK YOU